

Seq	010	Scene	0010	Panel	1
-----	-----	-------	------	-------	---



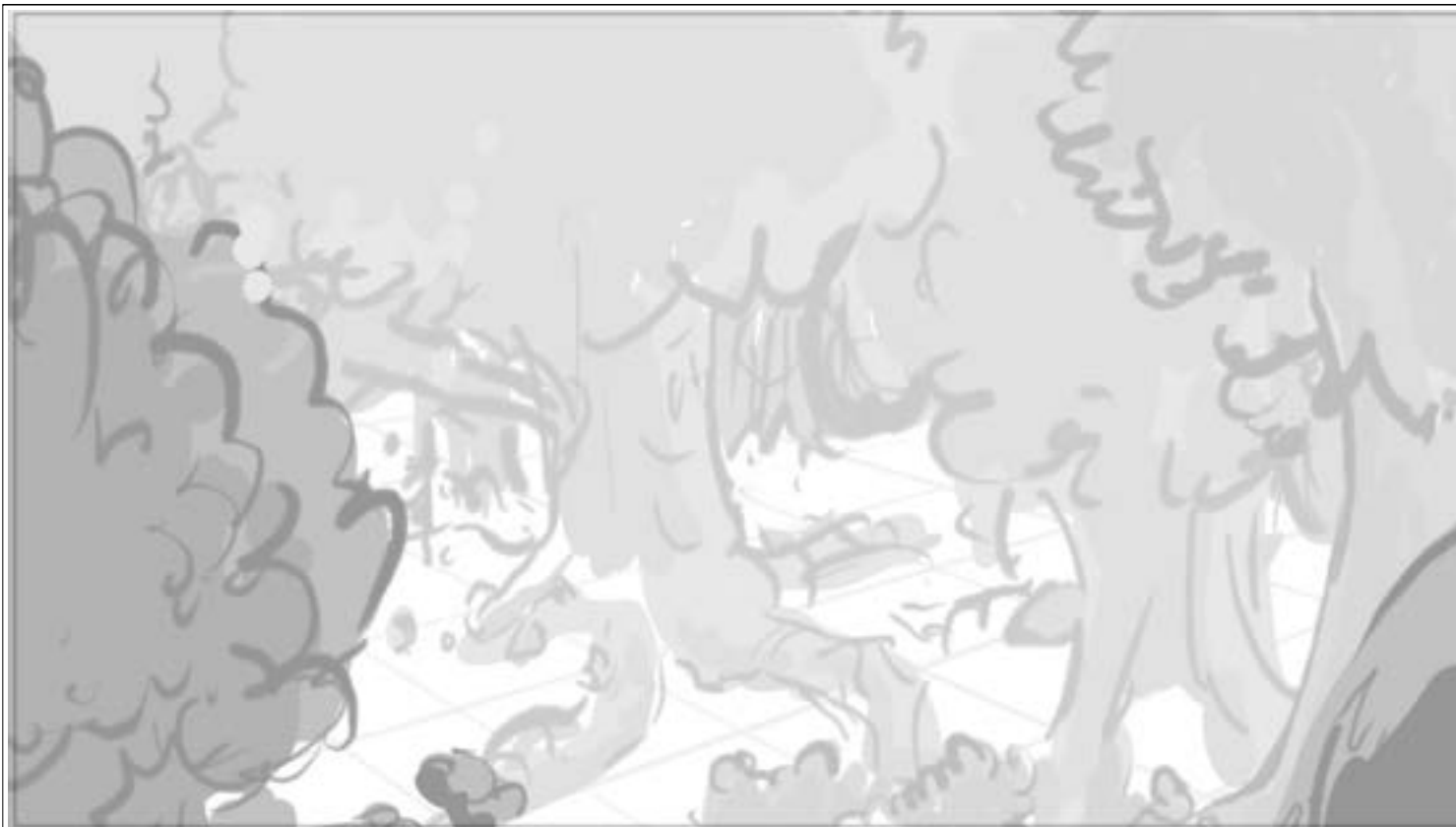
Dialog

Seq	010	Scene	0010	Panel	2
-----	-----	-------	------	-------	---



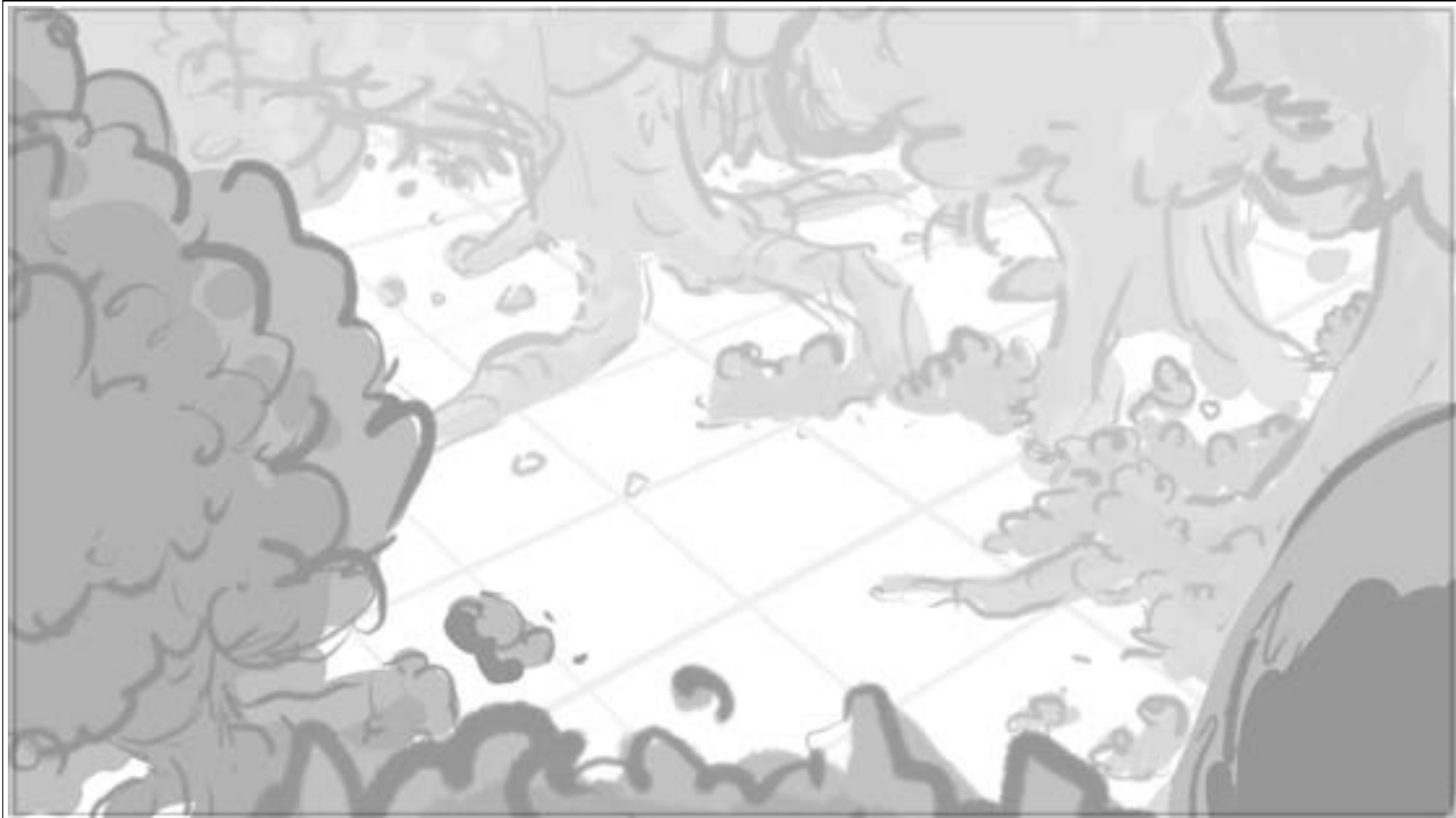
Dialog

Seq	Scene	Panel
010	0010	3



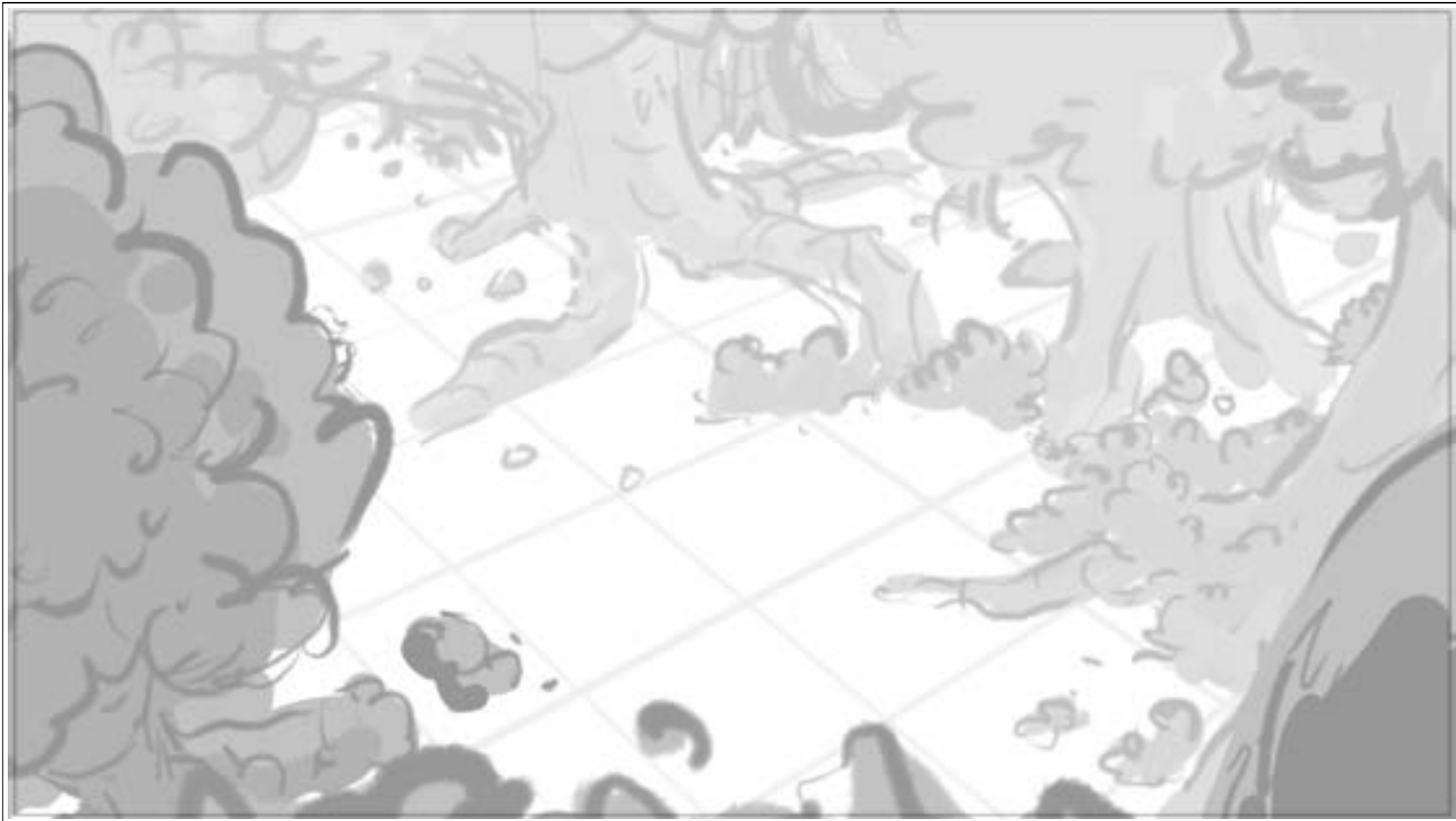
Dialog

Seq	Scene	Panel
010	0010	4



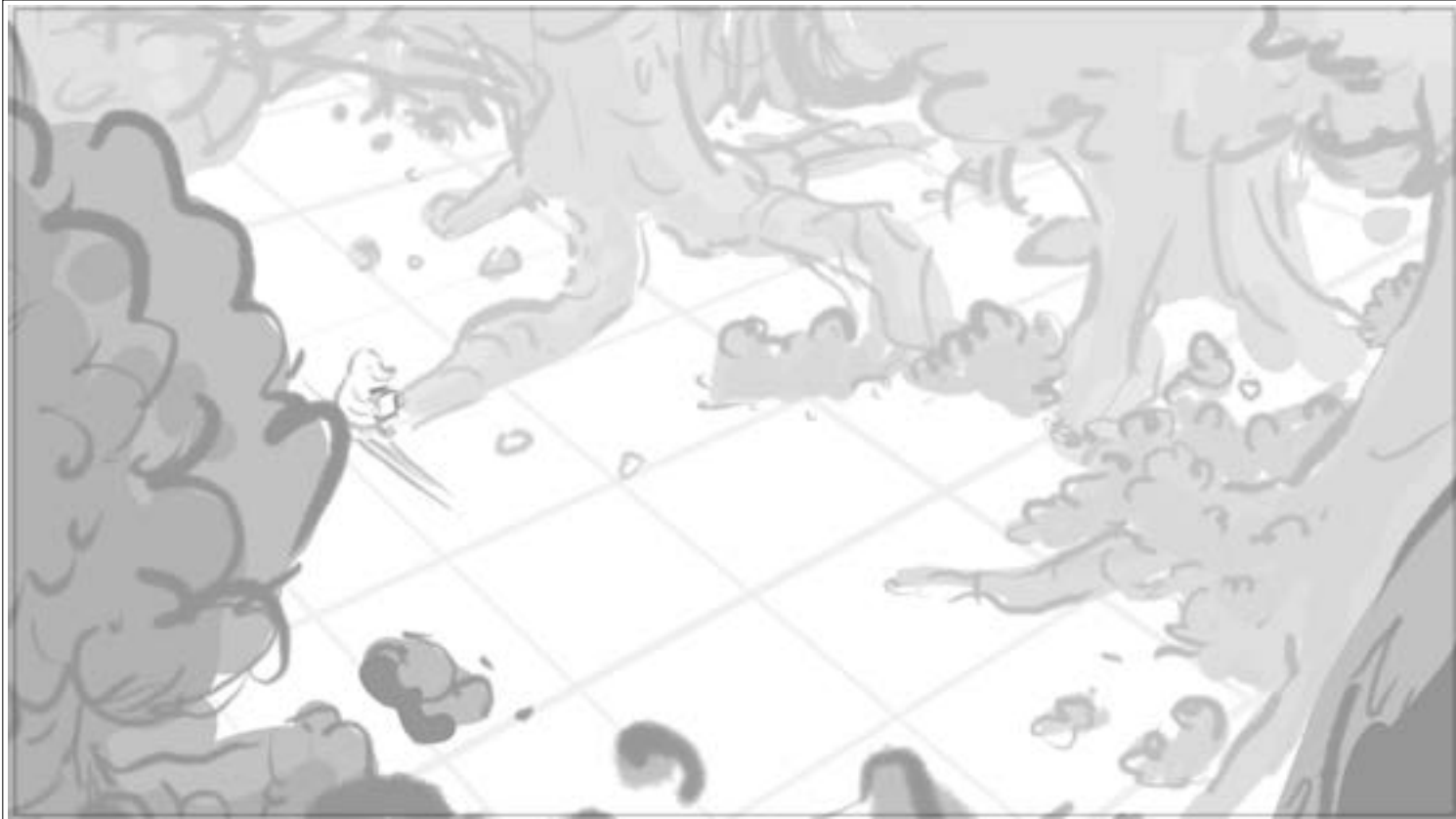
Dialog

Seq 010	Scene 0010	Panel 5
------------	---------------	------------



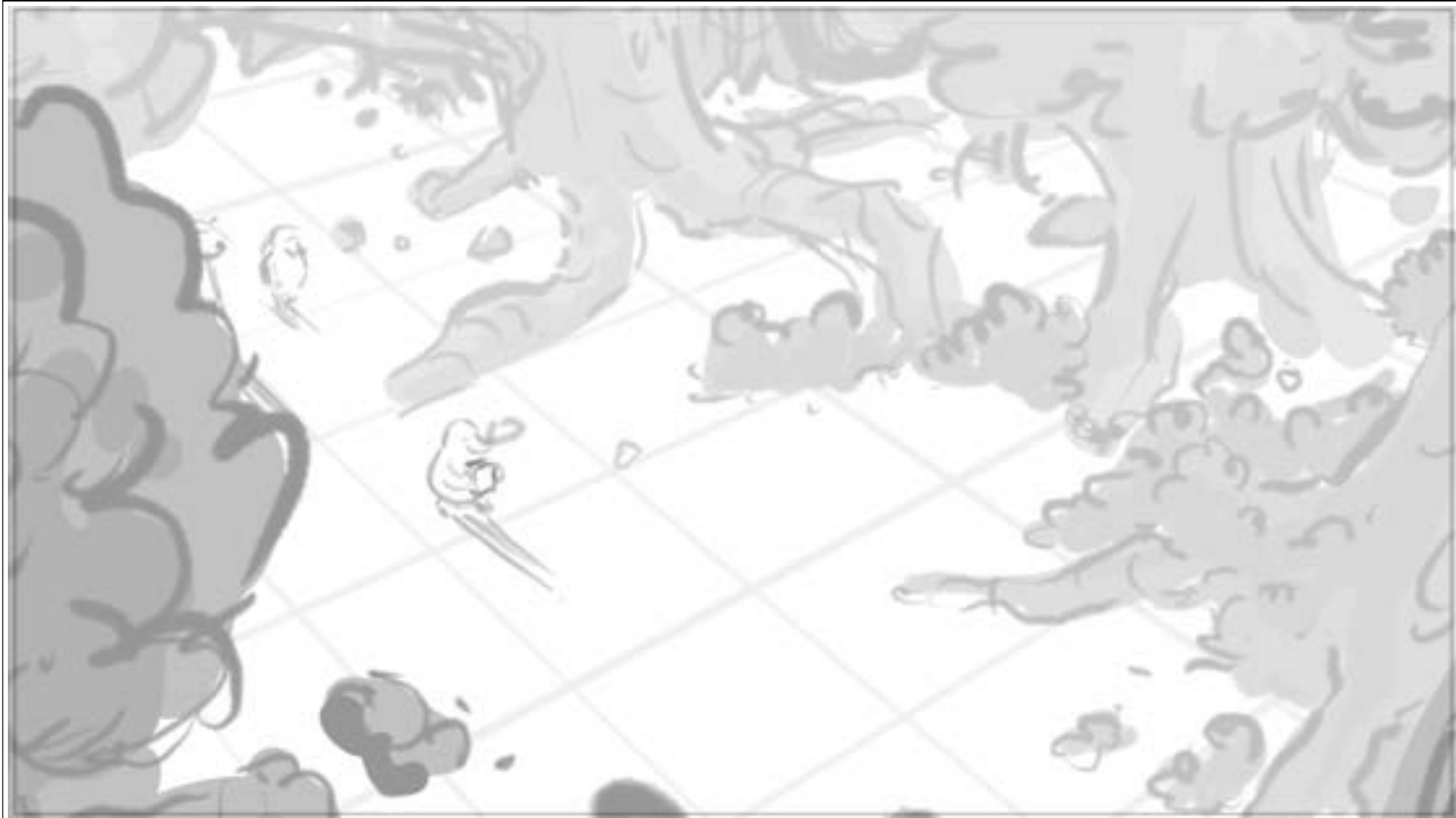
Dialog

Seq	Scene	Panel
010	0010	6



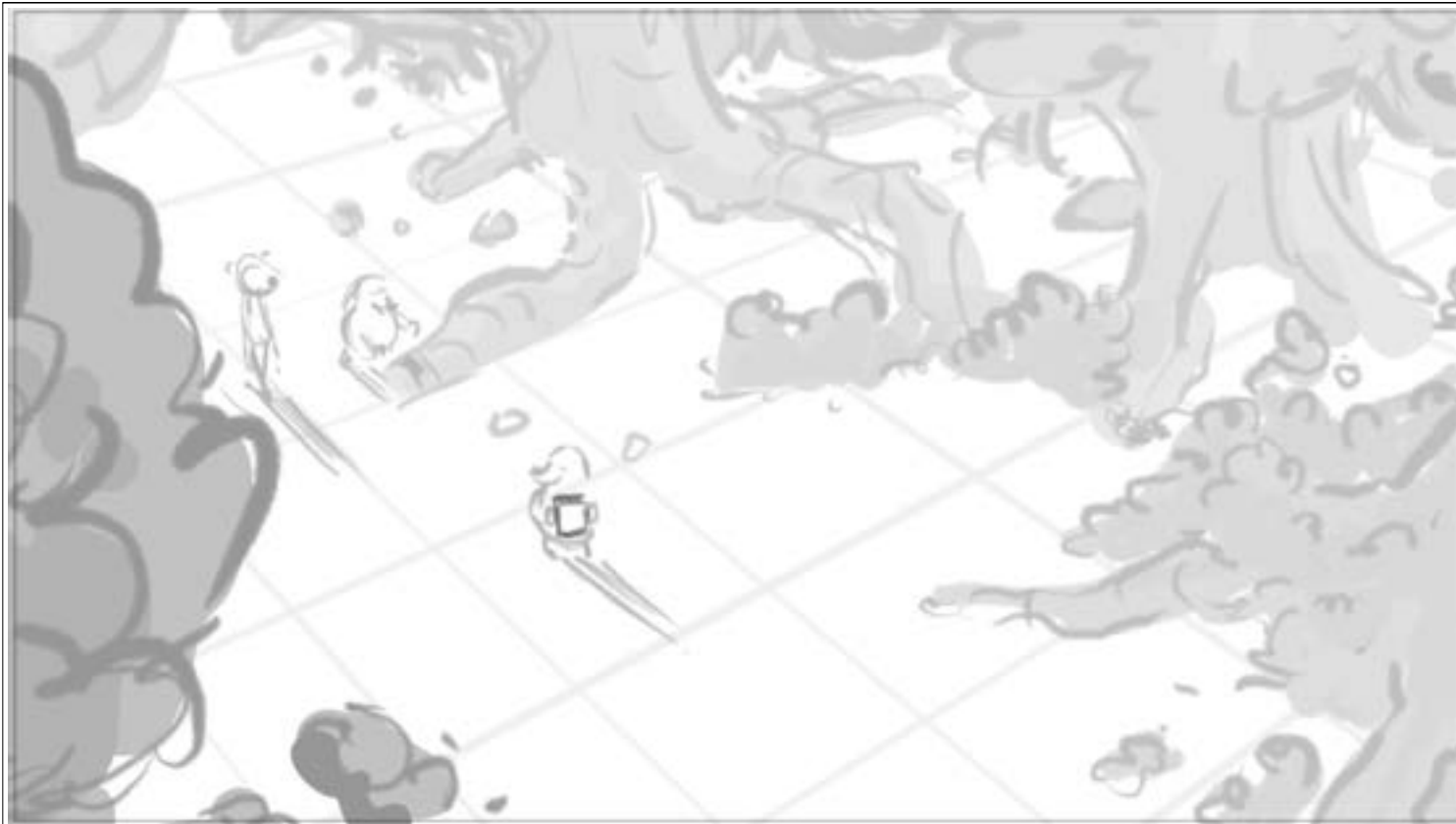
Dialog

Seq	Scene	Panel
010	0010	7



Dialog

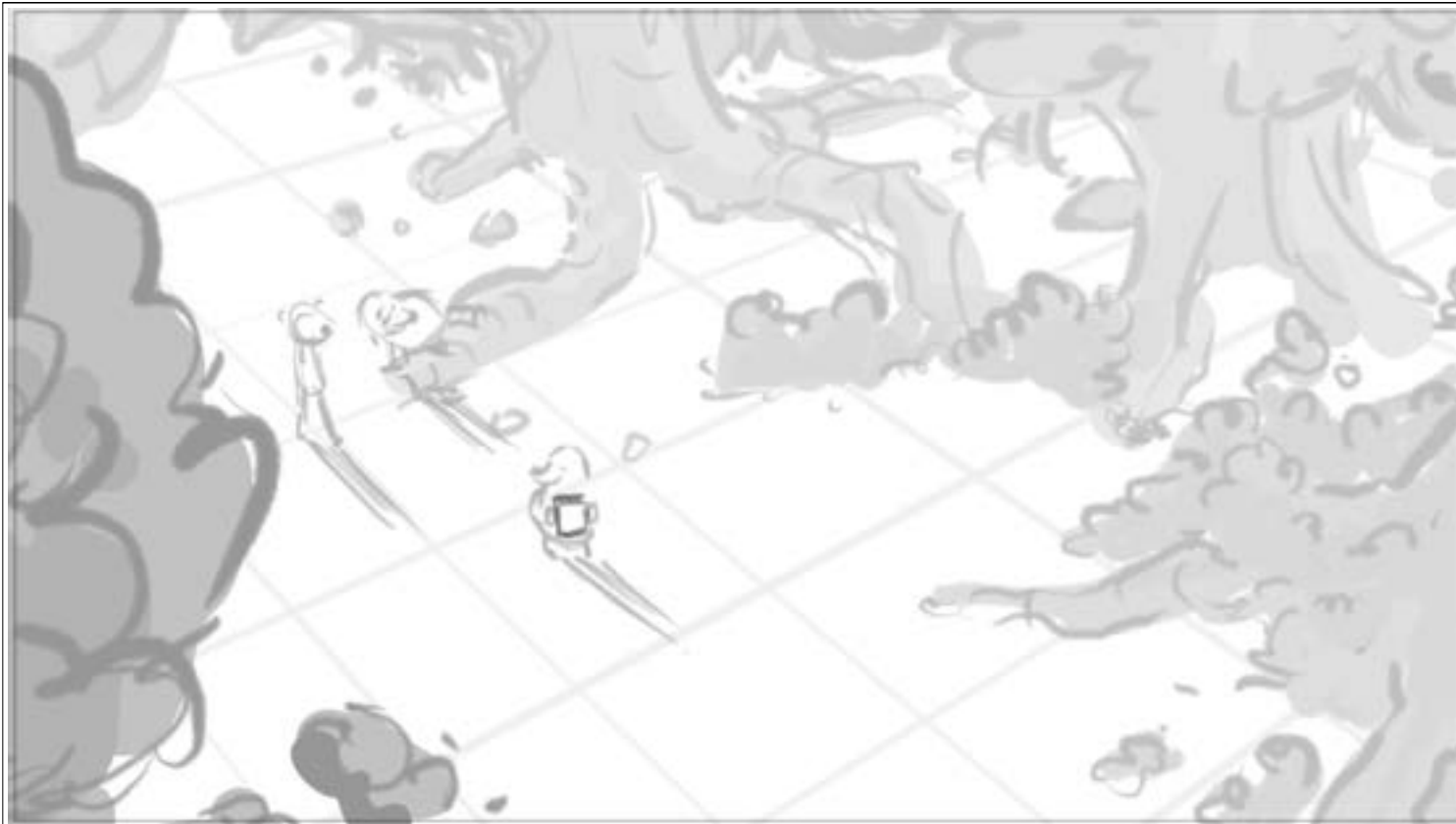
Seq	Scene	Panel
010	0010	8



Dialog

1 MOLE 1
It's this way, -

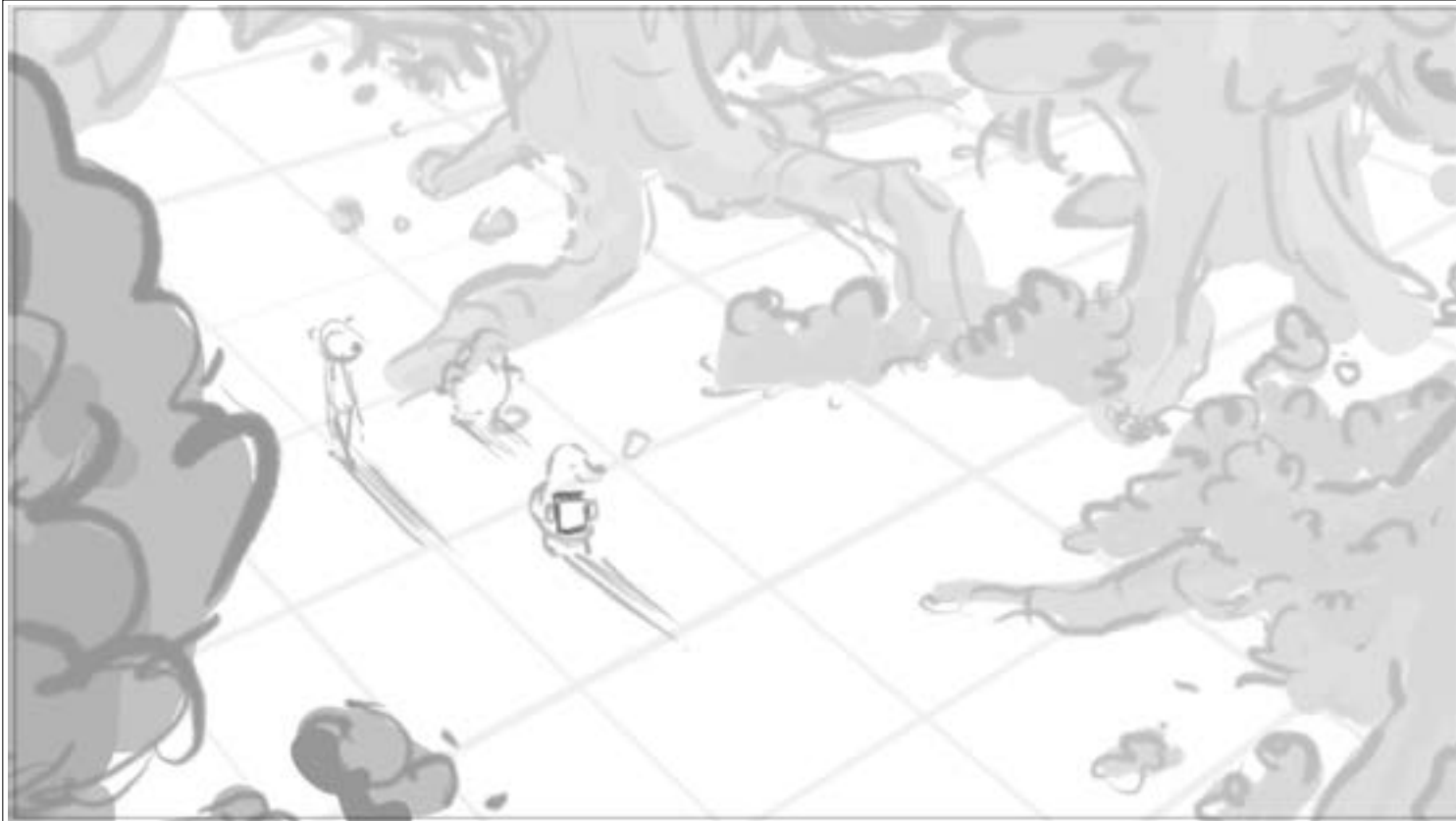
Seq	Scene	Panel
010	0010	9



Dialog

1 MOLE 1
- everyone, -

Seq	Scene	Panel
010	0010	10



Dialog

1 MOLE 1
- I think.

Seq	Scene	Panel
010	0020	1



Dialog

2 RATTY 2

So what was this thing you wanted to try, again...?

Seq	Scene	Panel
010	0020	2



Dialog

3 MOLE 3

'Forest bathing'. This book makes it sound ever so relaxing...

Seq	Scene	Panel
010	0020	3



Dialog

TOAD (STRAINING) 4 (O.S)

Nggg! -

Seq	Scene	Panel
010	0030	1



Dialog

TOAD (STRAINING) 4

- Wait for -

Seq	Scene	Panel
010	0030	2

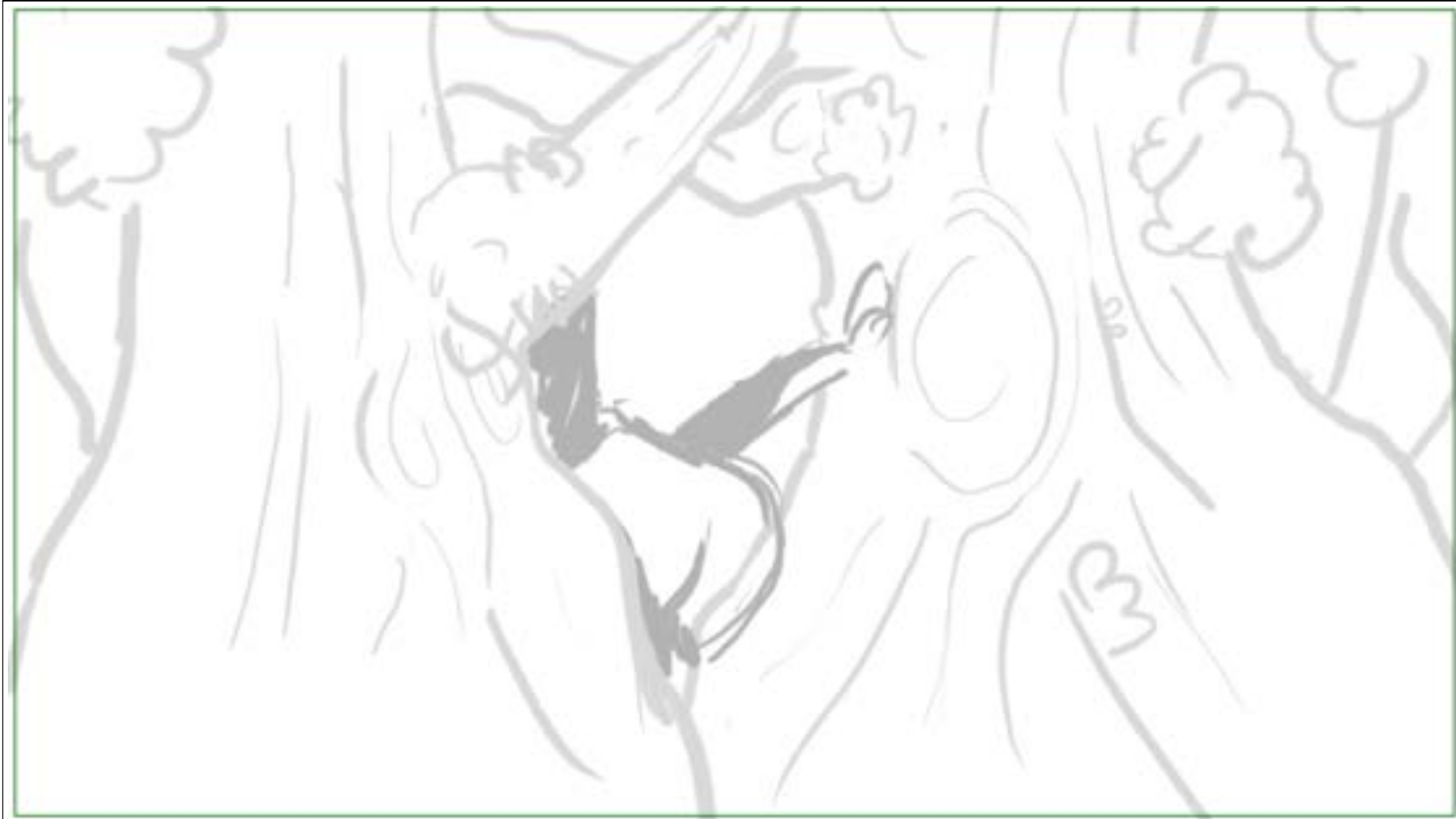


Dialog

TOAD (STRAINING) 4

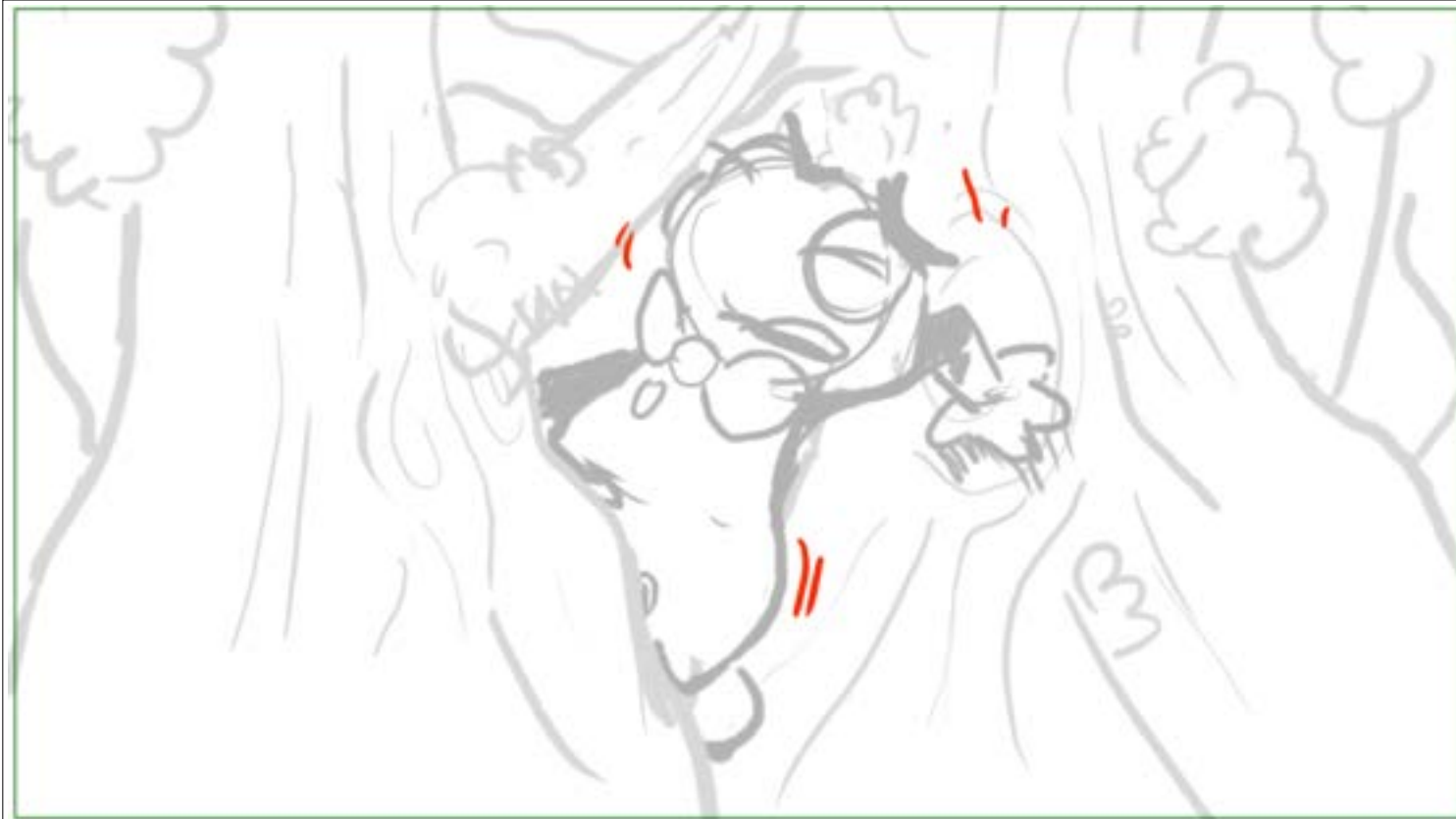
- me!

Seq 010	Scene 0030	Panel 3
------------	---------------	------------



Dialog

Seq	Scene	Panel
010	0030	4



Dialog

Seq	Scene	Panel
010	0030	5



Dialog

TOAD (STRAINING) 4
- Having a few -

Seq	Scene	Panel
010	0030	6



Dialog

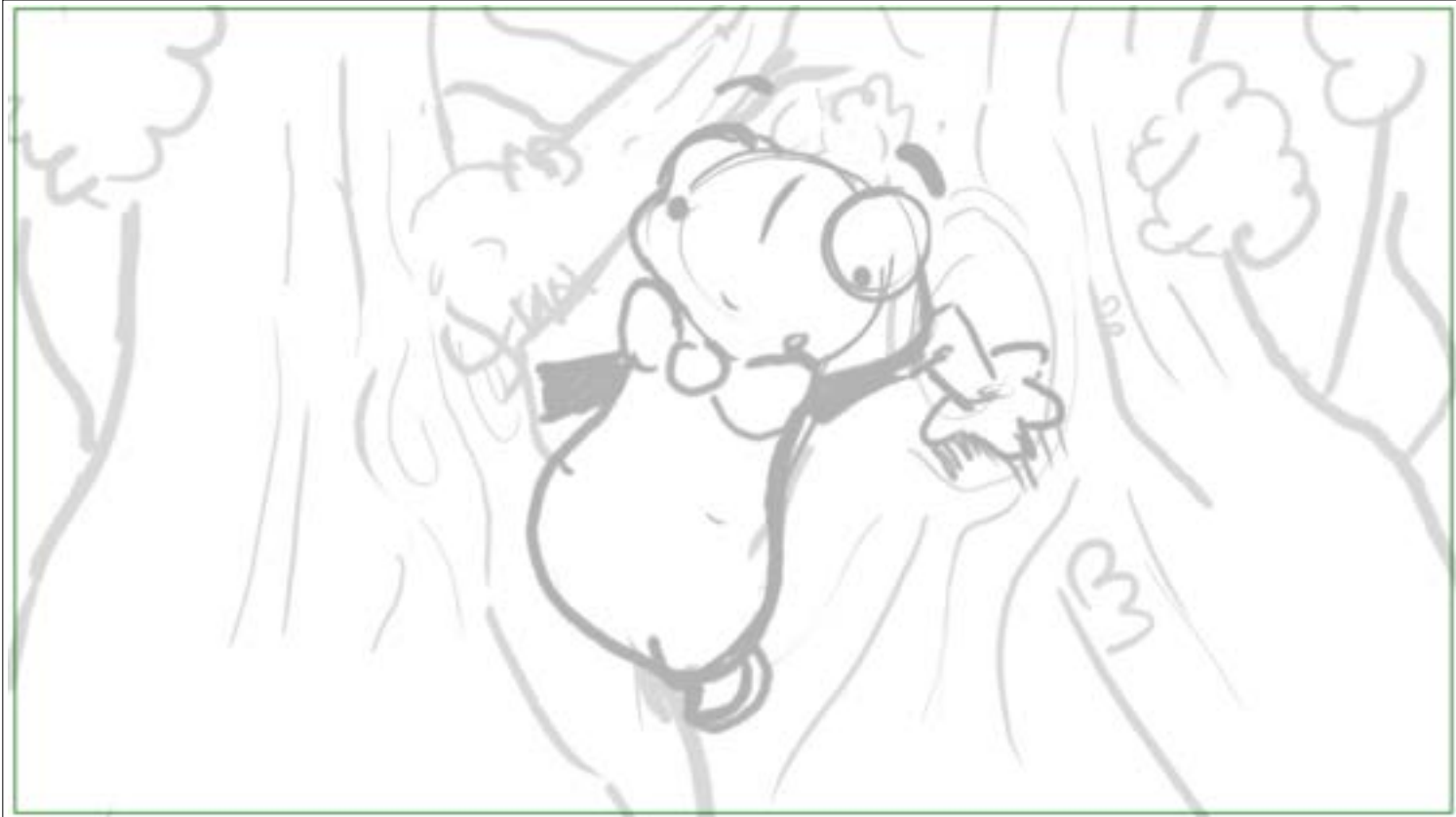
TOAD (STRAINING) 4
- problems with my...

Seq 010	Scene 0030	Panel 7
------------	---------------	------------



Dialog

Seq 010	Scene 0030	Panel 8
------------	---------------	------------



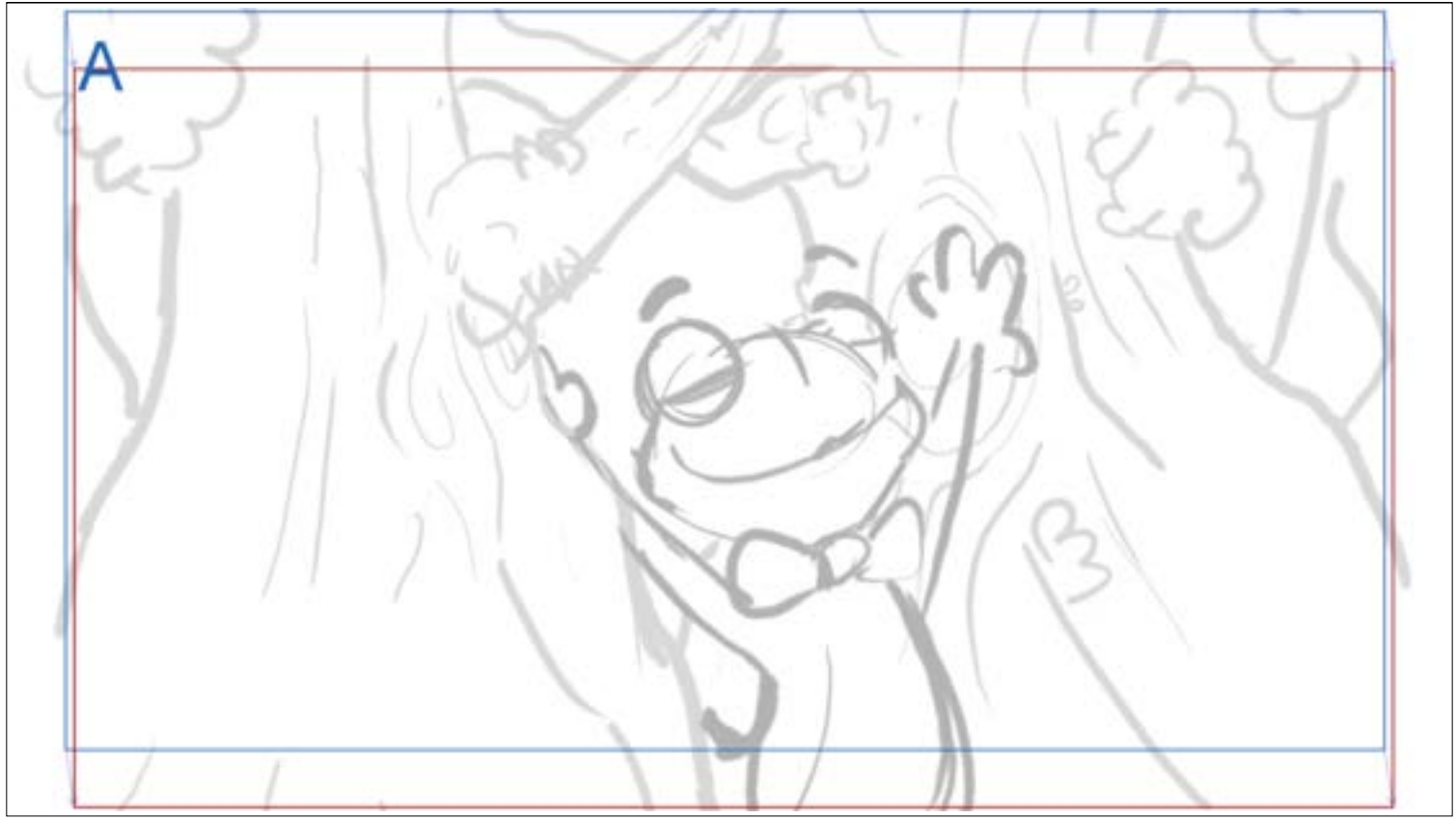
Dialog

Seq 010	Scene 0030	Panel 9
------------	---------------	------------



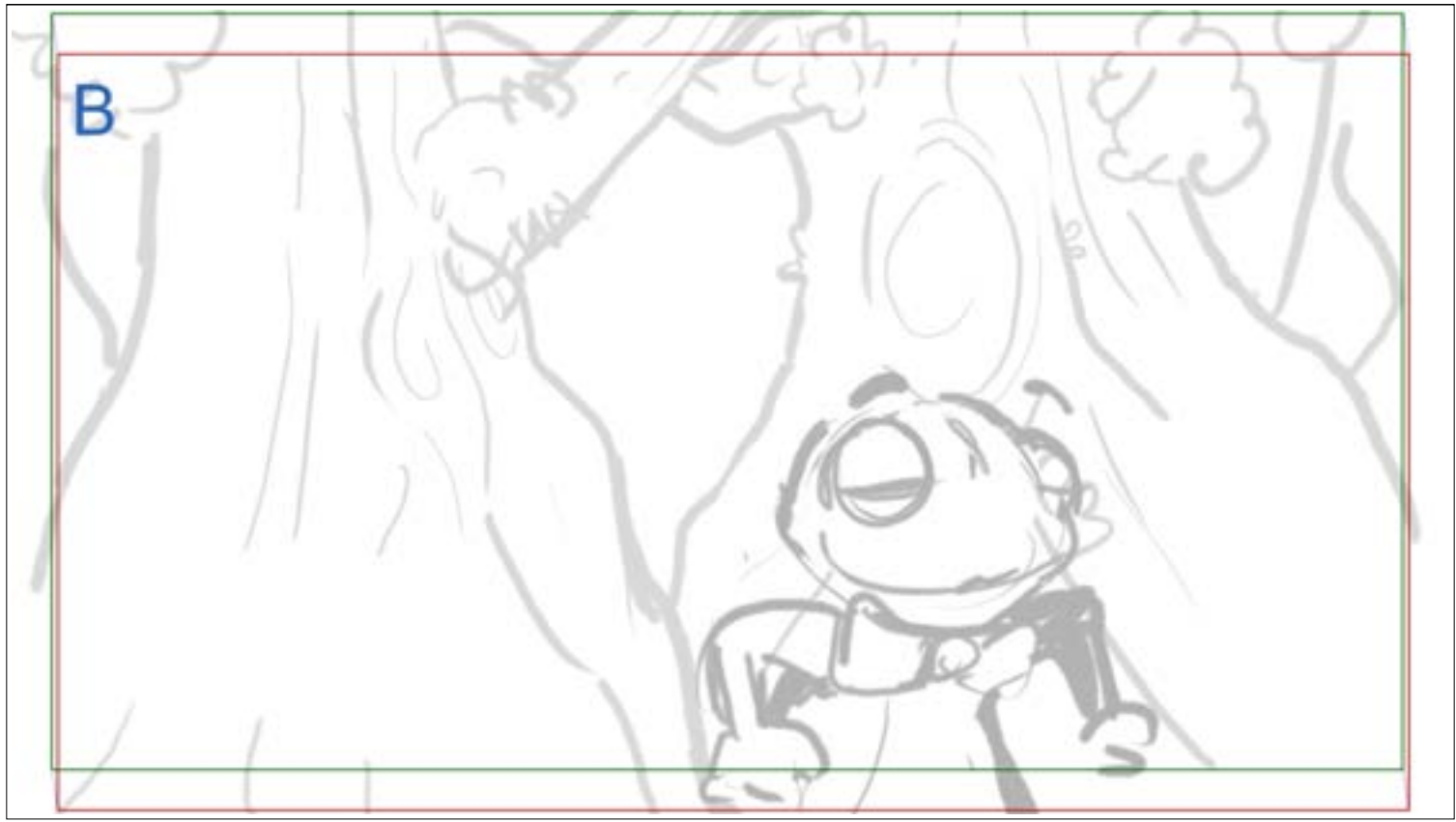
Dialog

Seq	010	Scene	0030	Panel	10
-----	-----	-------	------	-------	----



Dialog

Seq 010	Scene 0030	Panel 11
------------	---------------	-------------



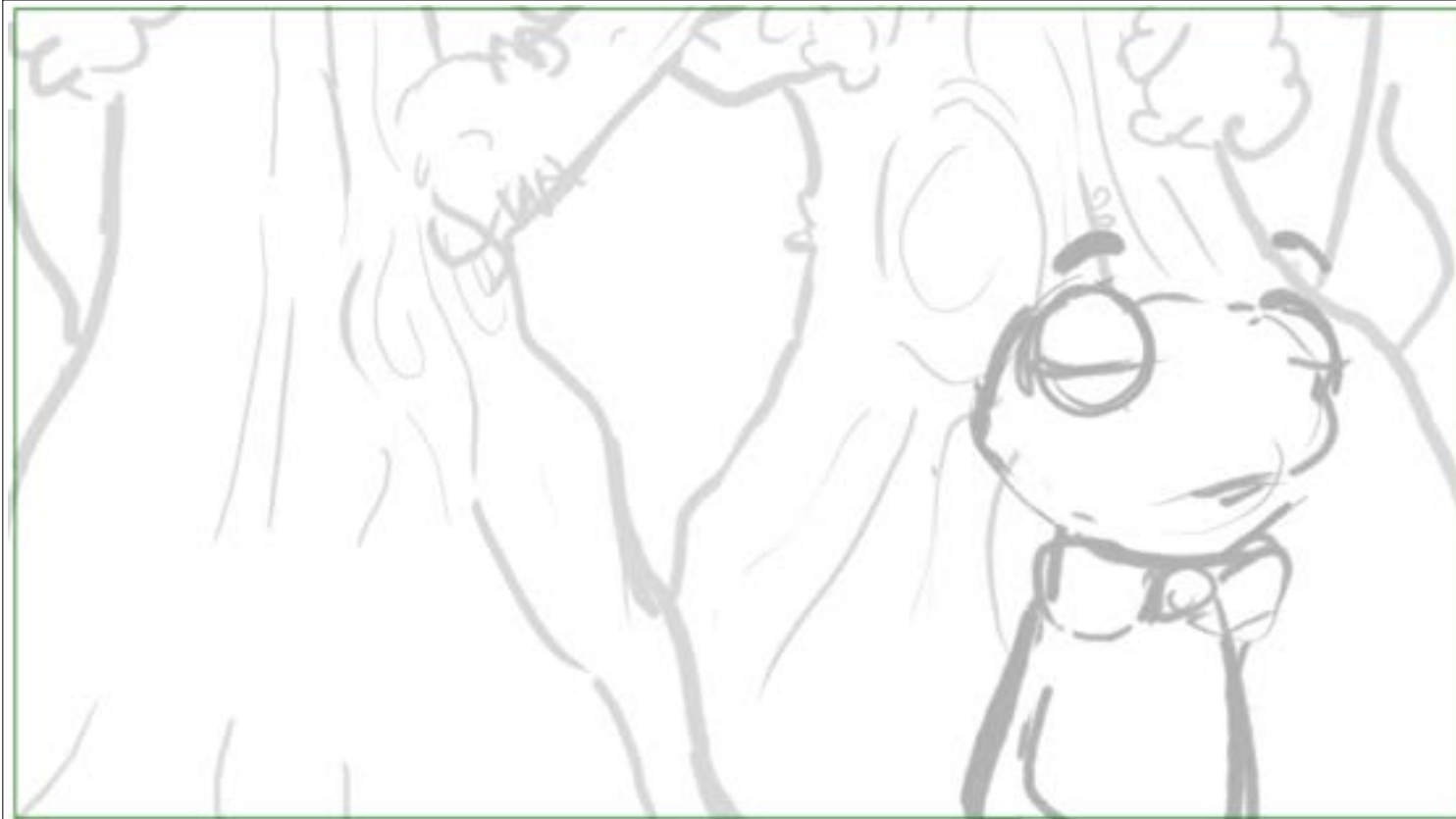
Dialog

Seq 010	Scene 0030	Panel 12
------------	---------------	-------------



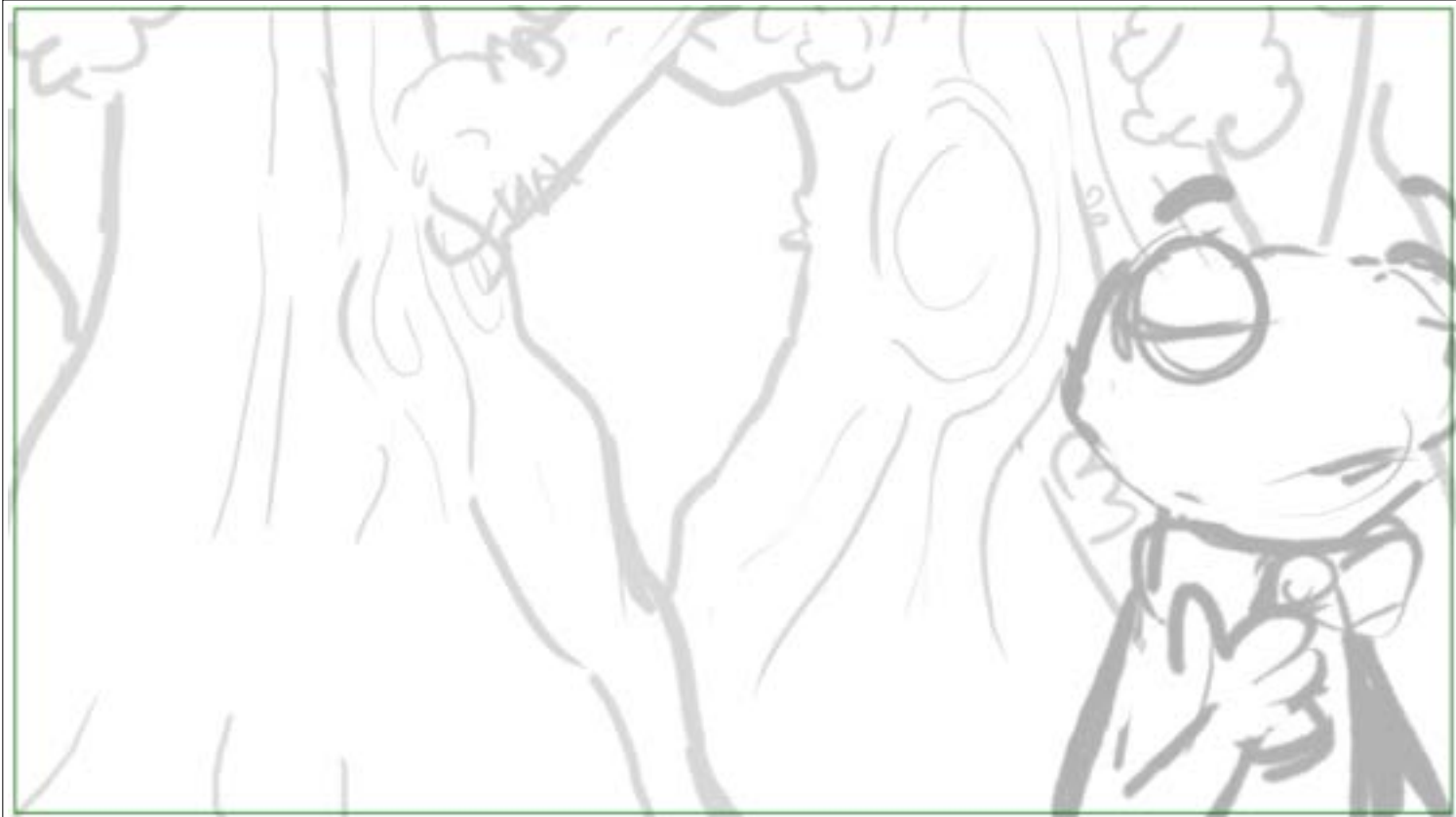
Dialog

Seq	010	Scene	0030	Panel	13
-----	-----	-------	------	-------	----



Dialog

Seq	010	Scene	0030	Panel	14
-----	-----	-------	------	-------	----



Dialog

Seq	Scene	Panel
010	0040	1

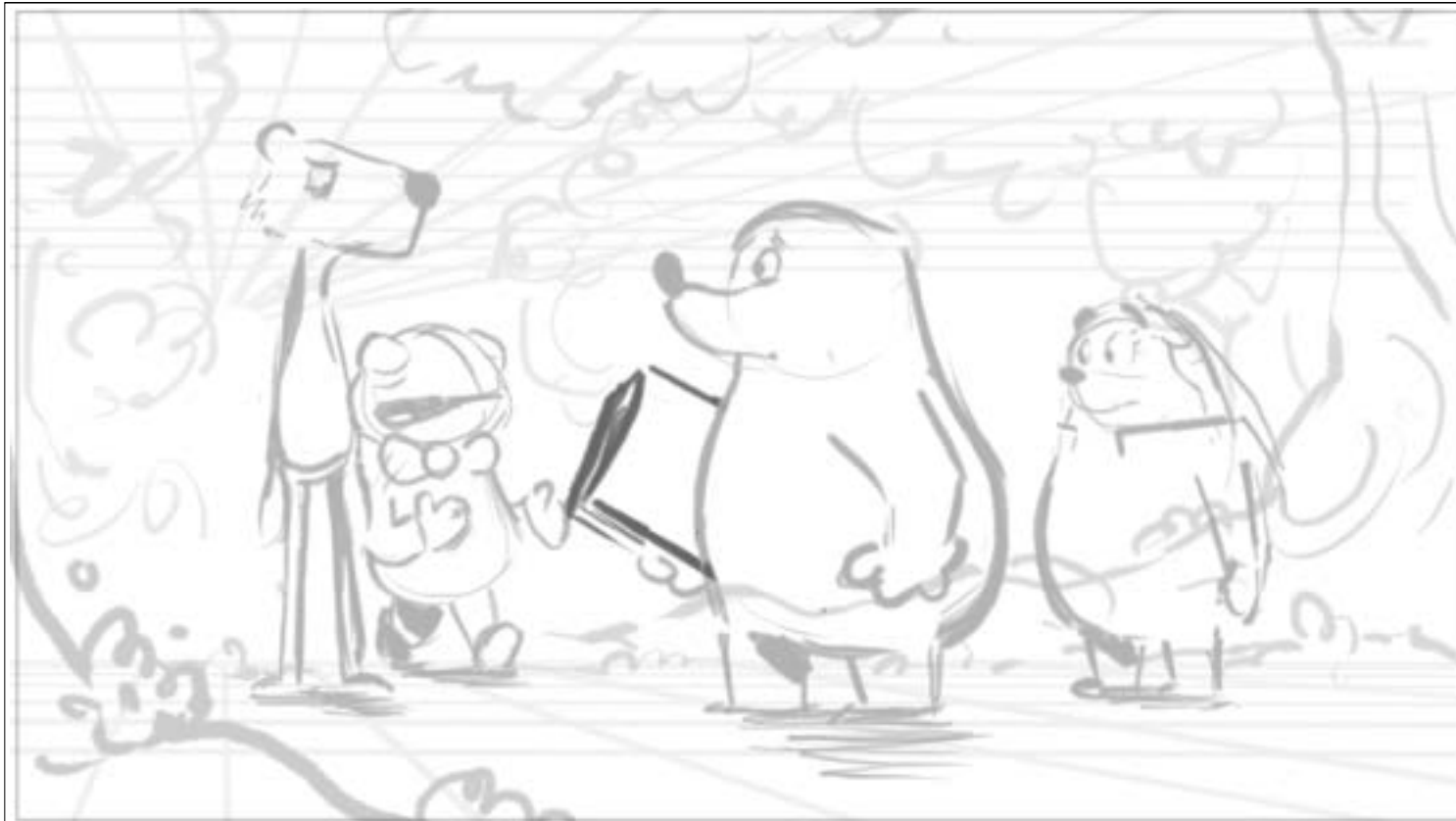


Dialog

5 TOAD (CONT'D) 5

Can't we just go diving instead!?

Seq 010	Scene 0040	Panel 2
------------	---------------	------------



Dialog

Seq	Scene	Panel
010	0040	3



Dialog

Seq 010	Scene 0040	Panel 4
------------	---------------	------------



Dialog

Seq 010	Scene 0040	Panel 5
------------	---------------	------------



Dialog

Seq	Scene	Panel
010	0040	6



Dialog

MOLE <CLEARS HIS THROAT>

Seq	Scene	Panel
010	0040	7



Dialog
6 RATTY 6
I think Mole -

Seq	Scene	Panel
010	0040	8



Dialog

6 RATTY 6

- really wants to try -

Seq	Scene	Panel
010	0040	9



Dialog

6 RATTY 6

- this forest bathing thing -

Seq	Scene	Panel
010	0040	10



Dialog
6 RATTY 6
- right Moley?

Seq	Scene	Panel
010	0040	11



Dialog

7 MOLE 7
Yes, and I... -

Seq	Scene	Panel
010	0040	12



Dialog

7 MOLE 7
- well... -

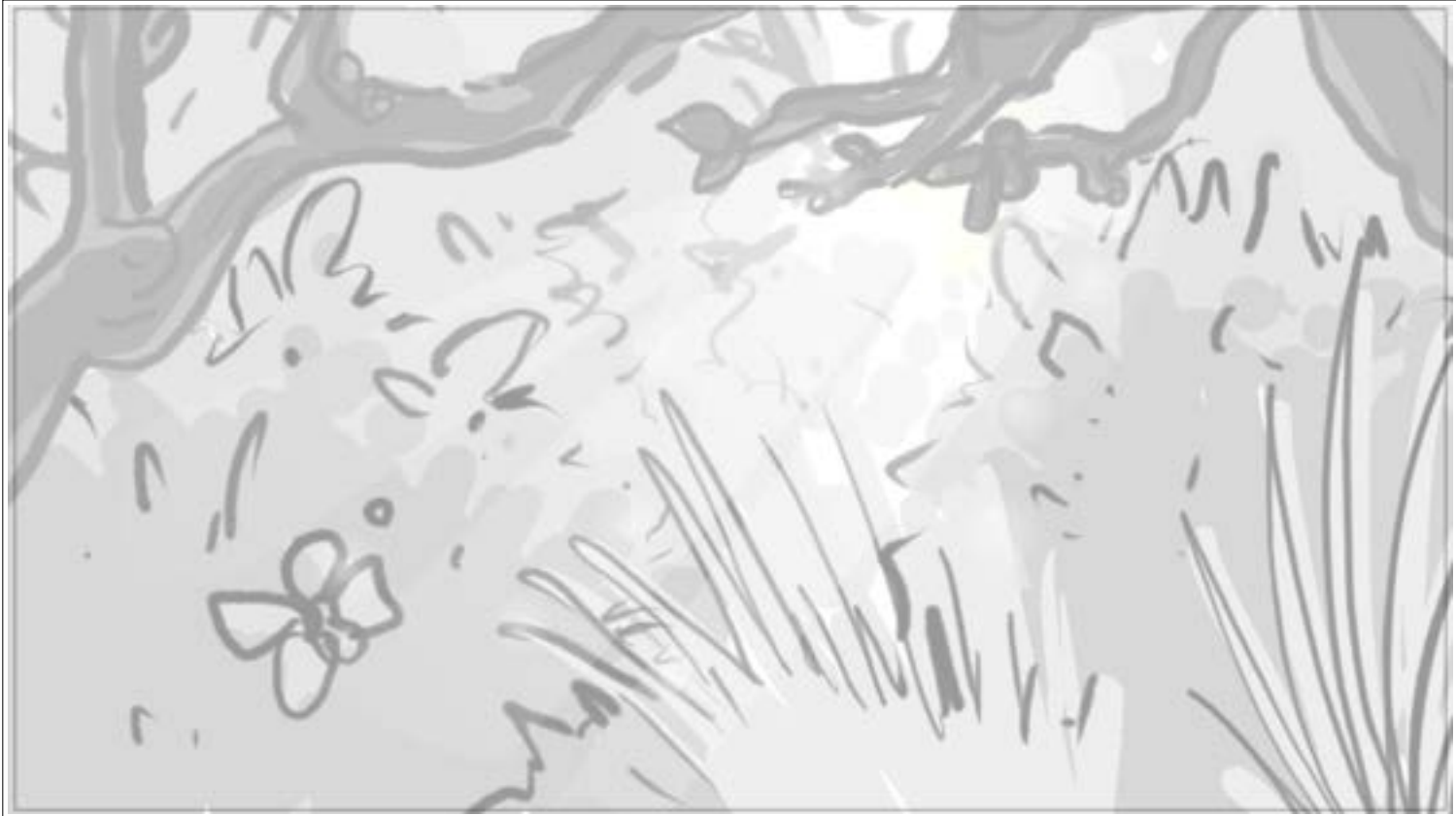
Seq	Scene	Panel
010	0040	13



Dialog

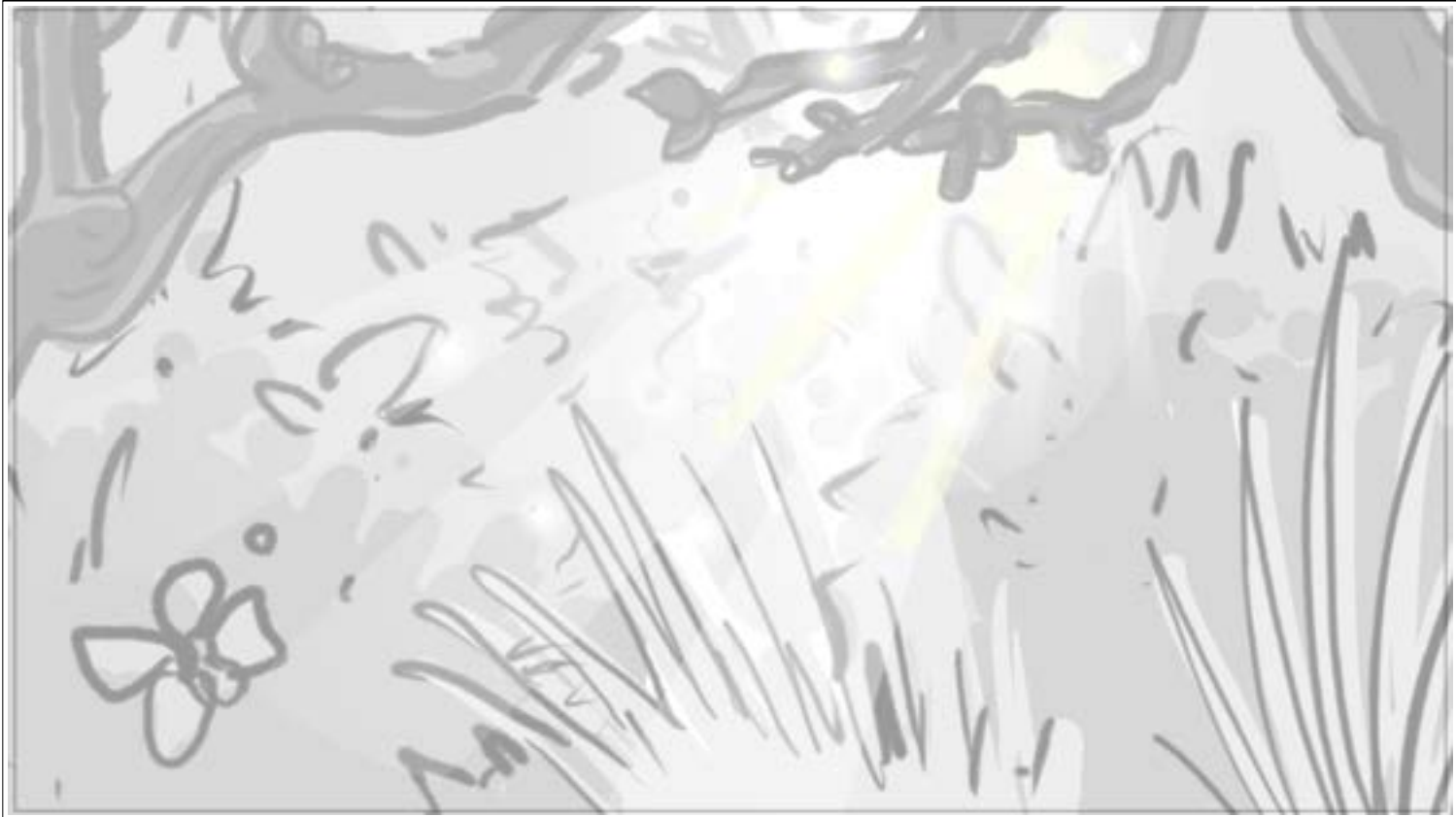
7 MOLE 7
- here we are!

Seq 010	Scene 0050	Panel 1
------------	---------------	------------



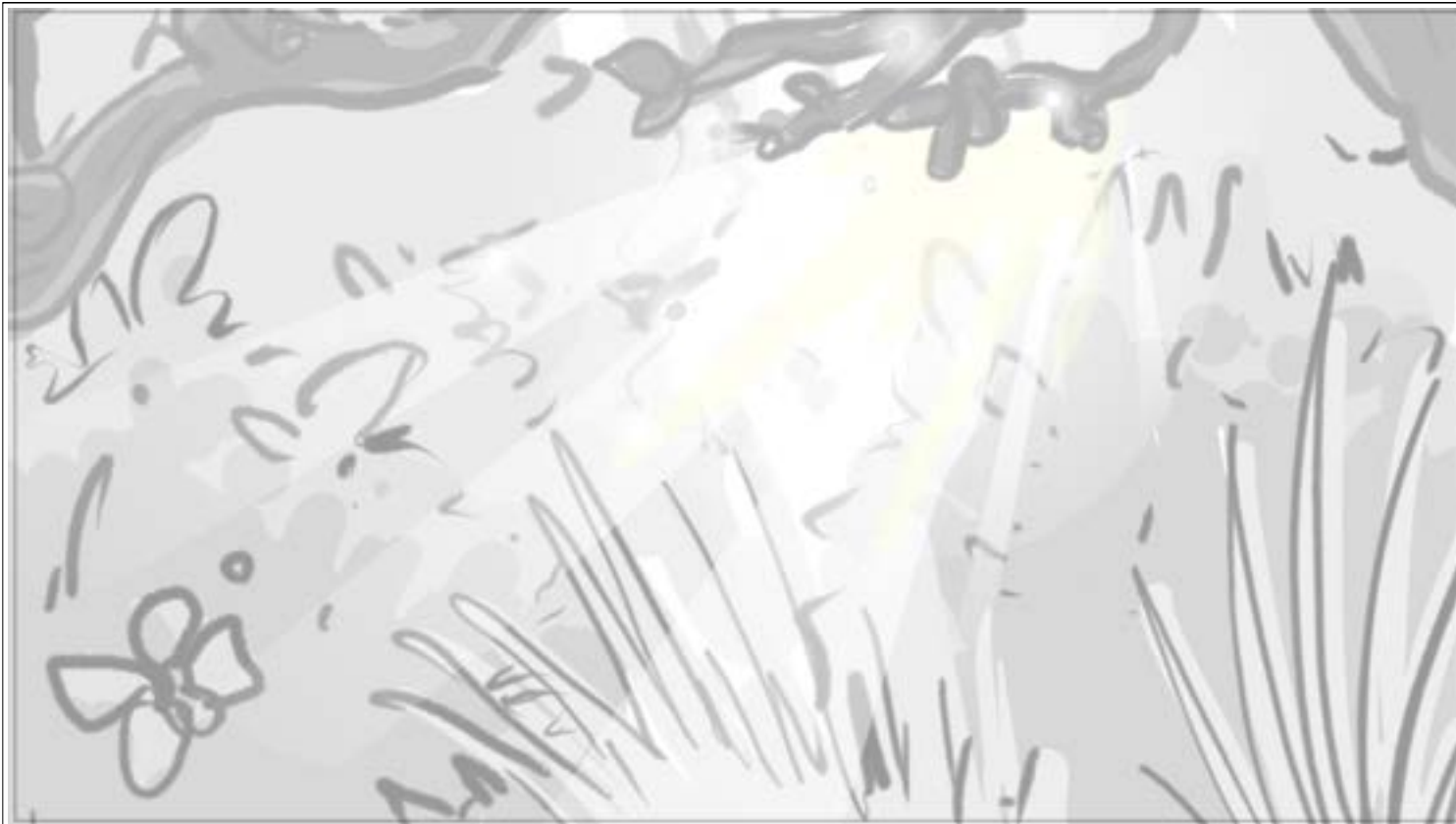
Dialog

Seq 010	Scene 0050	Panel 2
------------	---------------	------------



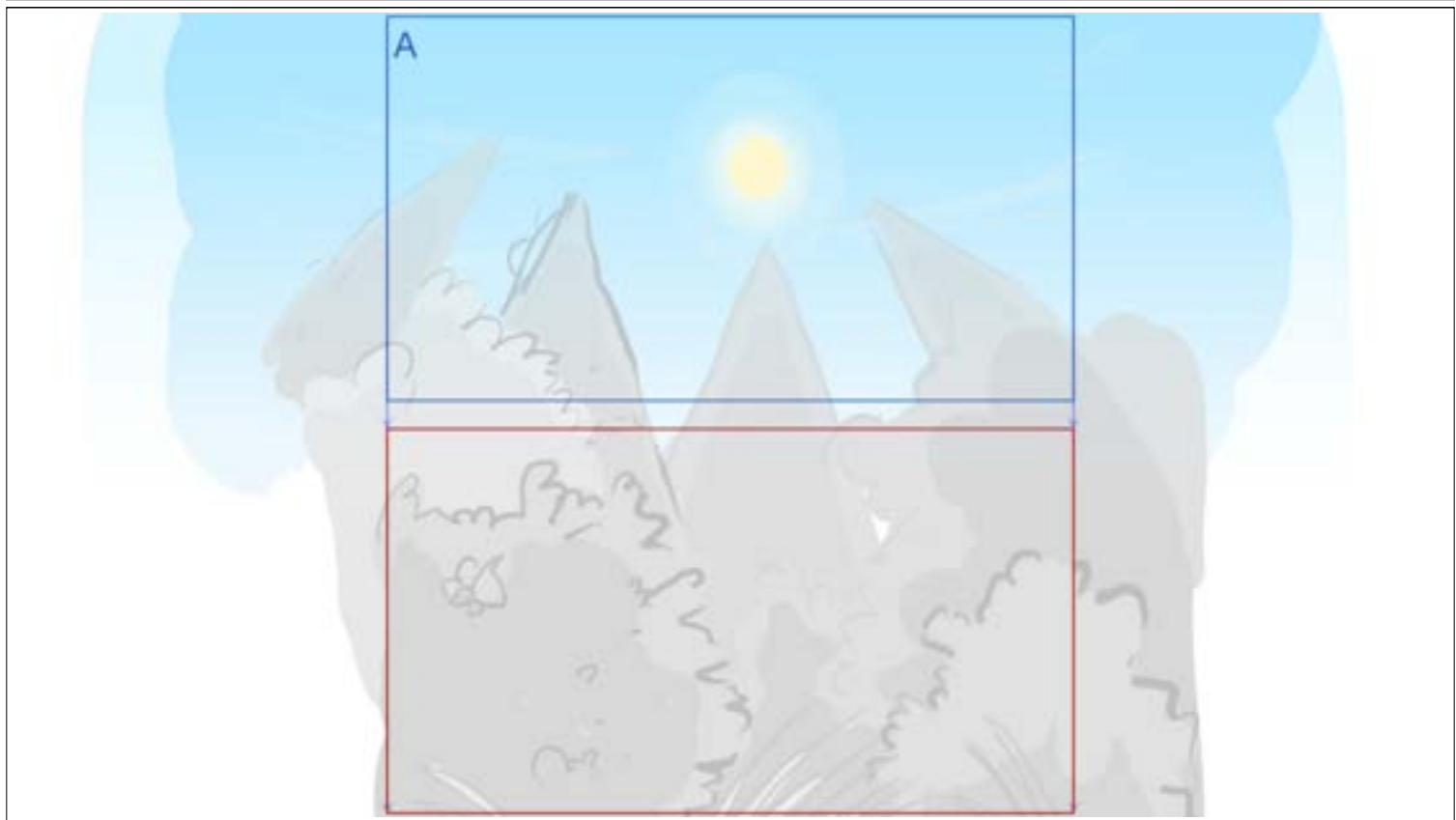
Dialog

Seq	Scene	Panel
010	0050	3



Dialog

Seq	020	Scene	0010	Panel	1
-----	-----	-------	------	-------	---



Dialog

Seq	Scene	Panel
020	0010	2



Dialog

Seq	020	Scene	0010	Panel	3
-----	-----	-------	------	-------	---



Dialog

Seq 020	Scene 0010	Panel 4
------------	---------------	------------



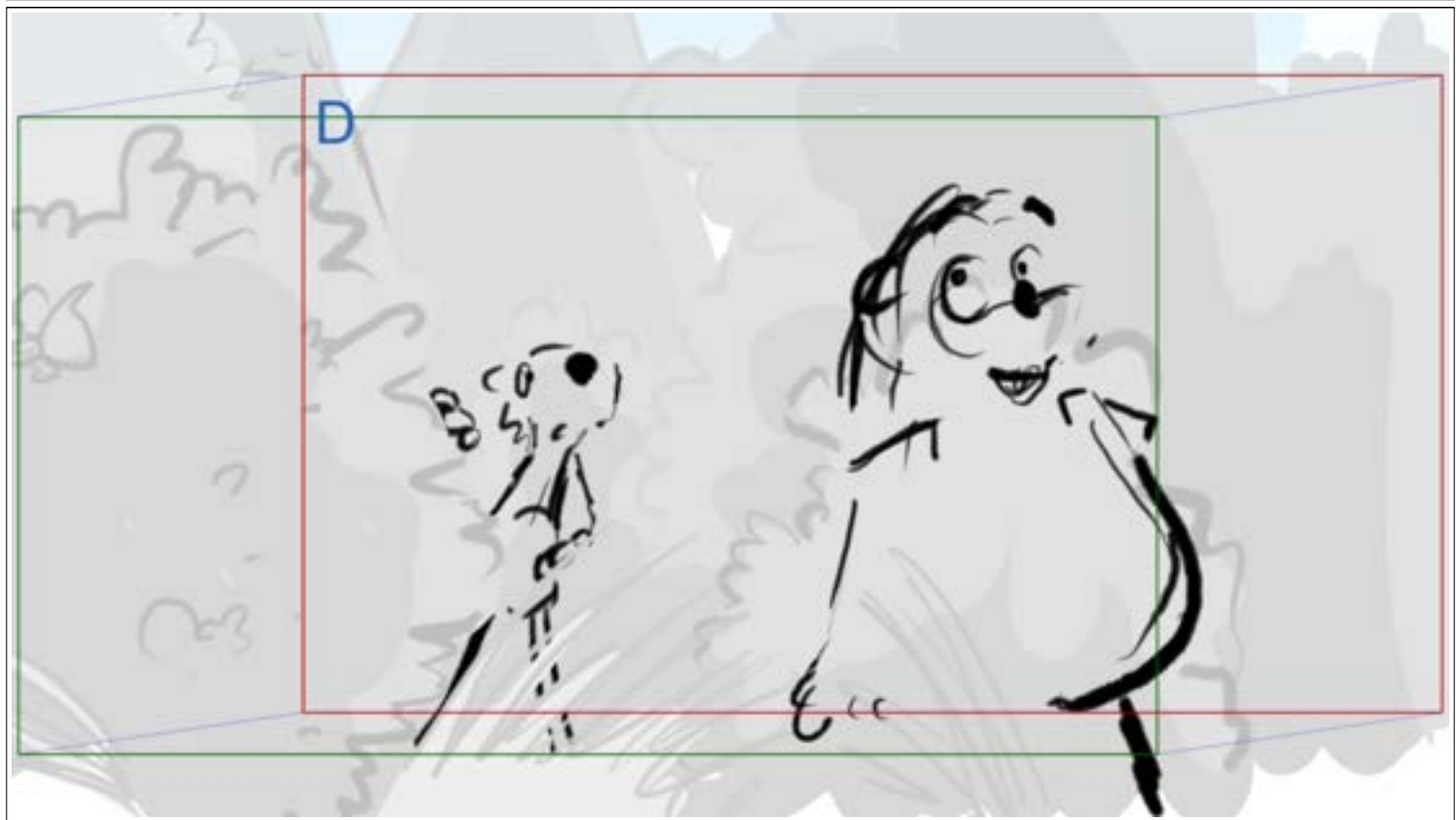
Dialog

Seq	020	Scene	0010	Panel	5
-----	-----	-------	------	-------	---



Dialog

Seq	020	Scene	0010	Panel	6
-----	-----	-------	------	-------	---



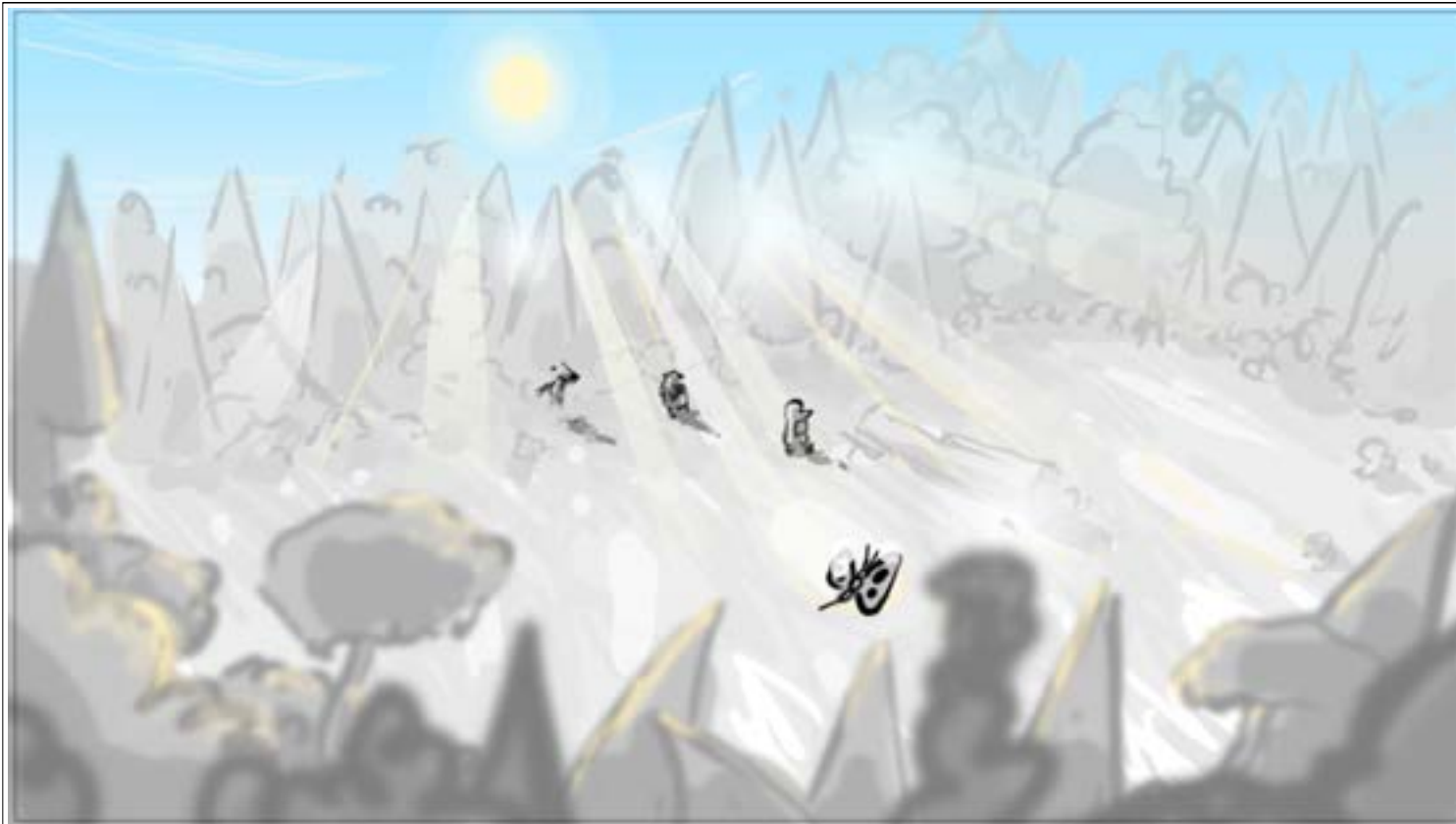
Dialog

Seq	Scene	Panel
020	0010	7



Dialog

Seq	Scene	Panel
020	0020	1



Dialog

Seq	Scene	Panel
020	0020	2



Dialog

8 HEDGE 8

How glorious! It's so pretty!

Seq 020	Scene 0020	Panel 3
------------	---------------	------------



Dialog

Seq 020	Scene 0020	Panel 4
------------	---------------	------------



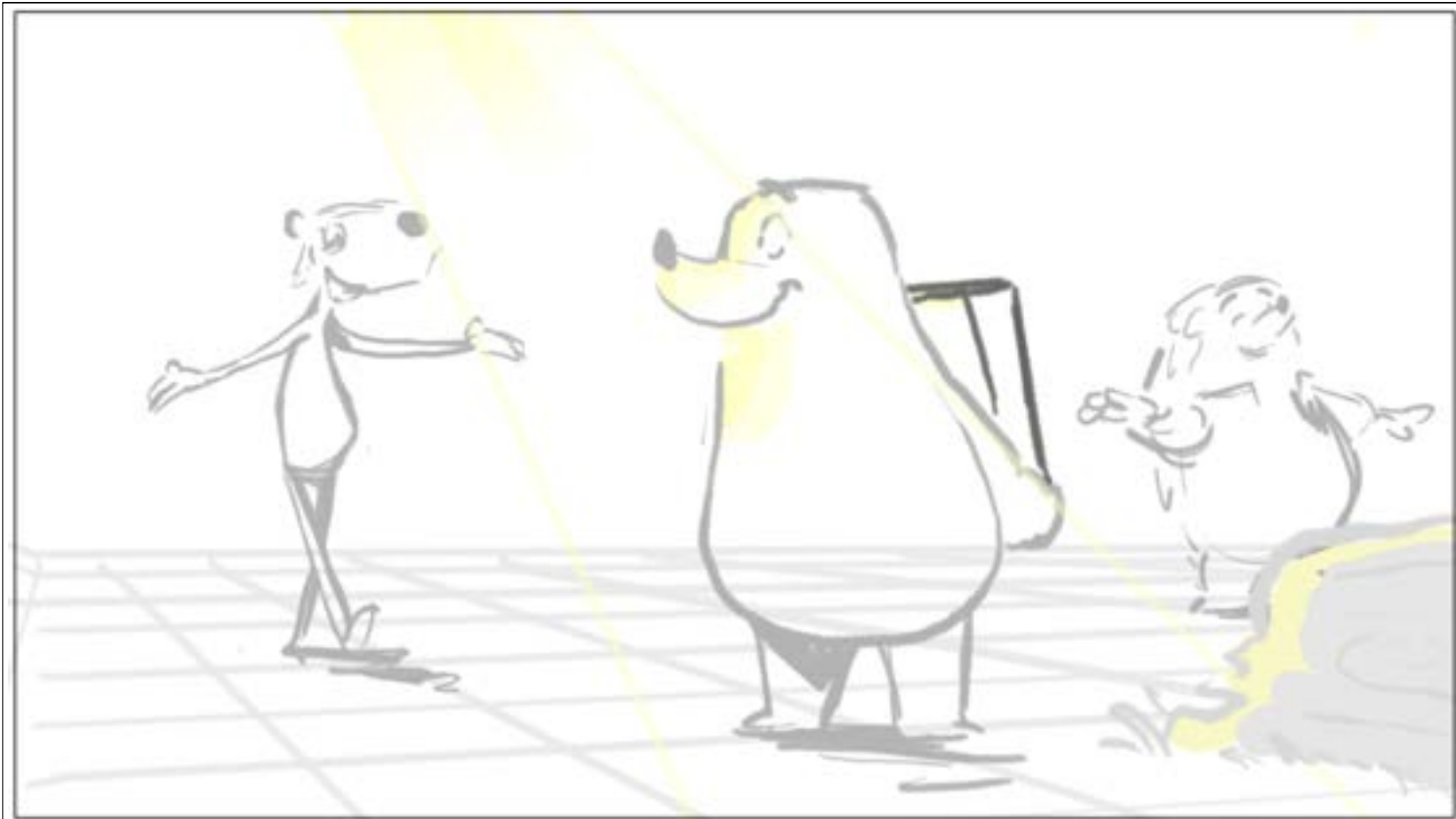
Dialog

Seq 020	Scene 0030	Panel 1
------------	---------------	------------



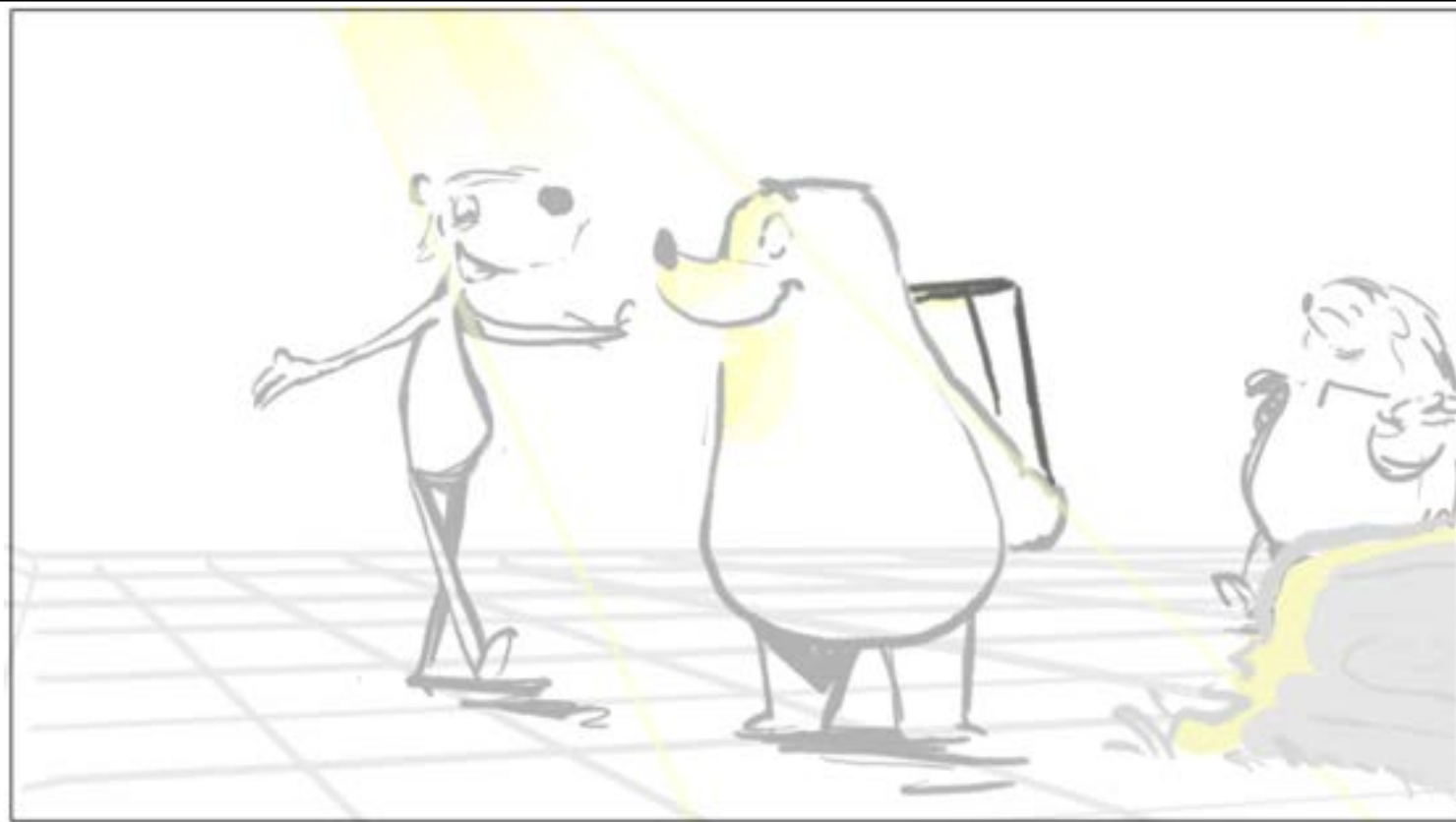
Dialog

Seq	020	Scene	0030	Panel	2
-----	-----	-------	------	-------	---



Dialog
9 RATTY 9
And peaceful! -

Seq	020	Scene	0030	Panel	3
-----	-----	-------	------	-------	---

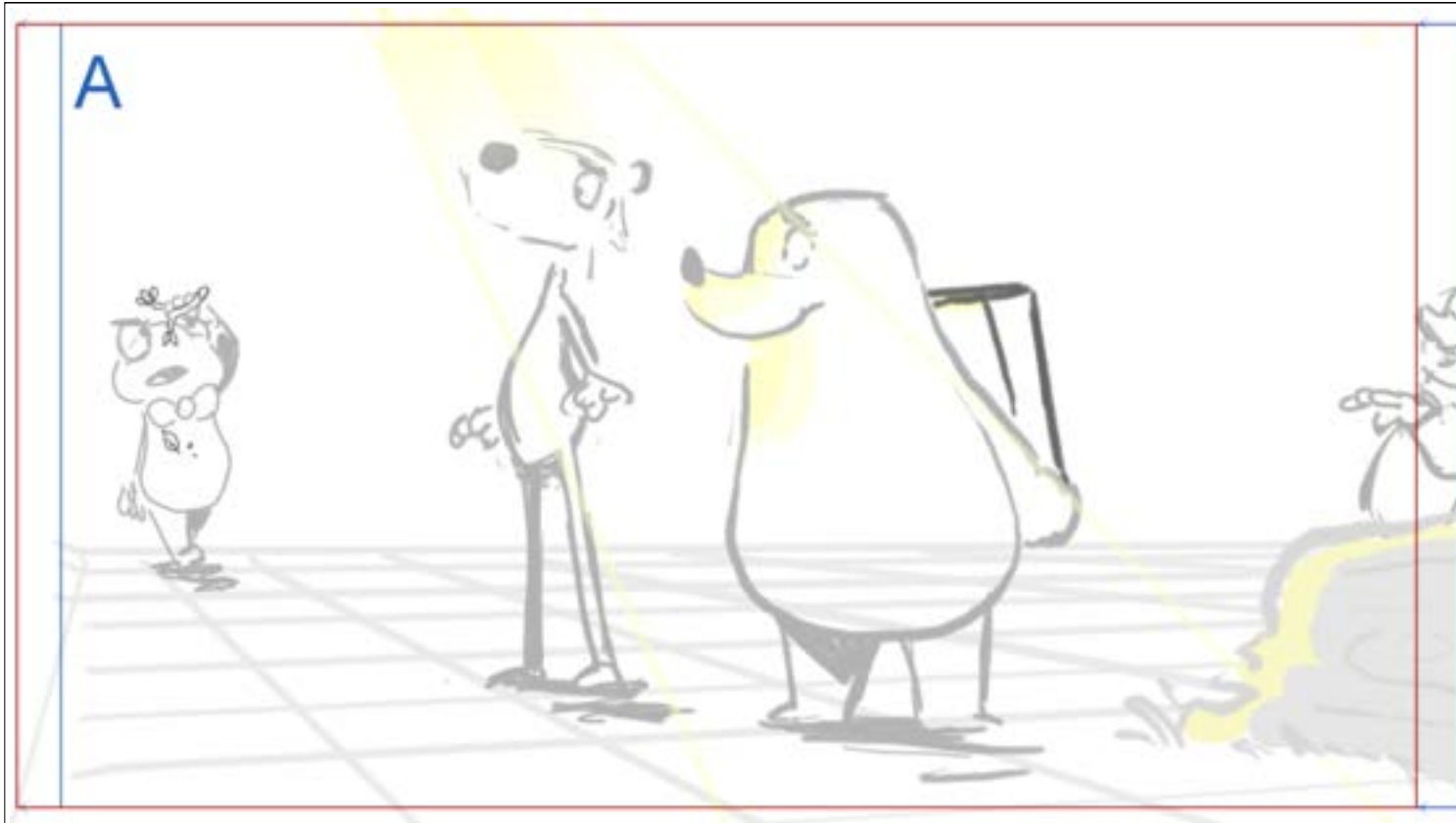


Dialog

9 RATTY 9

- Well found, Mole!

Seq	Scene	Panel
020	0030	4

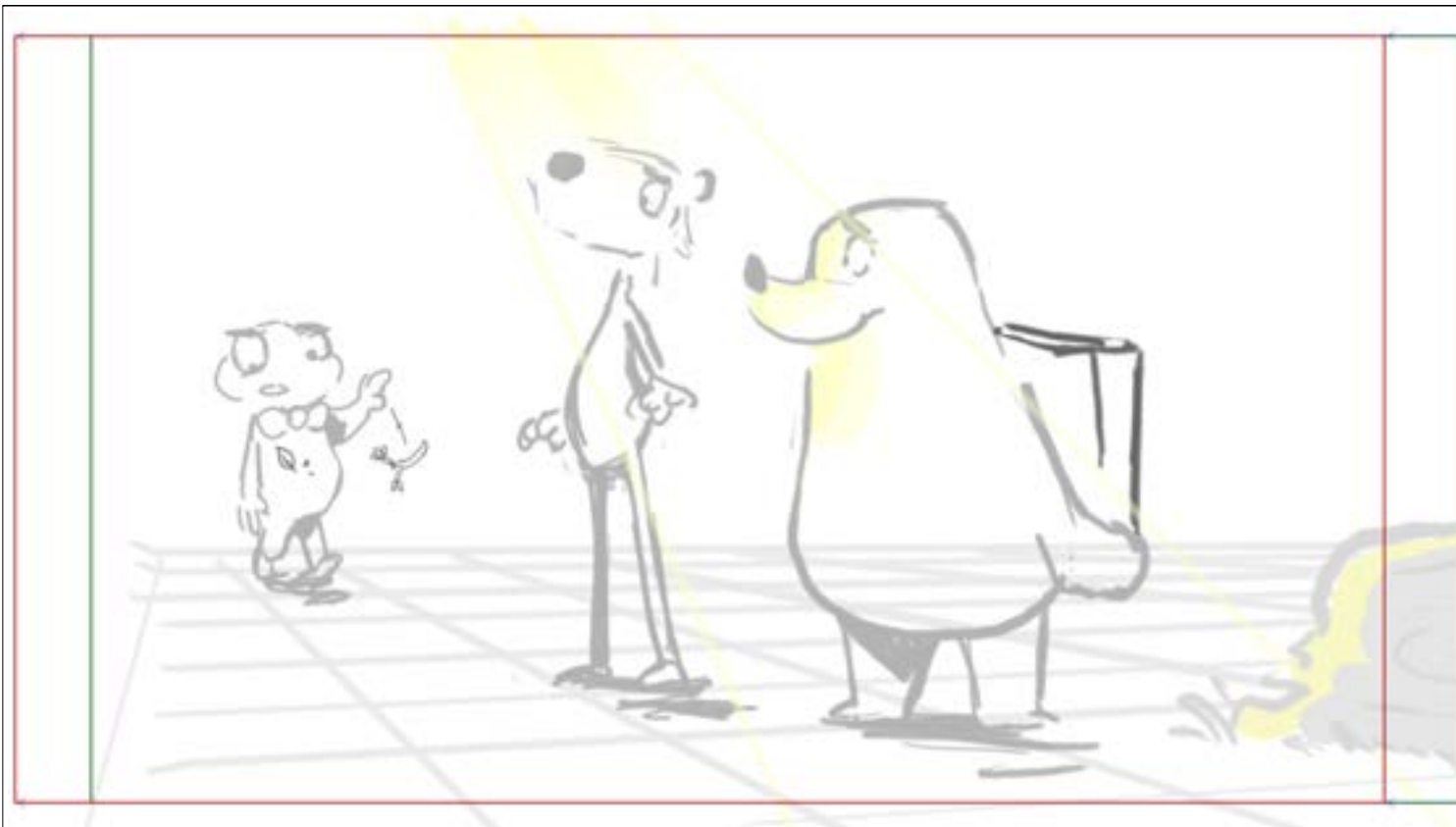


Dialog

10 TOAD 10

Yes, but - where's the pool? -

Seq	020	Scene	0030	Panel	5
-----	-----	-------	------	-------	---

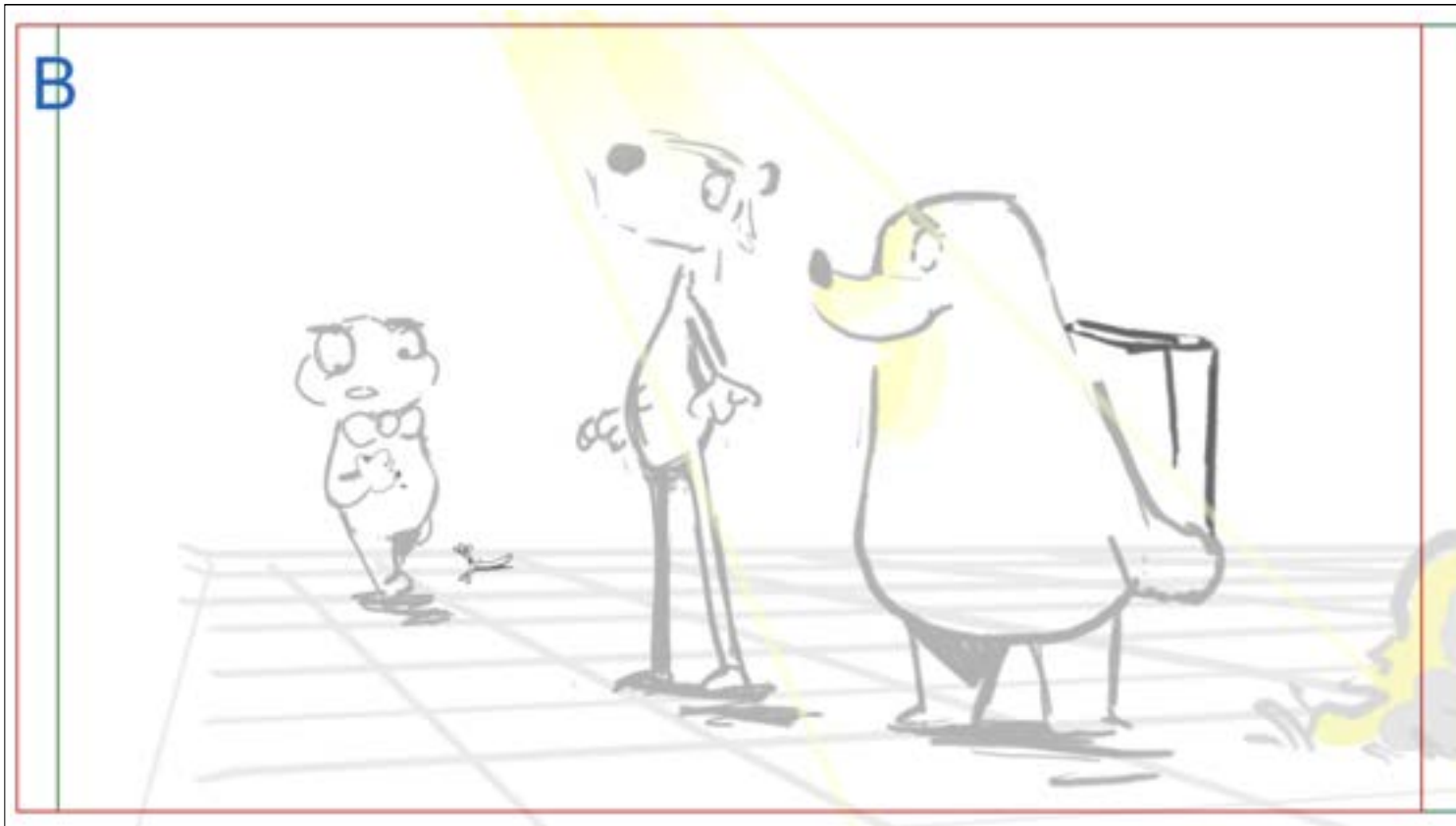


Dialog

10 TOAD 10

- If we're forest bathing -

Seq	020	Scene	0030	Panel	6
-----	-----	-------	------	-------	---

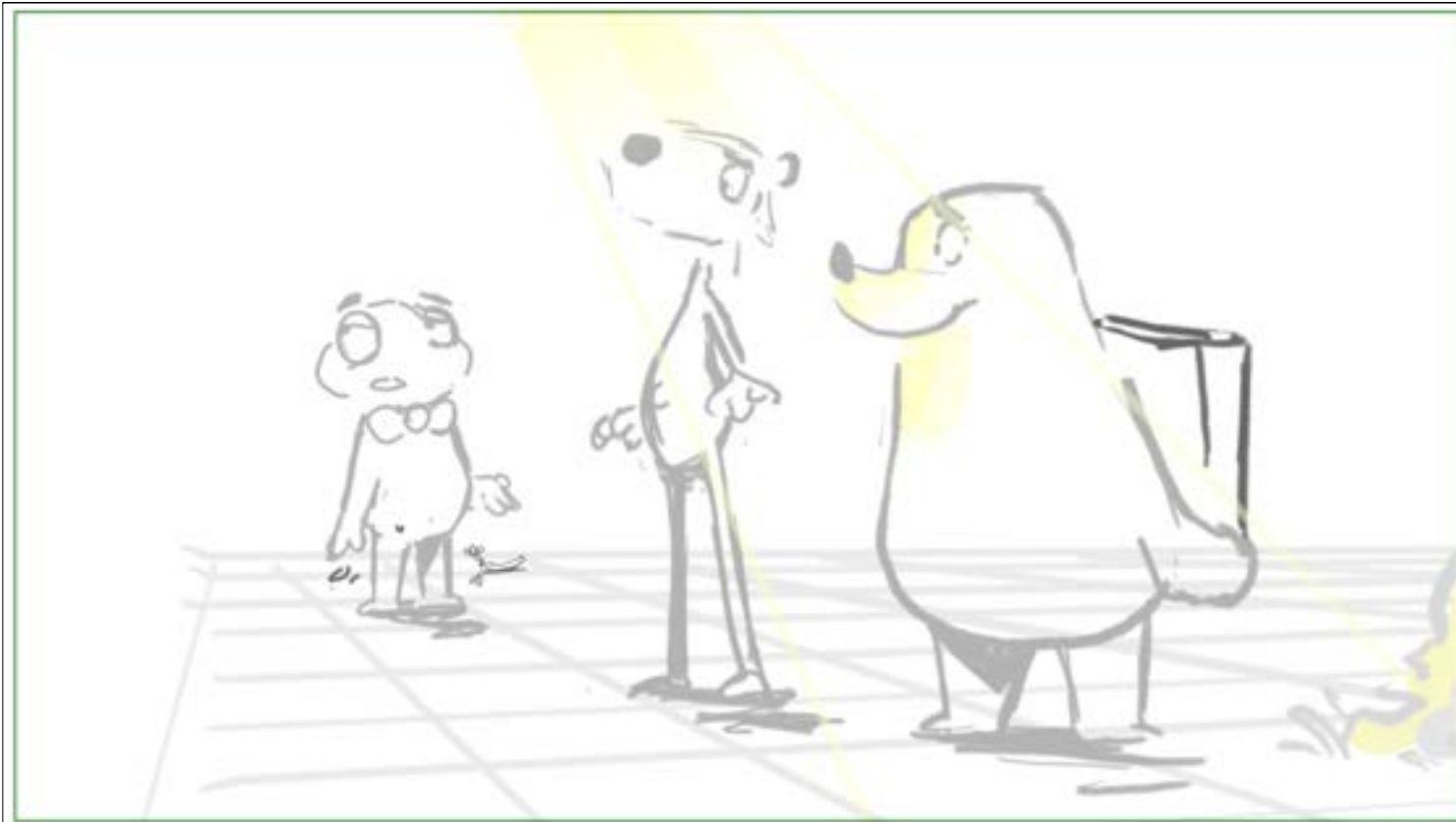


Dialog

10 TOAD 10

- where's the pool or -

Seq	020	Scene	0030	Panel	7
-----	-----	-------	------	-------	---



Dialog

10 TOAD 10

- pond or what have you!?

Seq	020	Scene	0040	Panel	1
-----	-----	-------	------	-------	---



Dialog

11 MOLE 11

There, um, isn't any -

Seq	Scene	Panel
020	0040	2



Dialog

11 MOLE 11

- sort of water, really. -

Seq	Scene	Panel
020	0040	3



Dialog

11 MOLE 11

- Sorry, I didn't know -

Seq	Scene	Panel
020	0040	4



Dialog

11 MOLE 11

- you didn't know...

Seq 020	Scene 0040	Panel 5
------------	---------------	------------



Dialog

Seq	020	Scene	0040	Panel	6
-----	-----	-------	------	-------	---



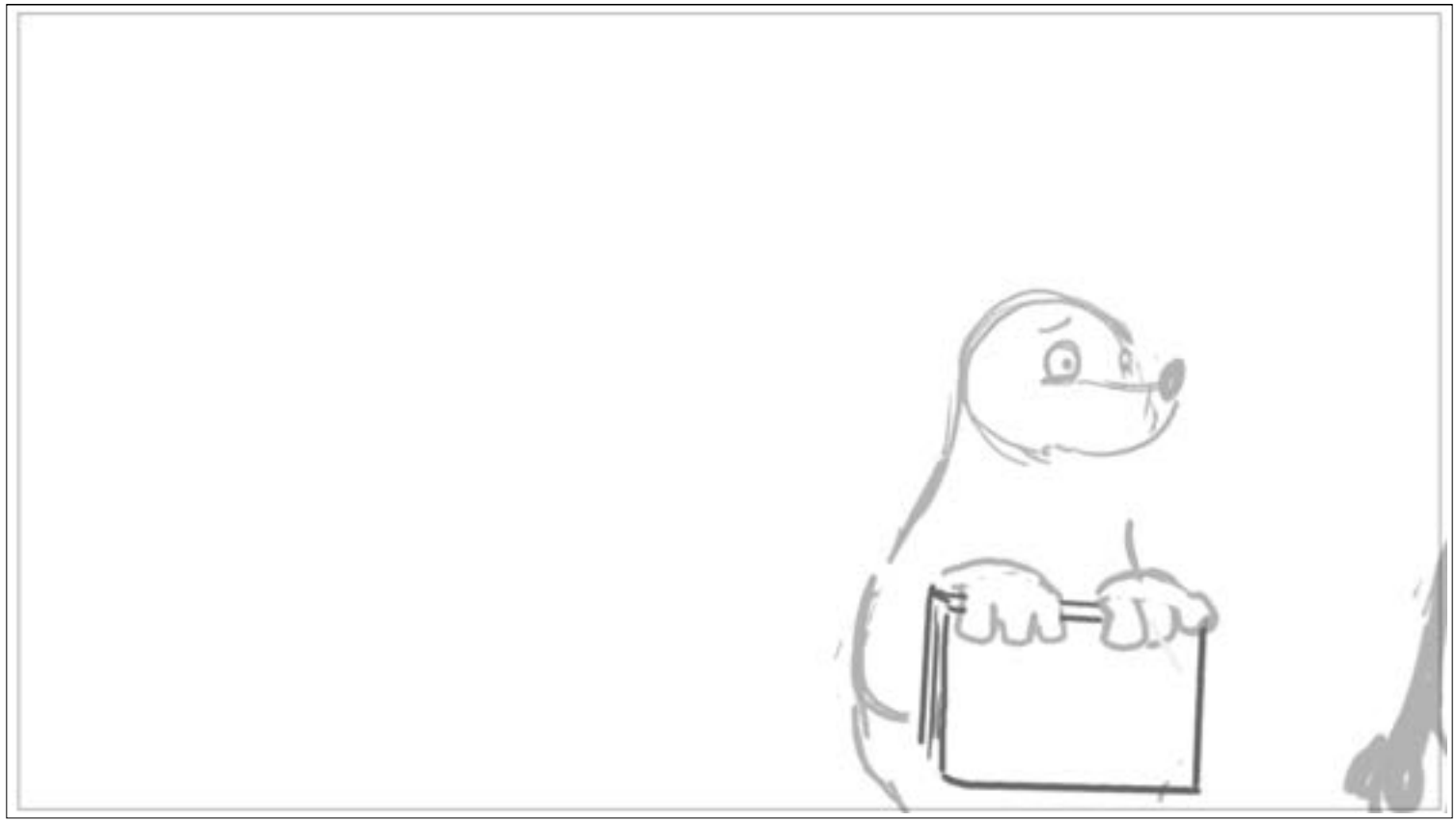
Dialog
12 RATTY 12
Why don't you -

Seq	020	Scene	0040	Panel	7
-----	-----	-------	------	-------	---



Dialog
12 RATTY 12
- tell us all -

Seq	020	Scene	0040	Panel	8
-----	-----	-------	------	-------	---



Dialog
12 RATTY 12
- now?

Seq 020	Scene 0050	Panel 1
------------	---------------	------------



Dialog

Seq 020	Scene 0050	Panel 2
------------	---------------	------------



Dialog

Seq	020	Scene	0050	Panel	3
-----	-----	-------	------	-------	---



Dialog

Seq	020	Scene	0050	Panel	4
-----	-----	-------	------	-------	---



Dialog

Seq 020	Scene 0050	Panel 5
------------	---------------	------------



Dialog

Seq 020	Scene 0050	Panel 6
------------	---------------	------------



Dialog

Seq 020	Scene 0050	Panel 7
------------	---------------	------------



Dialog

Seq 020	Scene 0050	Panel 8
------------	---------------	------------



Dialog

Seq	Scene	Panel
020	0050	9



Dialog

13 MOLE 13

Well... 'Forest bathing' means you -

Seq	Scene	Panel
020	0050	10



Dialog

13 MOLE 13

- bathe in the beauty of the forest. -

Seq	Scene	Panel
020	0050	11



Dialog

13 MOLE 13

- I mean, really letting nature flow through you.

Seq	Scene	Panel
020	0050	12



Dialog

14 HEDGE 14

Oh! I get it! You mean like 'sun bathing' means bathing in sunlight.

Seq	020	Scene	0050	Panel	13
-----	-----	-------	------	-------	----



Dialog
15 MOLE 15
Kind of, yes... -

Seq	Scene	Panel
020	0050	14



Dialog
15 MOLE 15
- You find a -

Seq	020	Scene	0050	Panel	15
-----	-----	-------	------	-------	----

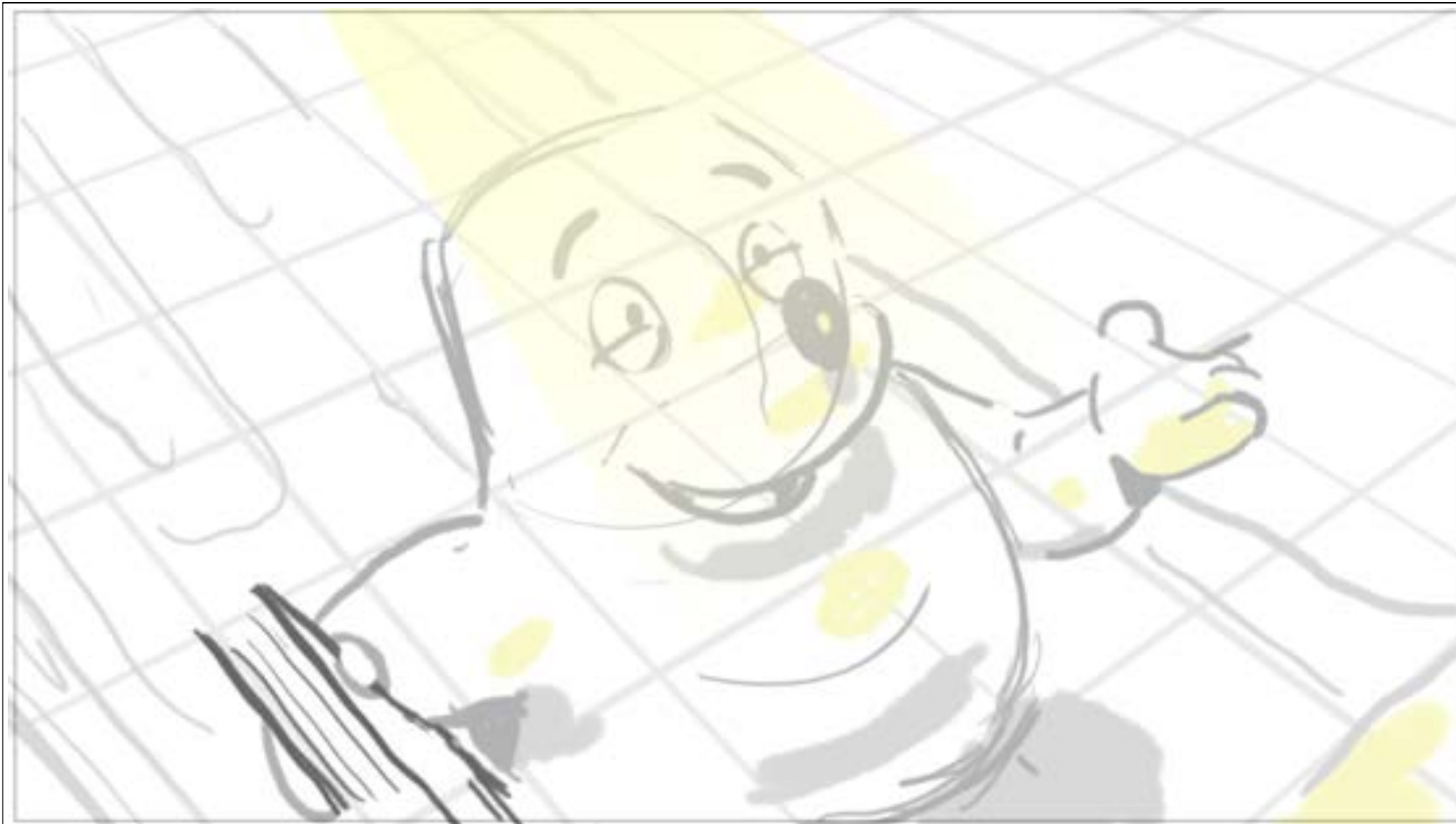


Dialog

15 MOLE 15

- quiet bit of forest -

Seq	020	Scene	0060	Panel	1
-----	-----	-------	------	-------	---

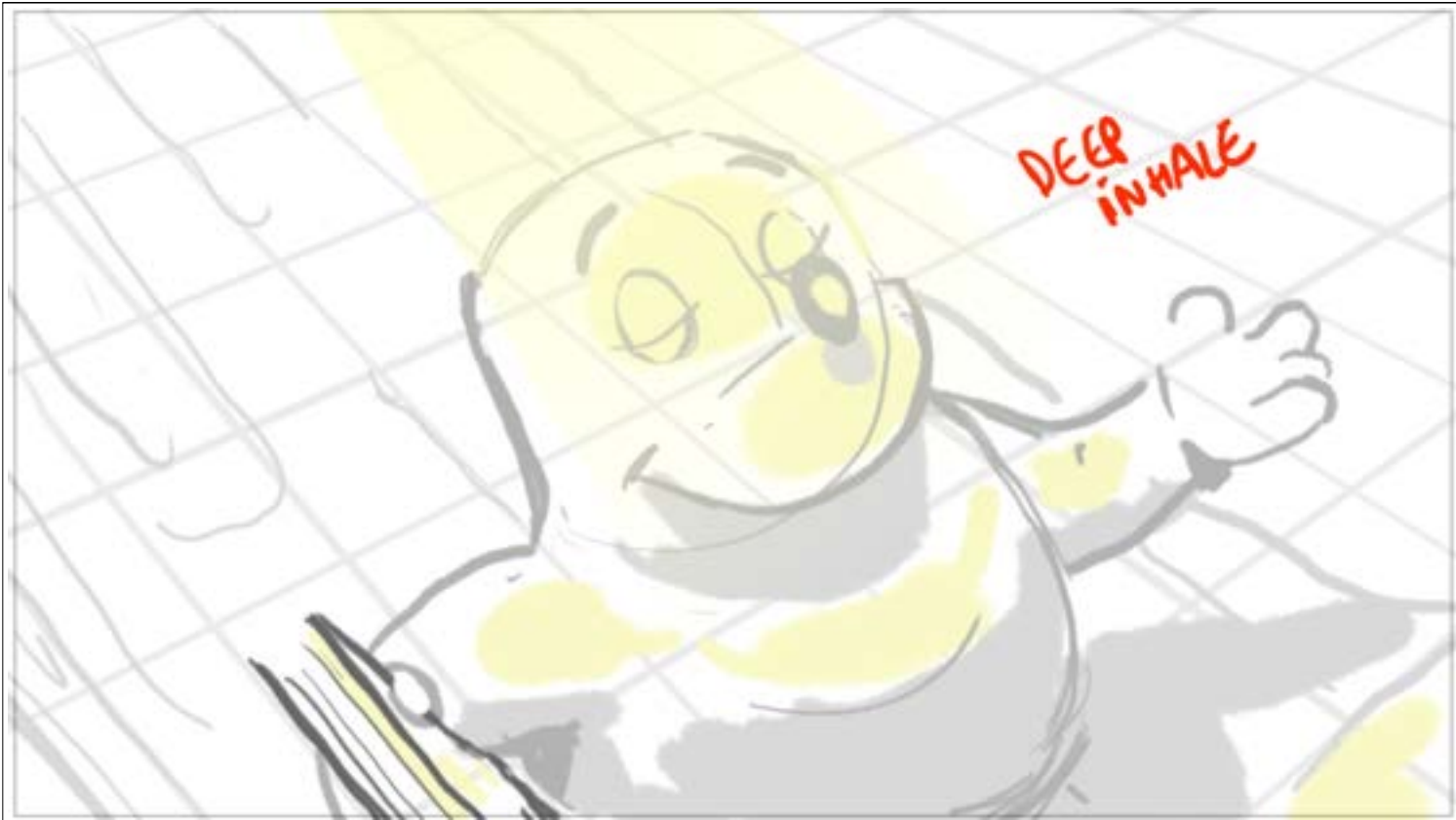


Dialog

15 MOLE 15

- and you relax and breathe it all in!

Seq	020	Scene	0060	Panel	2
-----	-----	-------	------	-------	---



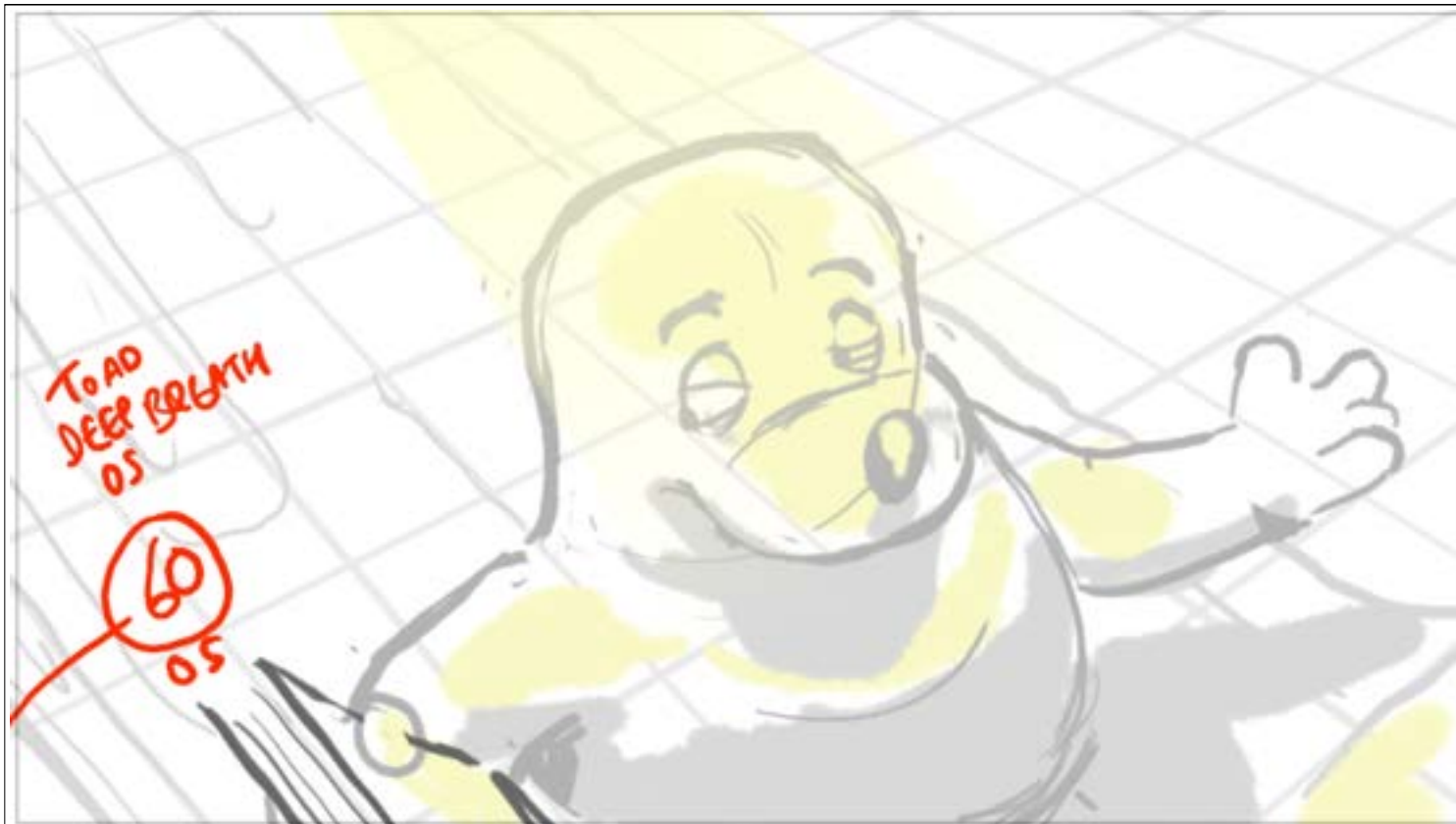
Dialog

Seq	020	Scene	0060	Panel	3
-----	-----	-------	------	-------	---



Dialog

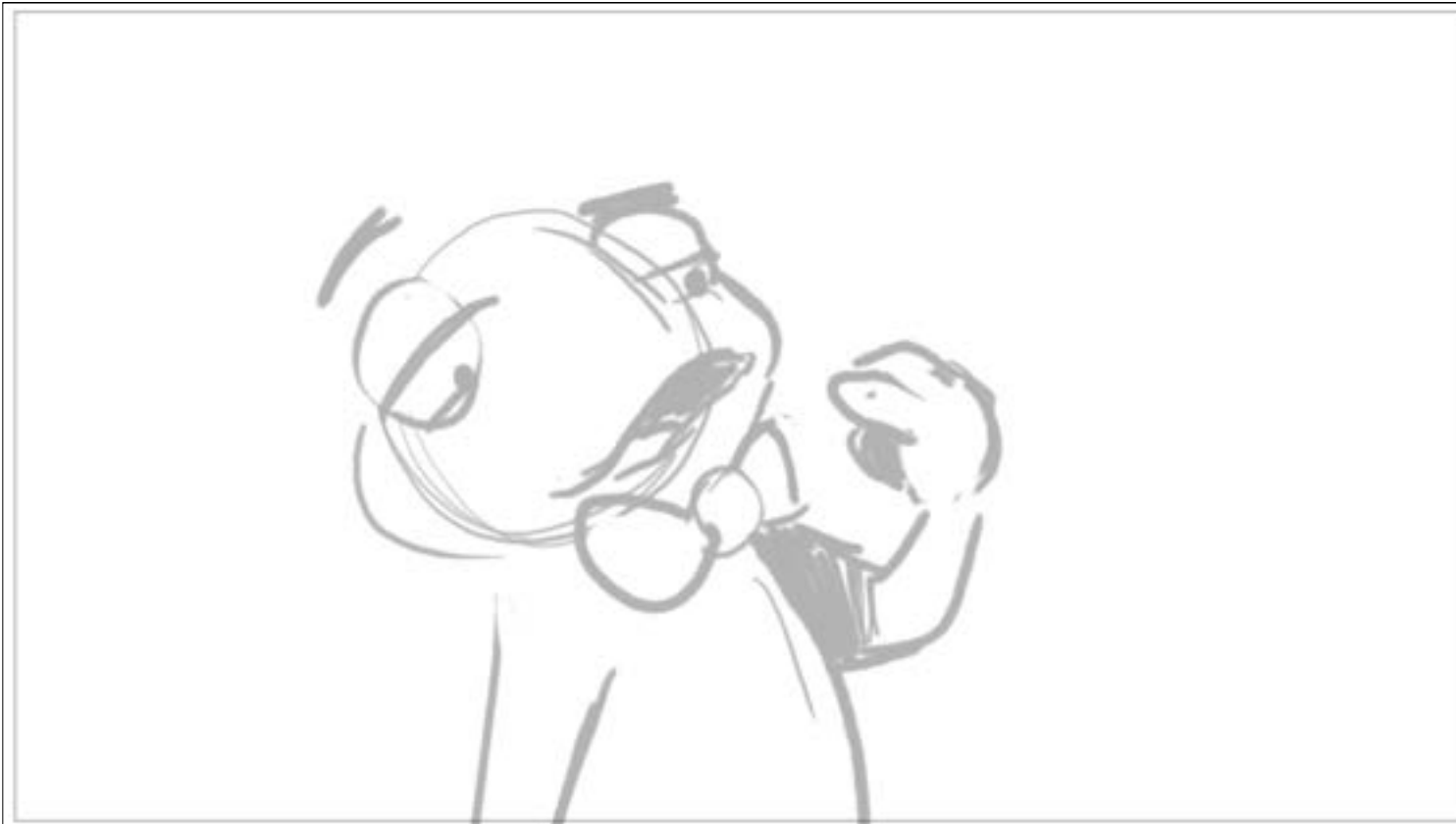
Seq	Scene	Panel
020	0060	4



Dialog

16 TOAD 16 <DEEP BREATH> (OS) -

Seq	020	Scene	0070	Panel	1
-----	-----	-------	------	-------	---



Dialog

16 TOAD 16

- Yes delightful! -

Seq	020	Scene	0070	Panel	2
-----	-----	-------	------	-------	---



Dialog
16 TOAD 16
- Now: Diving!

Seq	Scene	Panel
020	0070	3



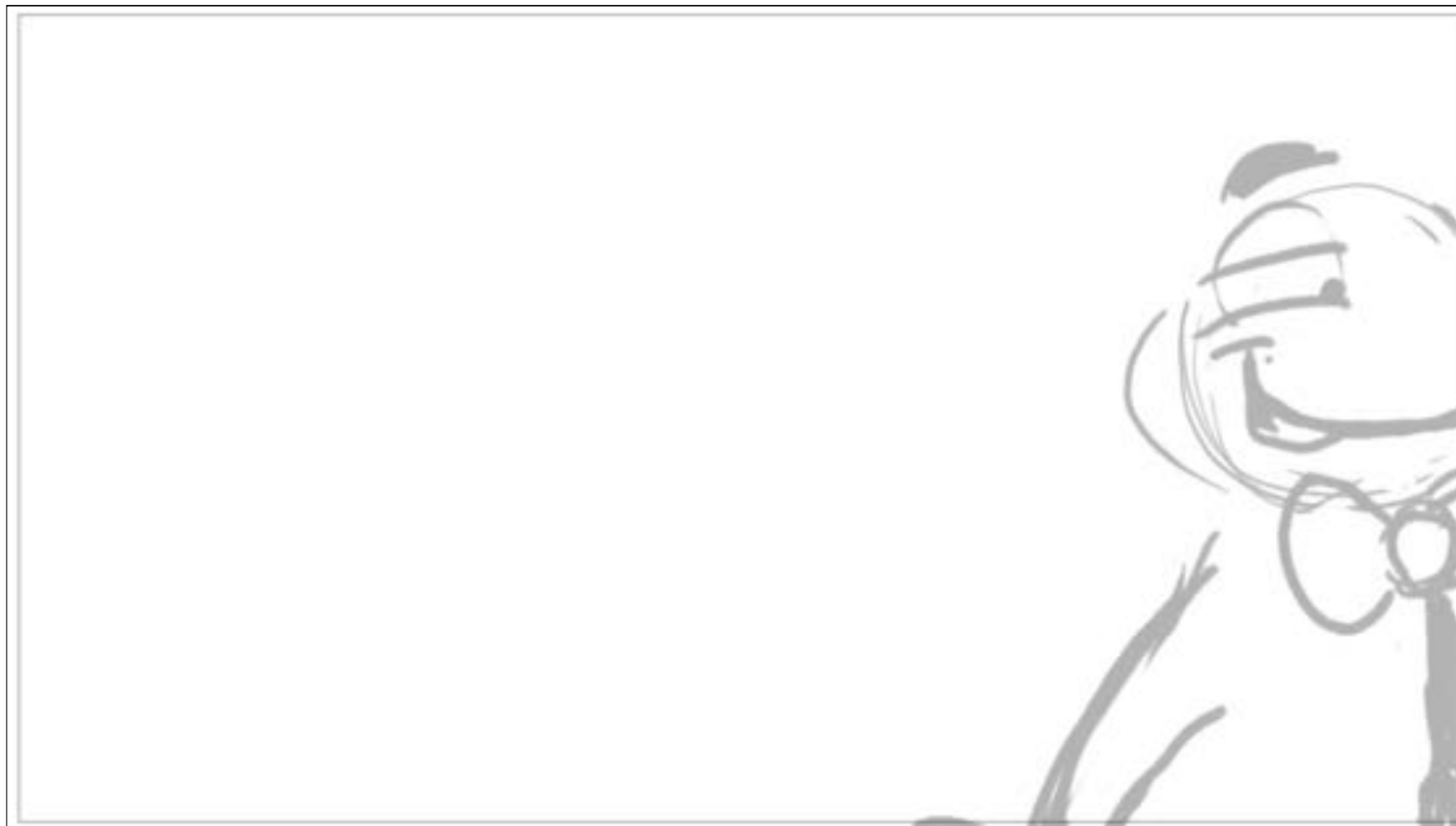
Dialog

Seq	020	Scene	0070	Panel	4
-----	-----	-------	------	-------	---



Dialog

Seq	020	Scene	0070	Panel	5
-----	-----	-------	------	-------	---



Dialog

Seq	020	Scene	0080	Panel	1
-----	-----	-------	------	-------	---



Dialog

17 MOLE 17

No, wait, -

Seq	020	Scene	0080	Panel	2
-----	-----	-------	------	-------	---



Dialog

17 MOLE 17

- there's so much more in the book, about meditation -

Seq	Scene	Panel
020	0080	3



Dialog

17 MOLE 17

- and listening to nature, and, and...

Seq	Scene	Panel
020	0080	4



Dialog

18 TOAD 18

Now Mole, we've tried forest... breathing, or whatever it was...

Seq 020	Scene 0080	Panel 5
------------	---------------	------------



Dialog
19 MOLE 19
Bathing-

Seq	Scene	Panel
020	0080	6



Dialog

20 TOAD 20

- exactly, so now it's time for my idea. -

Seq	Scene	Panel
020	0080	7



Dialog

20 TOAD 20

- Everyone, back to the river, -

Seq	Scene	Panel
020	0080	8



Dialog

20 TOAD 20

- I know the perfect spot -

Seq	Scene	Panel
020	0080	9



Dialog

20 TOAD 20

- and nobody -

Seq	020	Scene	0080	Panel	10
-----	-----	-------	------	-------	----



Dialog

20 TOAD 20

- dives half so well as the Dazzling Mr Toad! -

Seq	Scene	Panel
020	0080	11



Dialog

20 TOAD 20

- Poop poop!

Seq 020	Scene 0080	Panel 12
------------	---------------	-------------



Dialog

Seq 020	Scene 0080	Panel 13
------------	---------------	-------------



Dialog

Seq	020	Scene	0080	Panel	14
-----	-----	-------	------	-------	----



Dialog

Seq	020	Scene	0080	Panel	15
-----	-----	-------	------	-------	----



Dialog

Seq 020	Scene 0080	Panel 16
------------	---------------	-------------



Dialog

Seq 020	Scene 0080	Panel 17
------------	---------------	-------------



Dialog

Seq 020	Scene 0080	Panel 18
------------	---------------	-------------



Dialog

Seq	020	Scene	0090	Panel	1
-----	-----	-------	------	-------	---



Dialog

21 HEDGE 21

Well I don't dive! -

Seq	Scene	Panel
020	0090	2



Dialog

21 HEDGE 21

- But I'd like to watch...-

Seq	Scene	Panel
020	0090	3

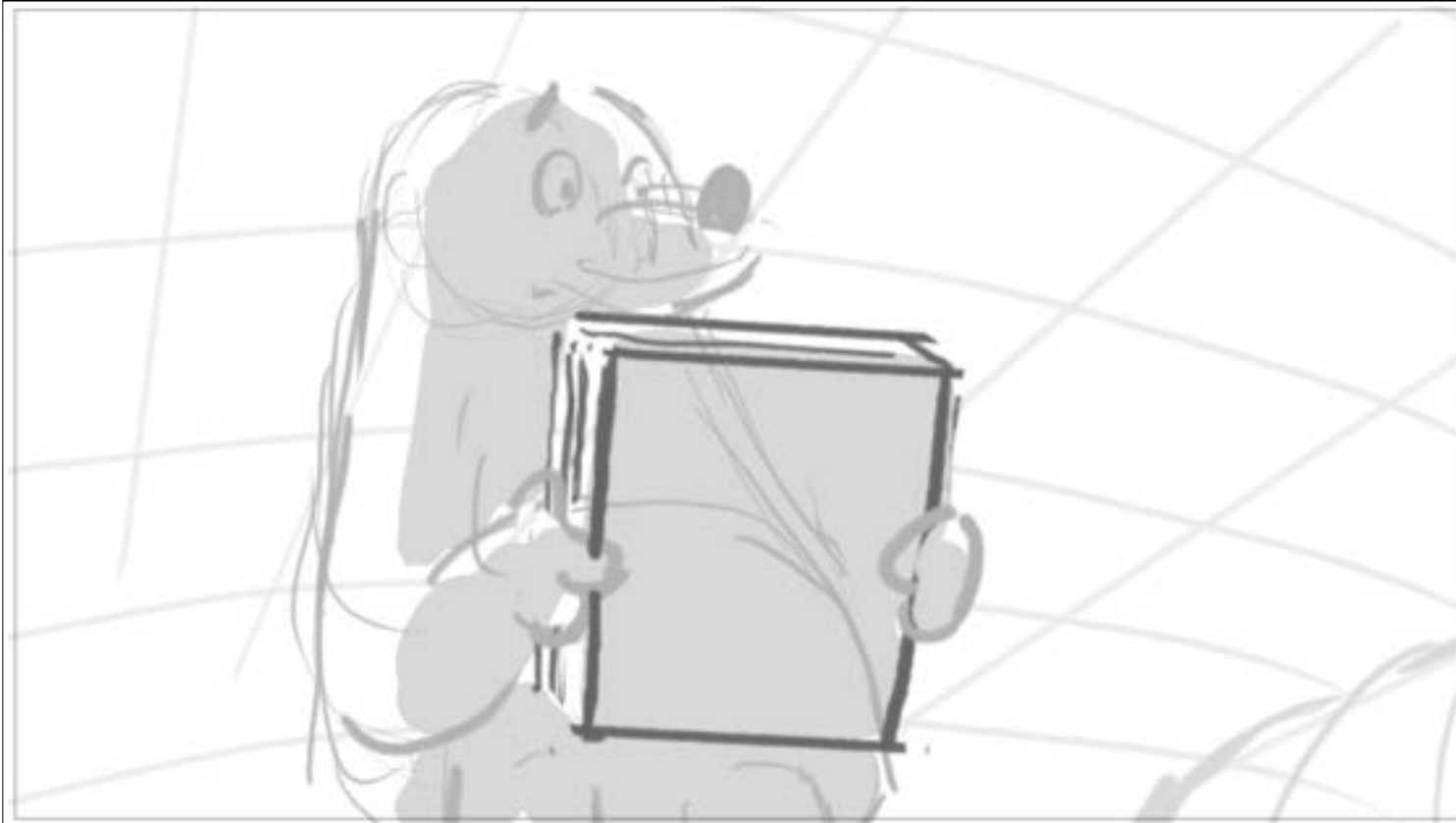


Dialog

21 HEDGE 21

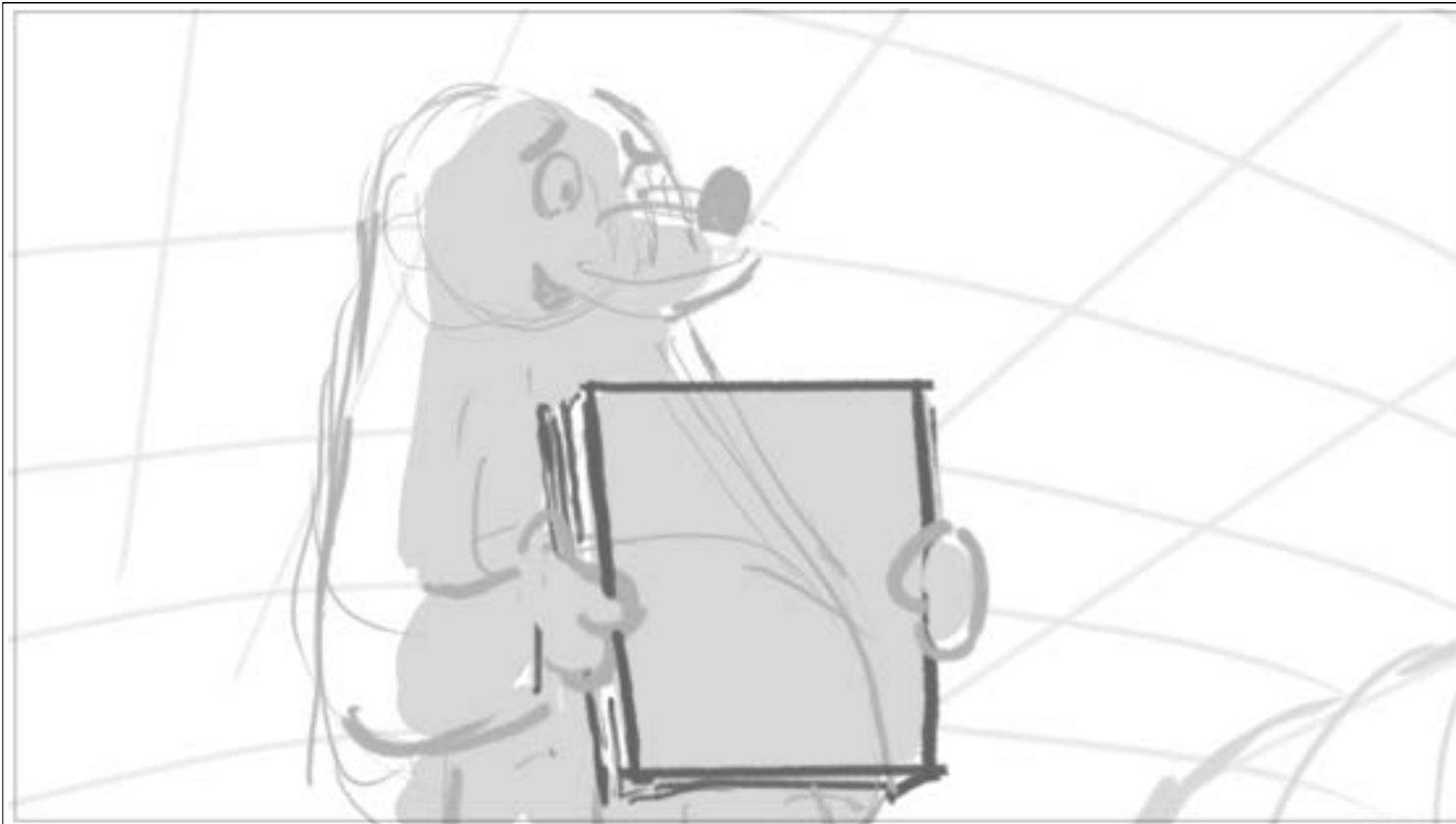
- do you mind if I go, Mole?

Seq	Scene	Panel
020	0100	1



Dialog
22 MOLE 22
(beat) -

Seq	Scene	Panel
020	0100	2

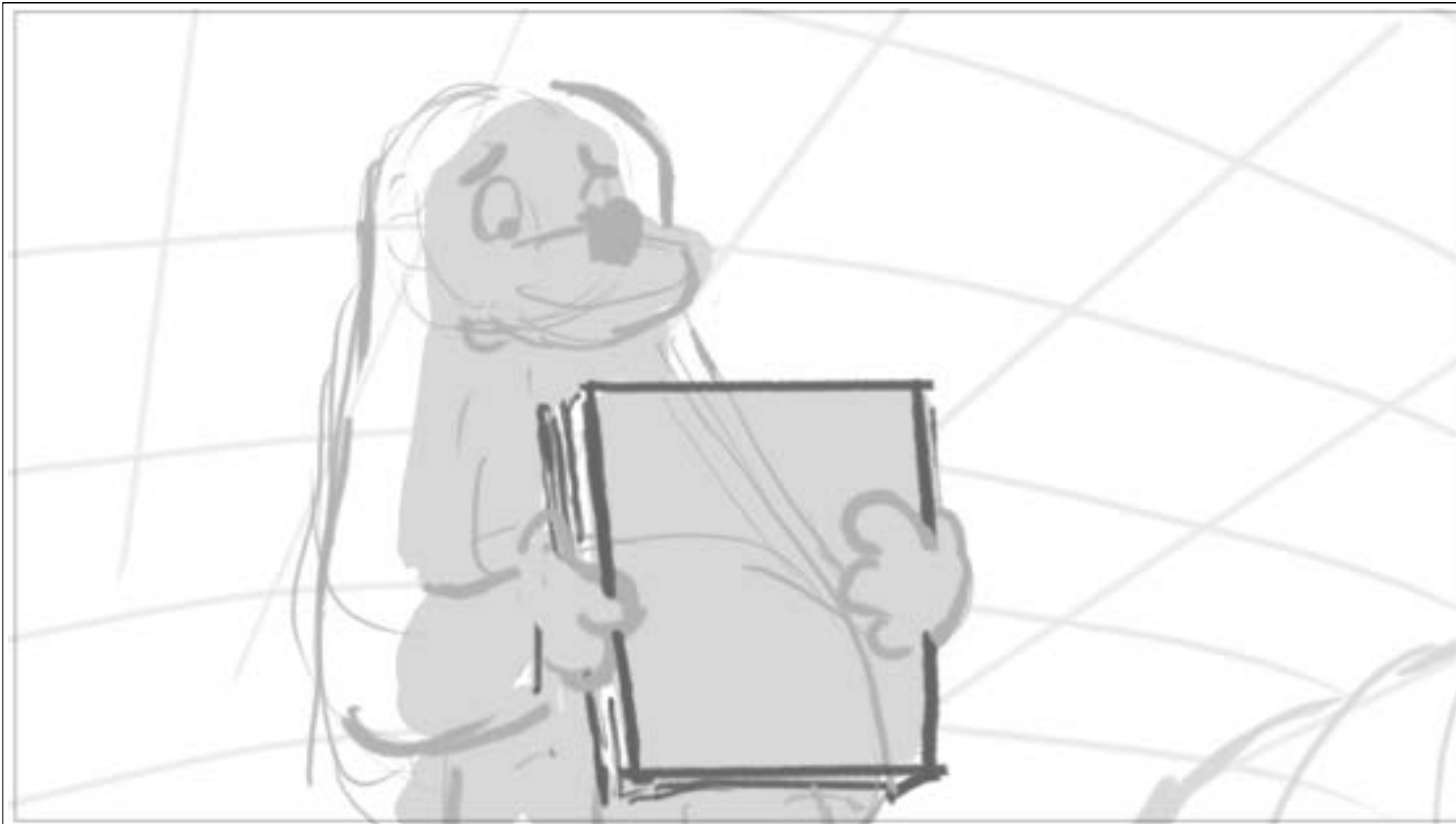


Dialog

22 MOLE 22

- No. -

Seq	Scene	Panel
020	0100	3

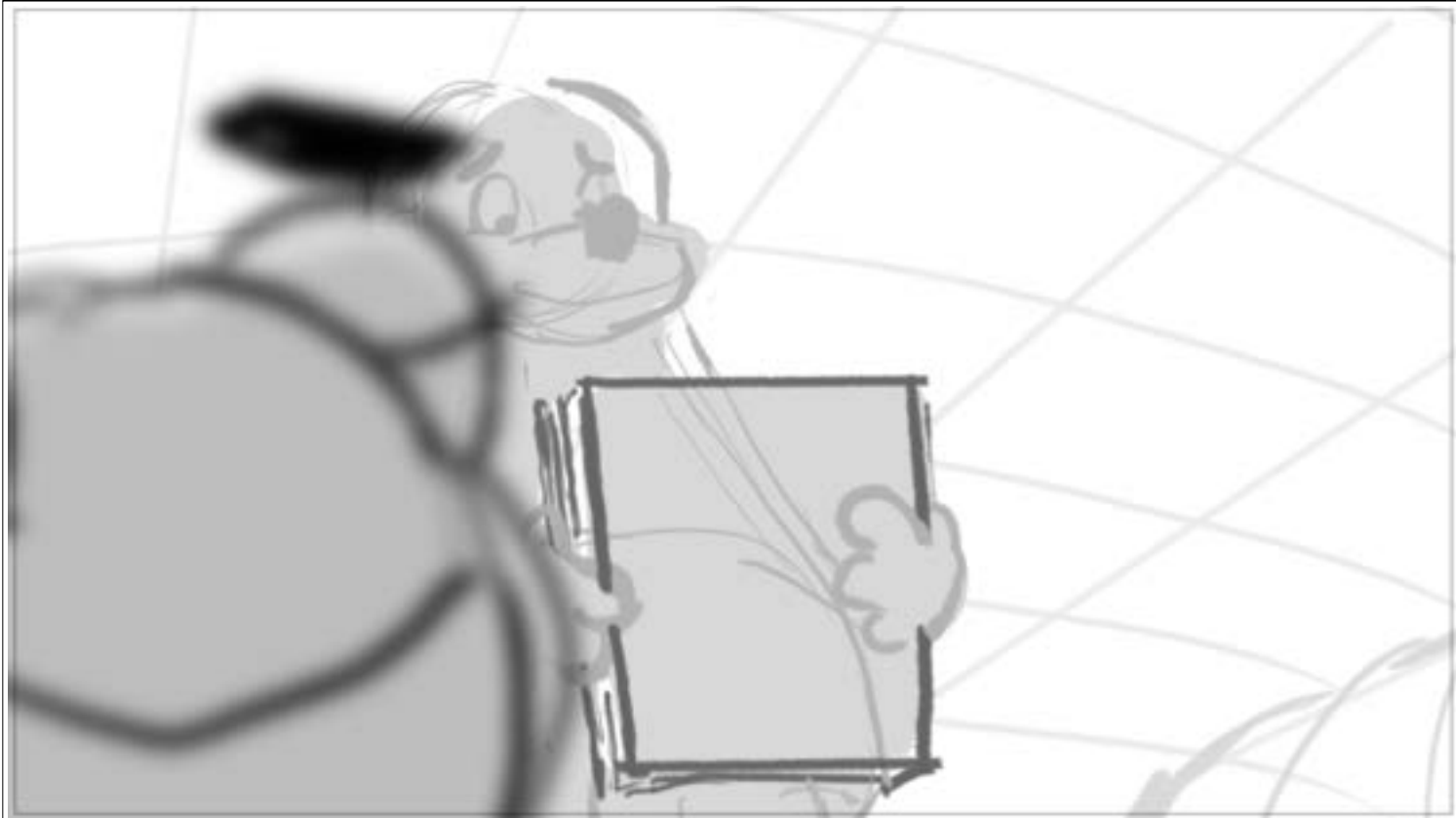


Dialog

22 MOLE 22

- No problem.

Seq 020	Scene 0100	Panel 4
------------	---------------	------------



Dialog

Seq 020	Scene 0100	Panel 5
------------	---------------	------------



Dialog

Seq 020	Scene 0110	Panel 1
------------	---------------	------------



Dialog

Seq	020	Scene	0110	Panel	2
-----	-----	-------	------	-------	---



Dialog

Seq 020	Scene 0110	Panel 3
------------	---------------	------------



Dialog

Seq	020	Scene	0110	Panel	4
-----	-----	-------	------	-------	---



Dialog

Seq	020	Scene	0110	Panel	5
-----	-----	-------	------	-------	---



Dialog
23 RATTY 23
Are you sure it's 'no problem'?

Seq	Scene	Panel
020	0110	6



Dialog

24 MOLE 24

(sigh) Well... for once we were going to do something I suggested,-

Seq	Scene	Panel
020	0110	7



Dialog

24 MOLE 24
- and then...

Seq	Scene	Panel
020	0110	8



Dialog

25 RATTY 25

Then Toad took over.

Seq	020	Scene	0110	Panel	9
-----	-----	-------	------	-------	---



Dialog
26 MOLE 26
(sigh)

Seq	020	Scene	0110	Panel	10
-----	-----	-------	------	-------	----



Dialog
26 MOLE 26

Seq	Scene	Panel
020	0110	11



Dialog

26 MOLE 26

- Maybe we can come back -

Seq	Scene	Panel
020	0110	12



Dialog

26 MOLE 26
- another time.

Seq	020	Scene	0110	Panel	13
-----	-----	-------	------	-------	----



Dialog
RATTY 27
Or, maybe, -

Seq	Scene	Panel
020	0110	14



Dialog

RATTY 27

- you could try and 'Be More Toad' about things.

Seq	020	Scene	0110	Panel	15
-----	-----	-------	------	-------	----



Dialog

28 MOLE 28

"Be More Toad"? What do you mean?

Seq	Scene	Panel
020	0110	16



Dialog

29 RATTY 29

Toad's good at -

Seq	Scene	Panel
020	0110	17



Dialog

29 RATTY 29

- getting people to go along with his ideas -

Seq	Scene	Panel
020	0110	18



Dialog

29 RATTY 29

- maybe you could try acting like he does?

Seq	Scene	Panel
020	0110	19



Dialog

30 MOLE 30

I couldn't possibly!

Seq	Scene	Panel
020	0110	20



Dialog

31 RATTY 31 (amused)

Why not? -

Seq	Scene	Panel
020	0110	21



Dialog

31 RATTY 31 (amused)
- Worth a try -

Seq	020	Scene	0110	Panel	22
-----	-----	-------	------	-------	----



Dialog

31 RATTY 31 (amused)
- at least.

Seq 020	Scene 0110	Panel 23
------------	---------------	-------------



Dialog

Seq 020	Scene 0110	Panel 24
------------	---------------	-------------



Dialog

Seq	Scene	Panel
020	0110	25



Dialog

32 MOLE 32

(with reluctance) Well... -

Seq	Scene	Panel
020	0110	26

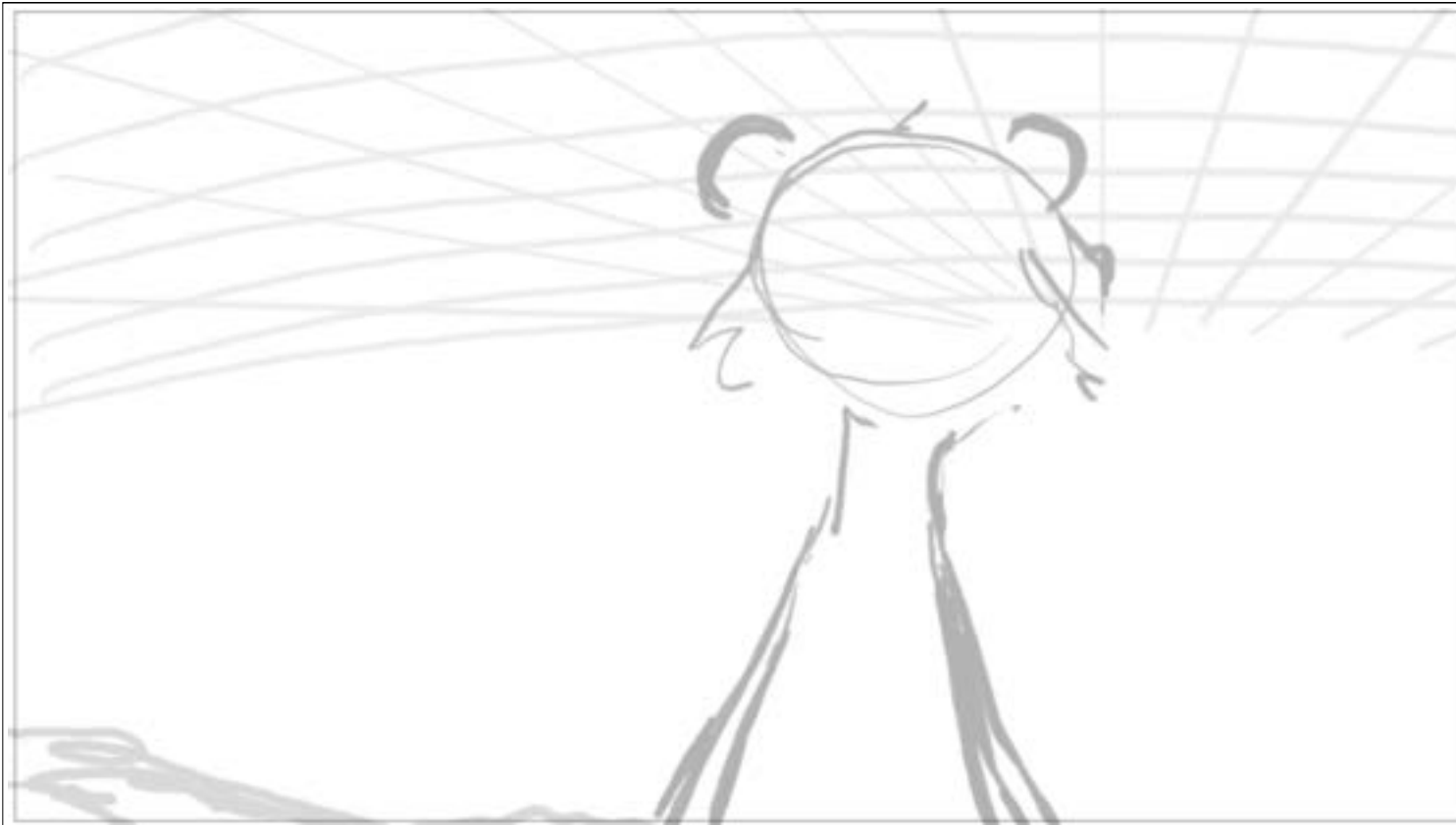


Dialog

32 MOLE 32

- if you say so Ratty.

Seq	Scene	Panel
020	0120	1

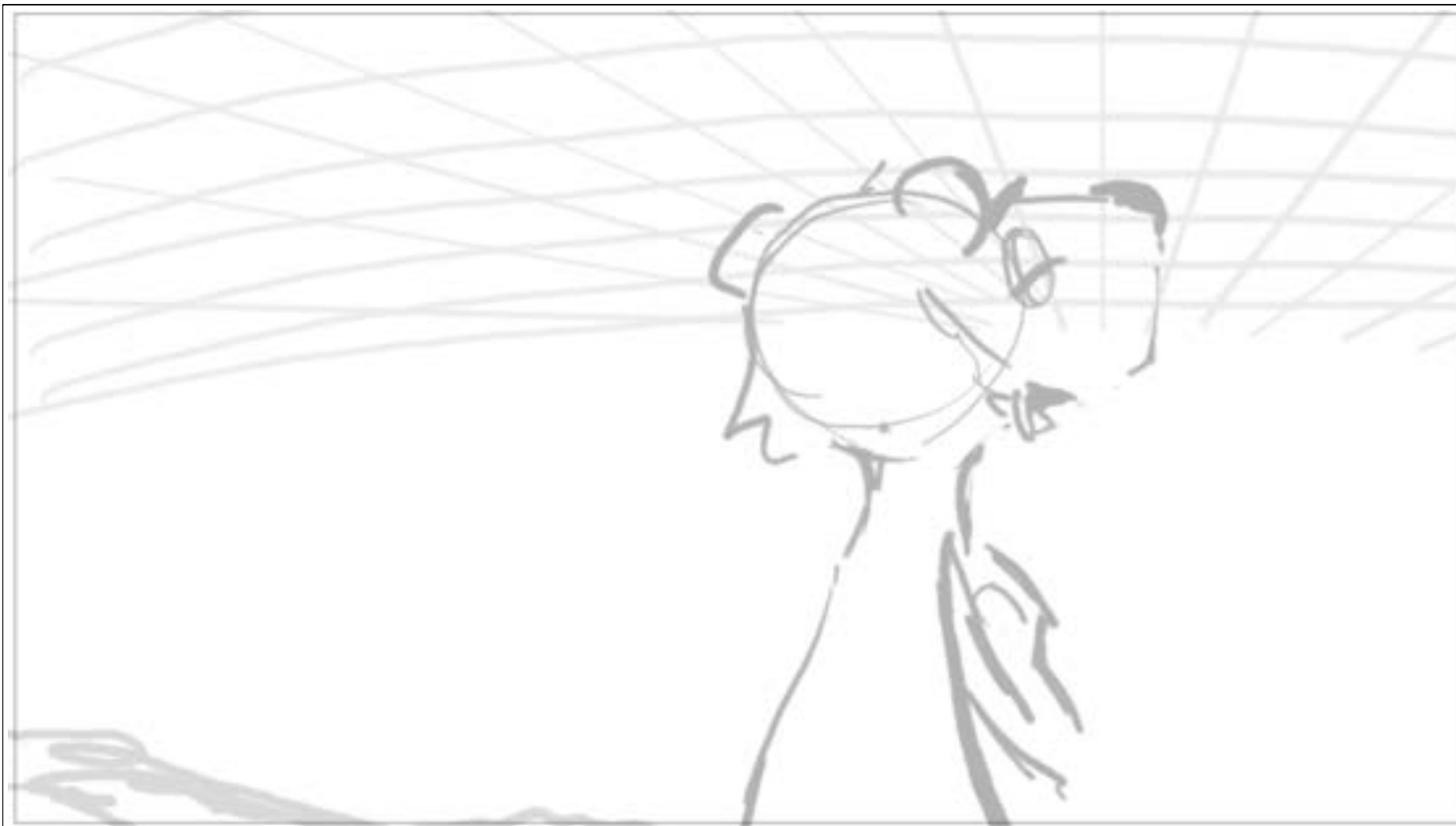


Dialog

33 RATTY 33

(correcting him) Not if -

Seq	020	Scene	0120	Panel	2
-----	-----	-------	------	-------	---

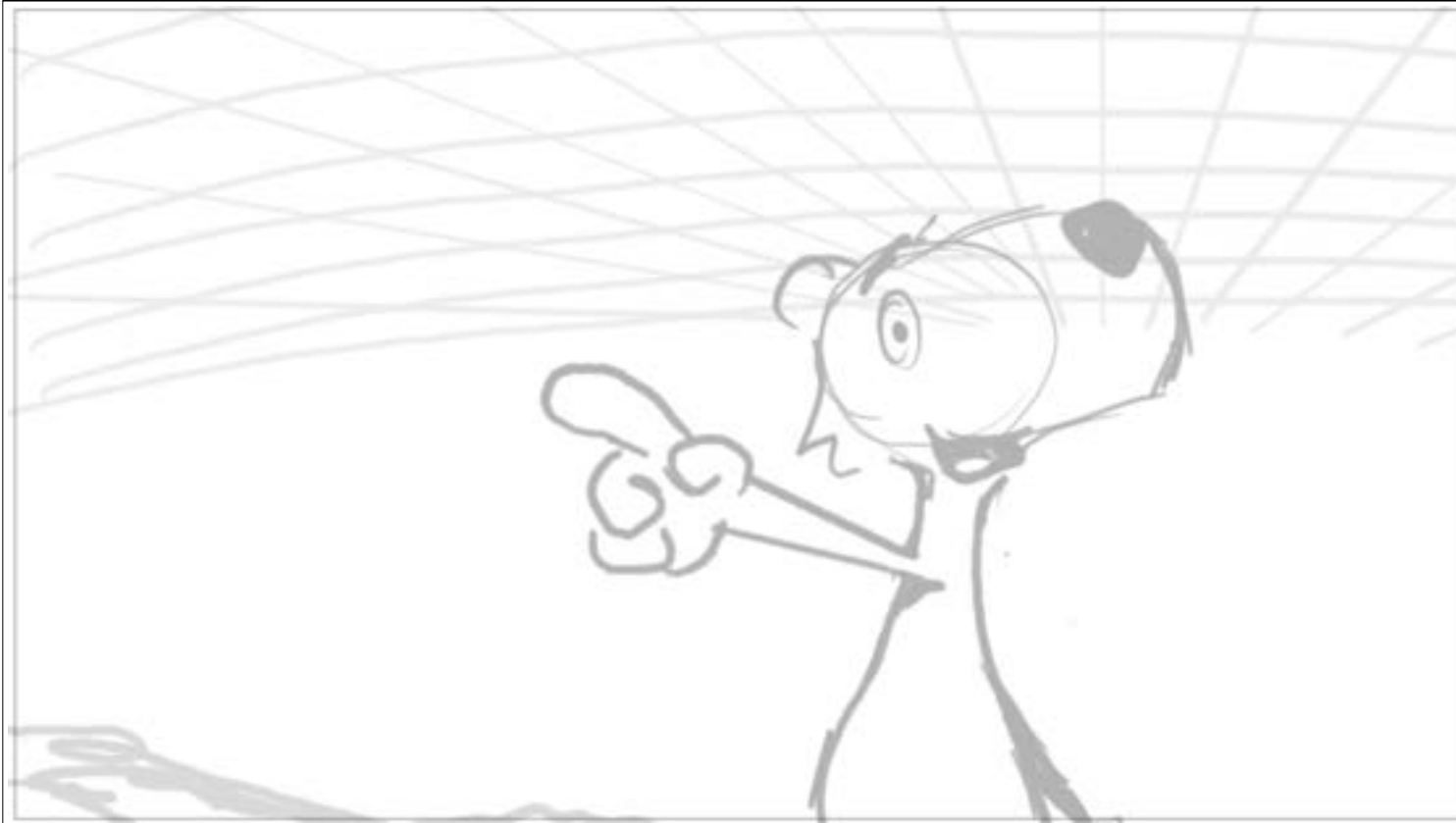


Dialog

33 RATTY 33

- I say so -

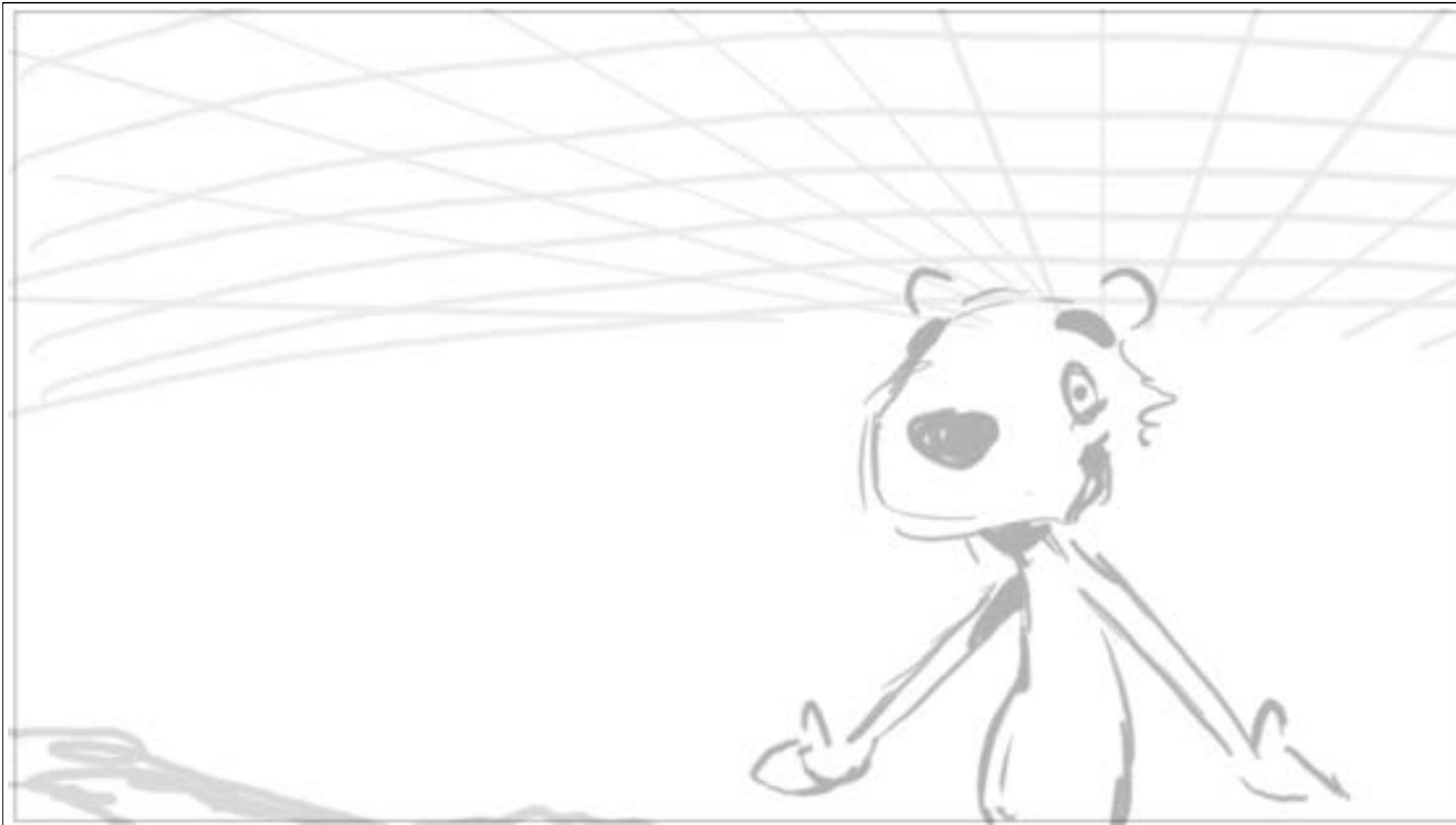
Seq	Scene	Panel
020	0120	3



Dialog

33 RATTY 33
- if you say so! -

Seq	Scene	Panel
020	0120	4

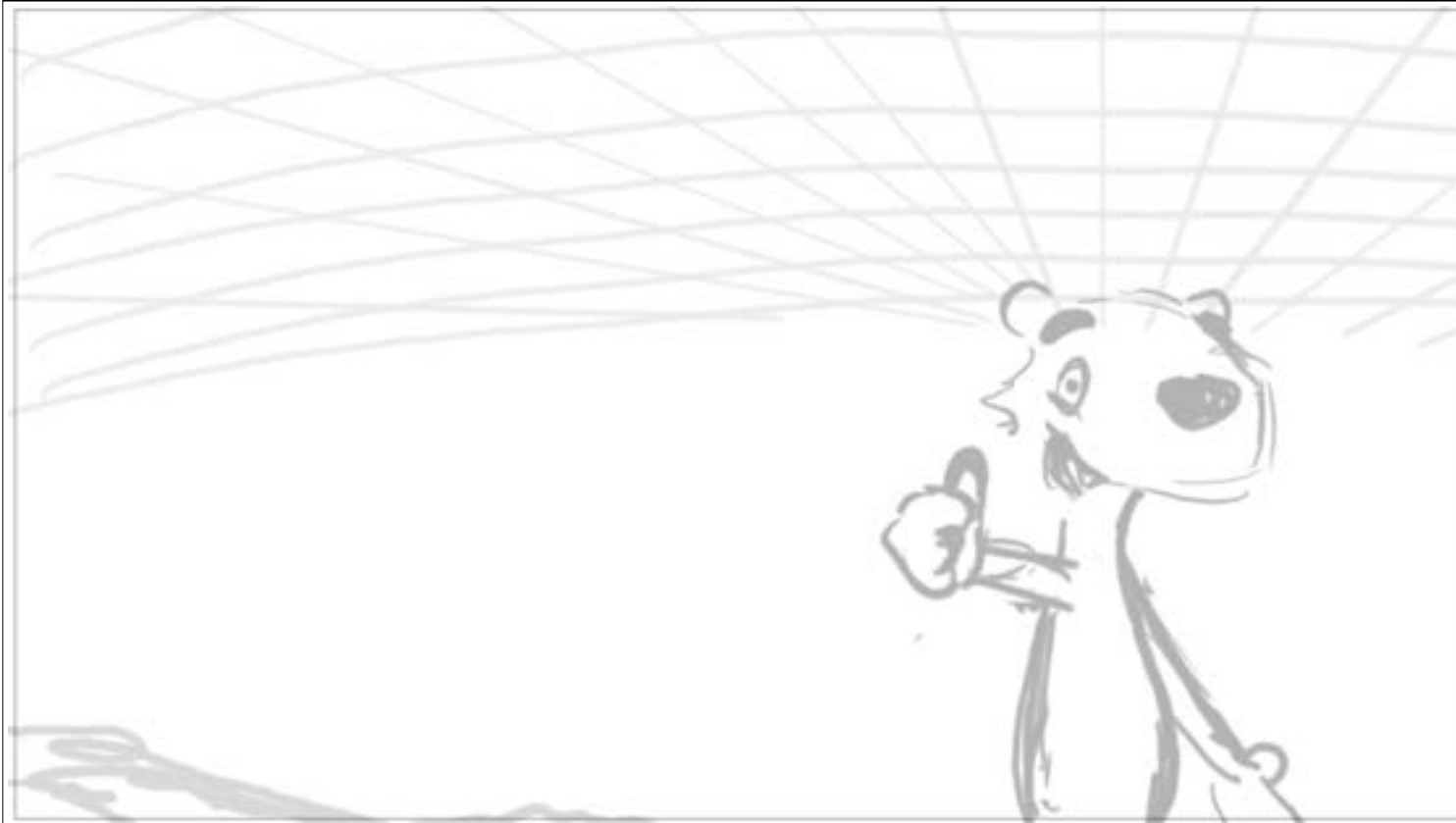


Dialog

33 RATTY 33

- Think of what Toad would do -

Seq	Scene	Panel
020	0120	5



Dialog

33 RATTY 33

- and do that!

Seq	Scene	Panel
020	0130	1



Dialog

34 MOLE 34

"Be More -

Seq	Scene	Panel
020	0130	2



Dialog

34 MOLE 34

- Toad..." -

Seq	Scene	Panel
020	0130	3



Dialog
34 MOLE 34
- Right! -

Seq	Scene	Panel
020	0130	4



Dialog

34 MOLE 34

- Come on then, Ratty! -

Seq	Scene	Panel
020	0130	5



Dialog

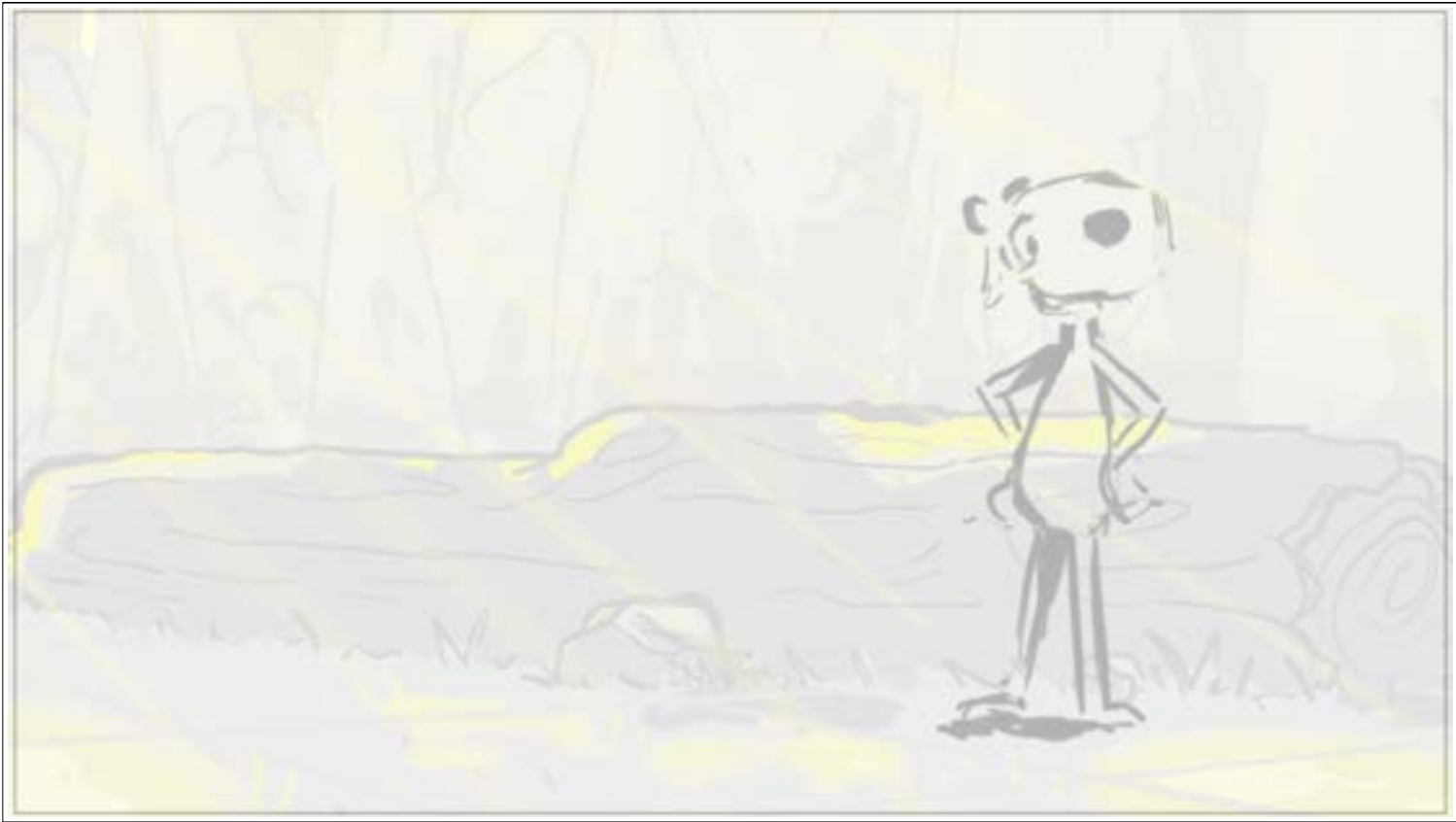
34 MOLE 34
- Follow me!

Seq 020	Scene 0130	Panel 6
------------	---------------	------------



Dialog

Seq 020	Scene 0130	Panel 7
------------	---------------	------------



Dialog

Seq	030	Scene	0010	Panel	1
-----	-----	-------	------	-------	---



Dialog

Seq	030	Scene	0010	Panel	2
-----	-----	-------	------	-------	---



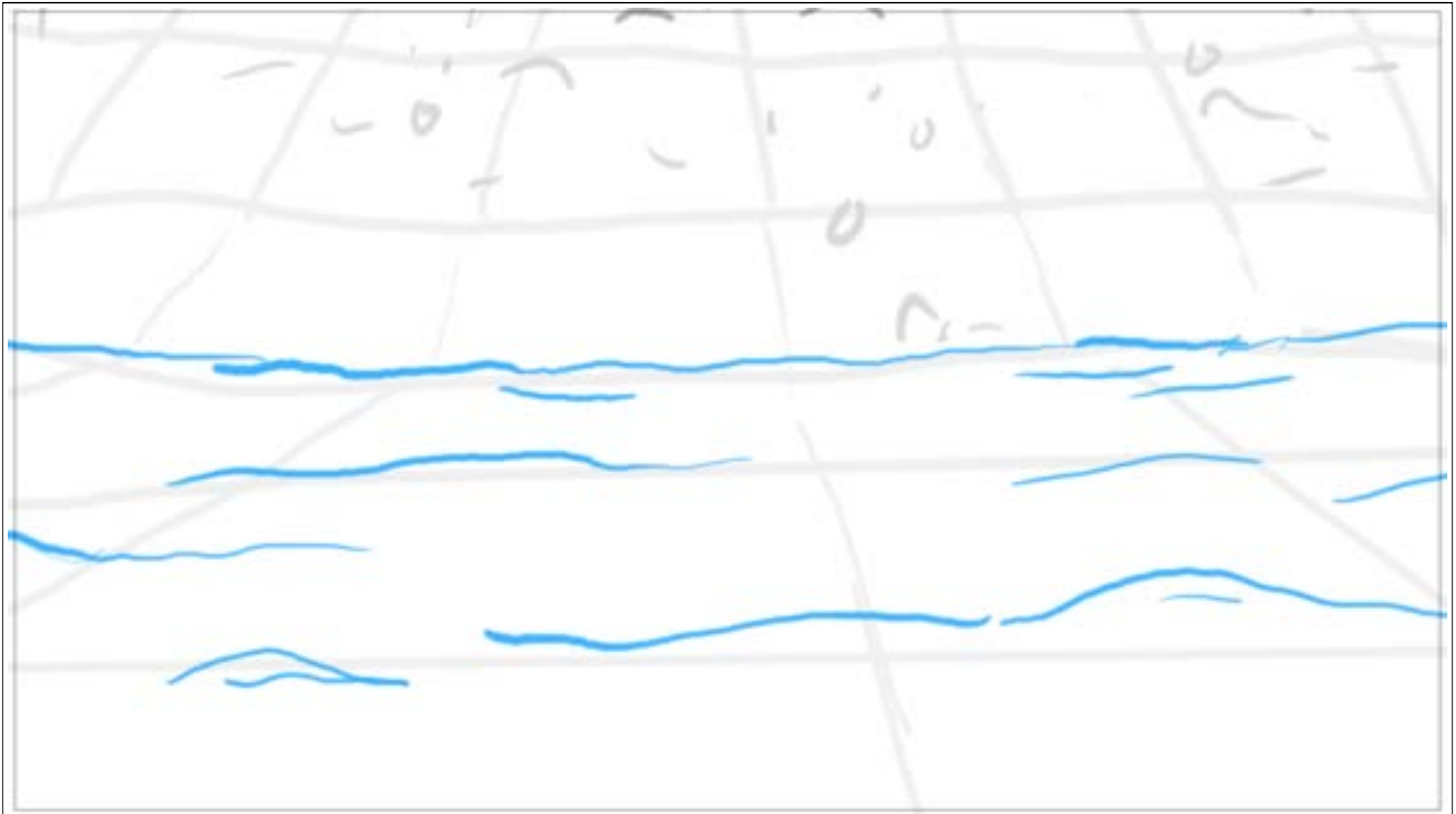
Dialog

Seq	030	Scene	0010	Panel	3
-----	-----	-------	------	-------	---



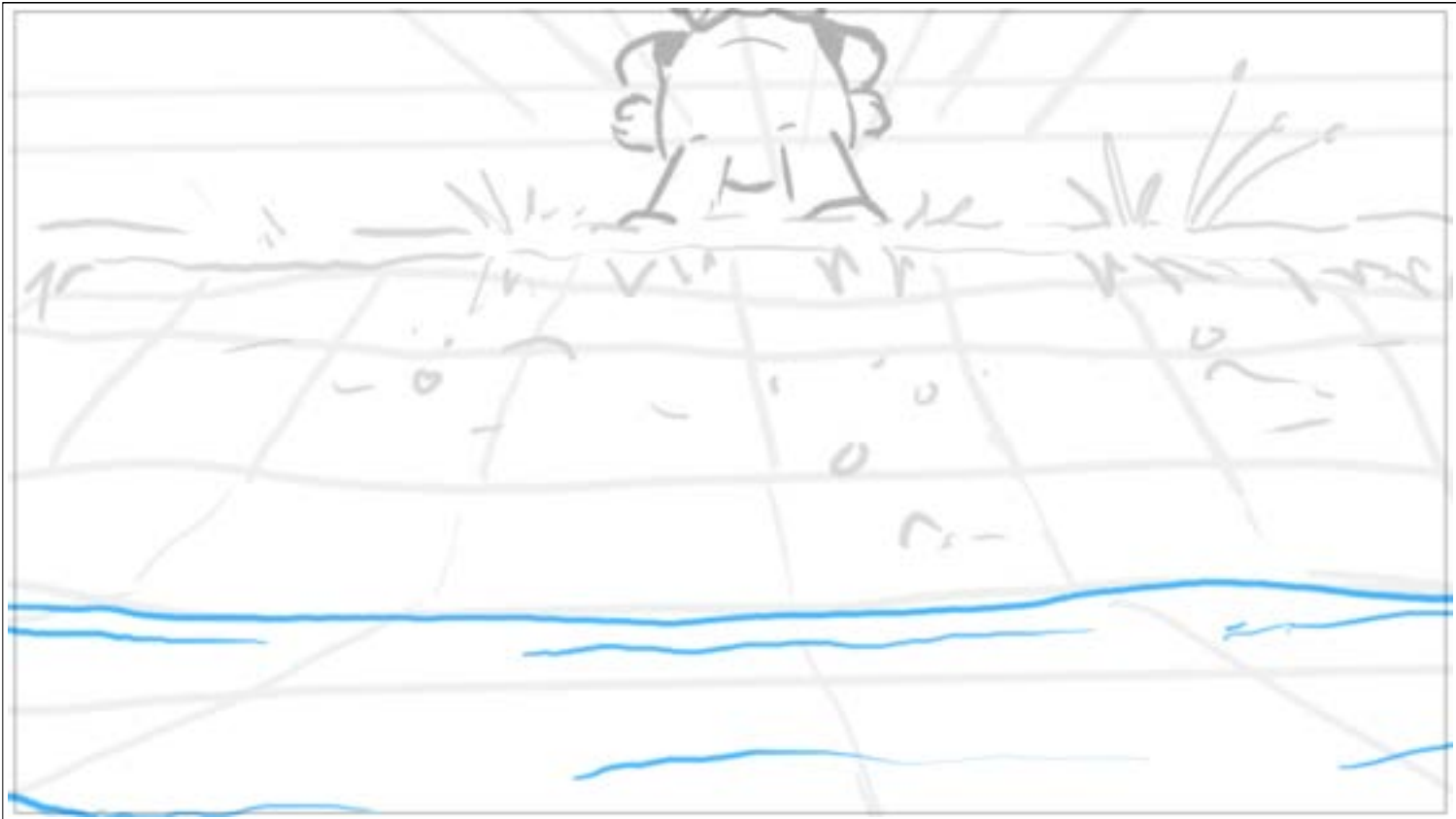
Dialog

Seq	030	Scene	0010	Panel	4
-----	-----	-------	------	-------	---



Dialog

Seq	030	Scene	0010	Panel	5
-----	-----	-------	------	-------	---



Dialog

Seq 030	Scene 0010	Panel 6
------------	---------------	------------



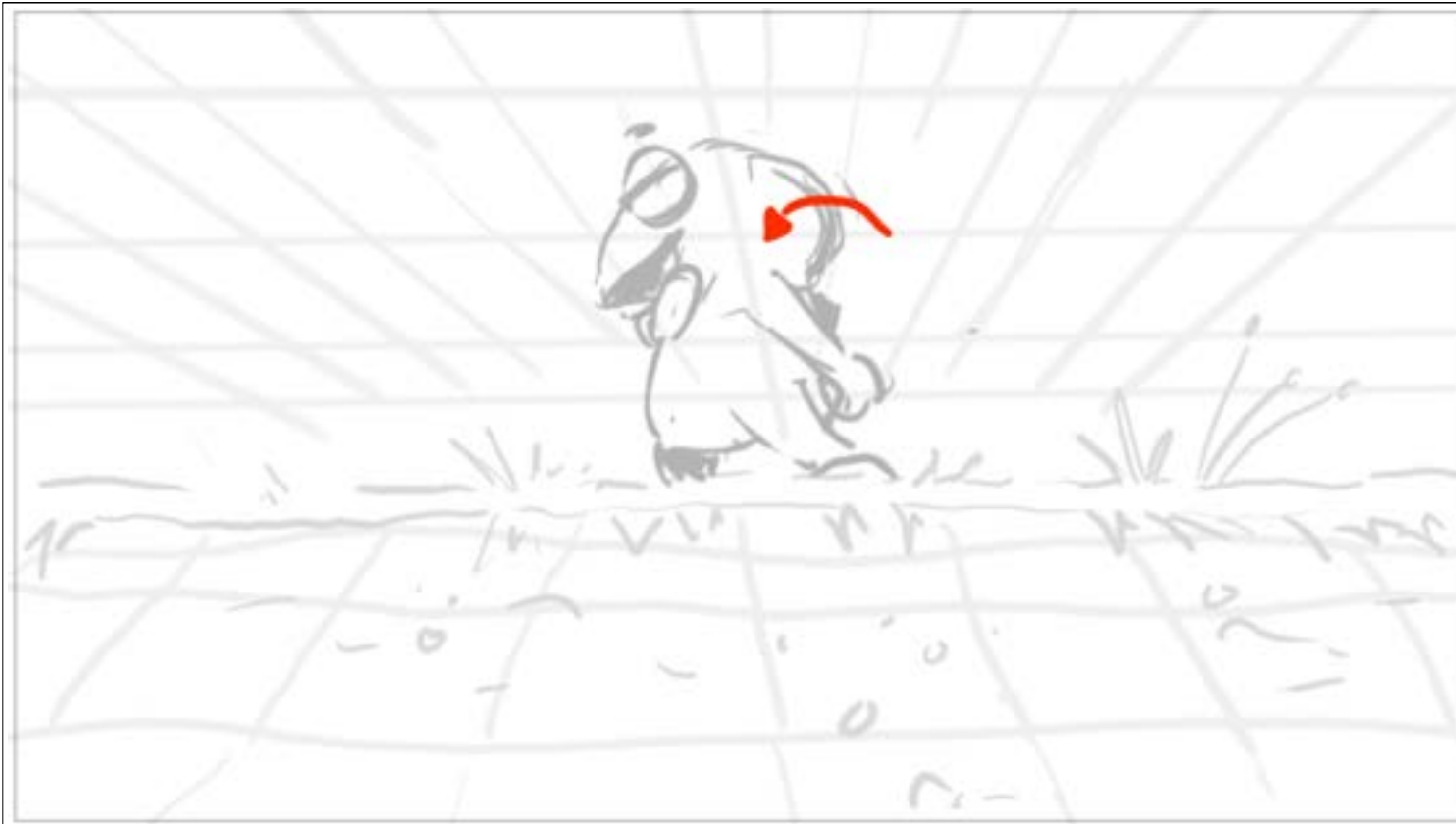
Dialog

Seq 030	Scene 0010	Panel 7
------------	---------------	------------



Dialog
35 TOAD 35
Here we are! -

Seq	Scene	Panel
030	0010	8

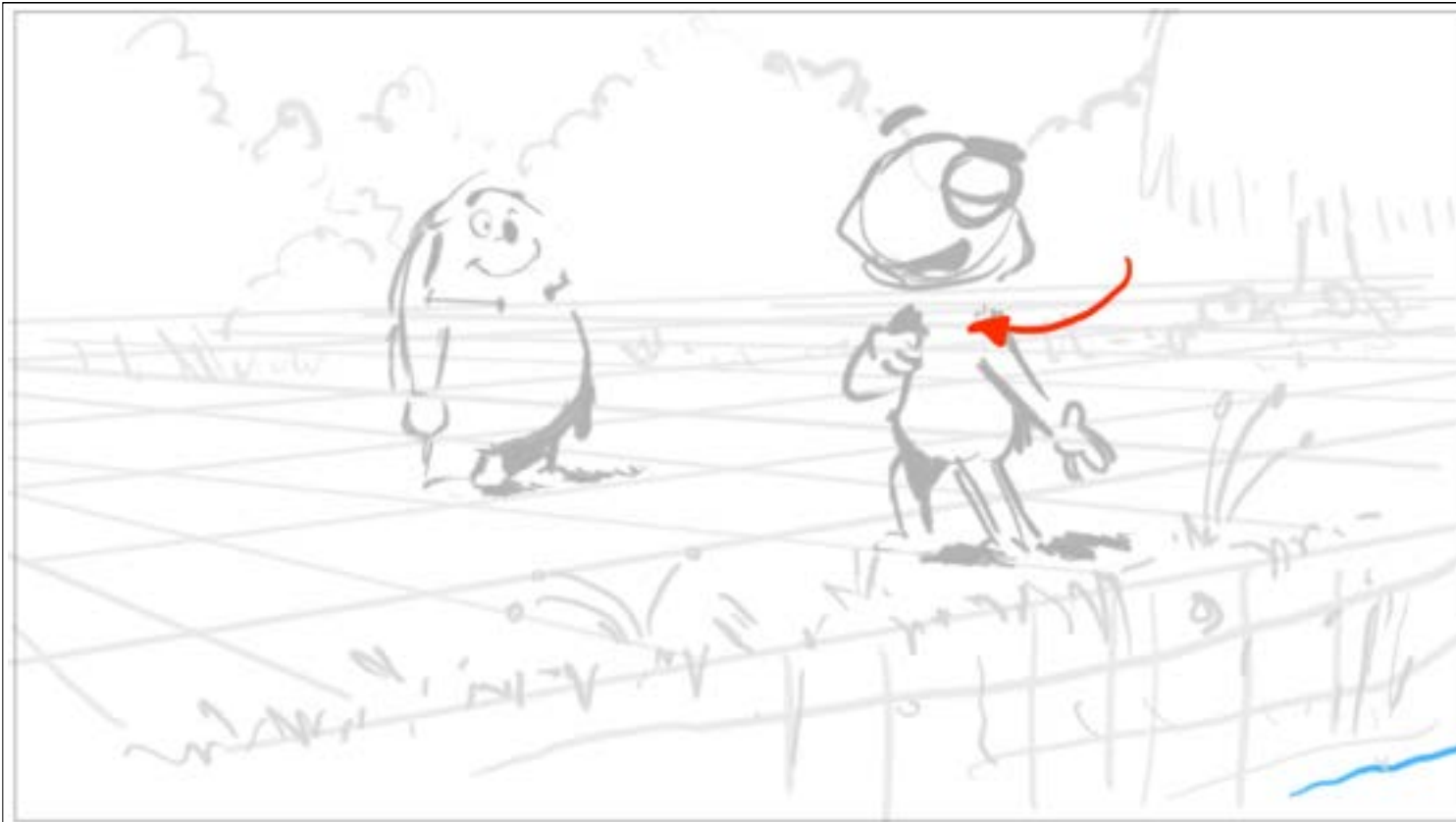


Dialog

35 TOAD 35

- Now -

Seq	Scene	Panel
030	0020	1



Dialog

35 TOAD 35

- I'll dive first of course...

Seq	030	Scene	0020	Panel	2
-----	-----	-------	------	-------	---



Dialog

Seq	Scene	Panel
030	0020	3



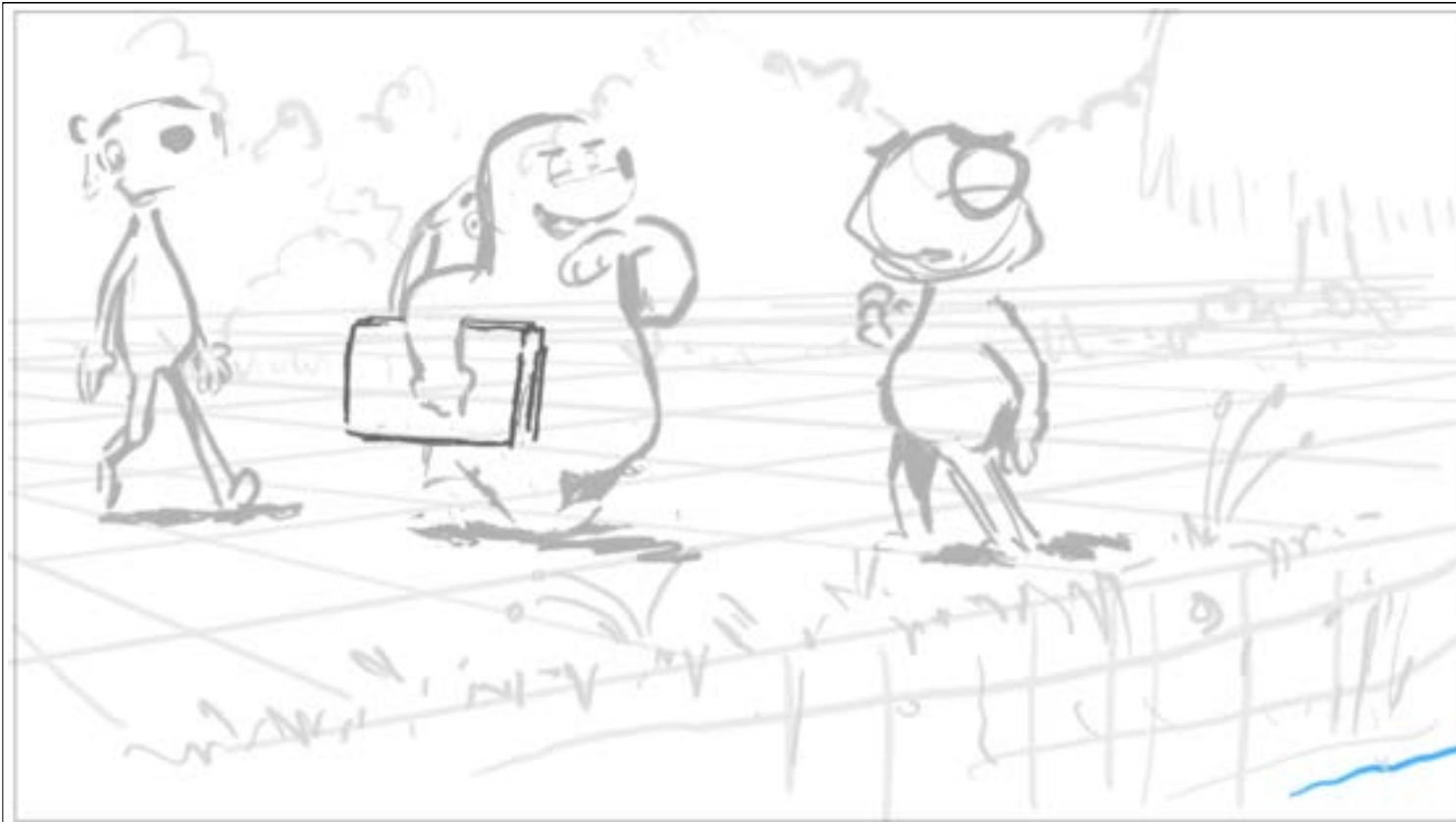
Dialog

36 MOLE 36

('being Toad')

No, no, -

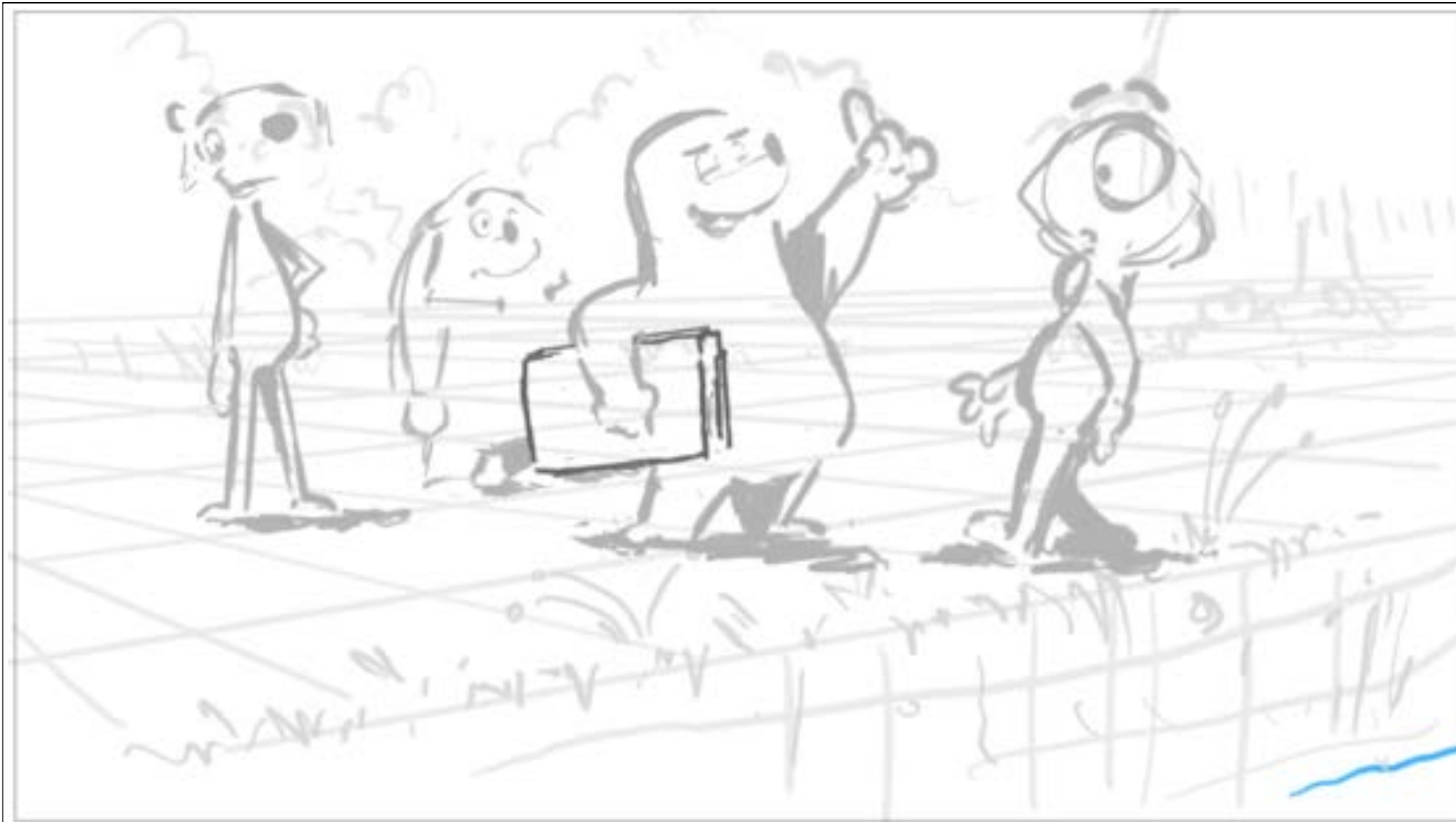
Seq	Scene	Panel
030	0020	4



Dialog

36 MOLE 36
('being Toad')
- no! -

Seq	Scene	Panel
030	0020	5



Dialog

36 MOLE 36

('being Toad')

- That won't do! -

Seq	Scene	Panel
030	0020	6



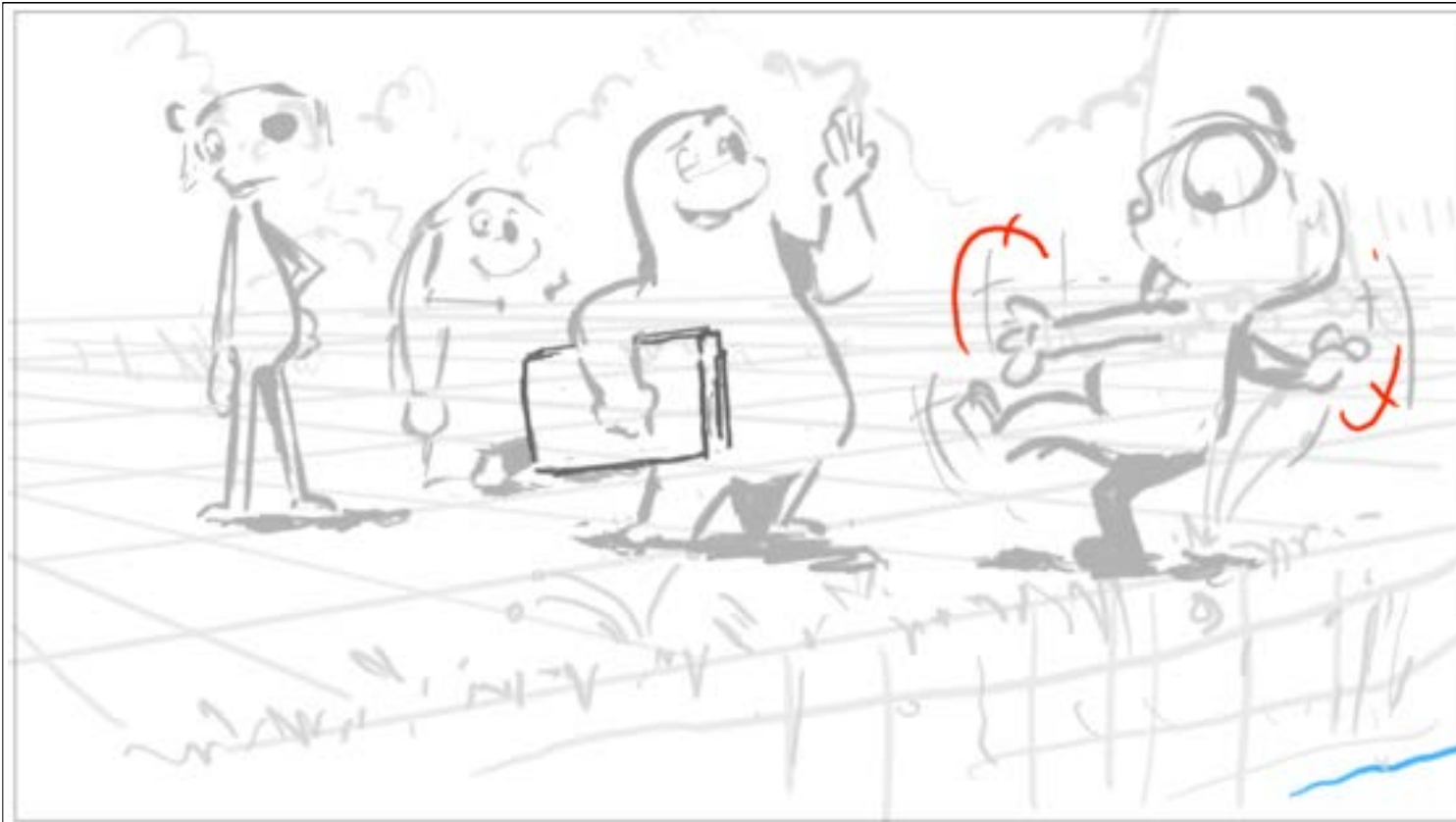
Dialog

36 MOLE 36

('being Toad')

- We can go diving any time!

Seq	Scene	Panel
030	0020	7



Dialog

37 MOLE (CONT'D) 37

Today's the perfect -

Seq	Scene	Panel
030	0020	8



Dialog

37 MOLE (CONT'D) 37
- day for forest bathing,-

Seq	Scene	Panel
030	0020	9



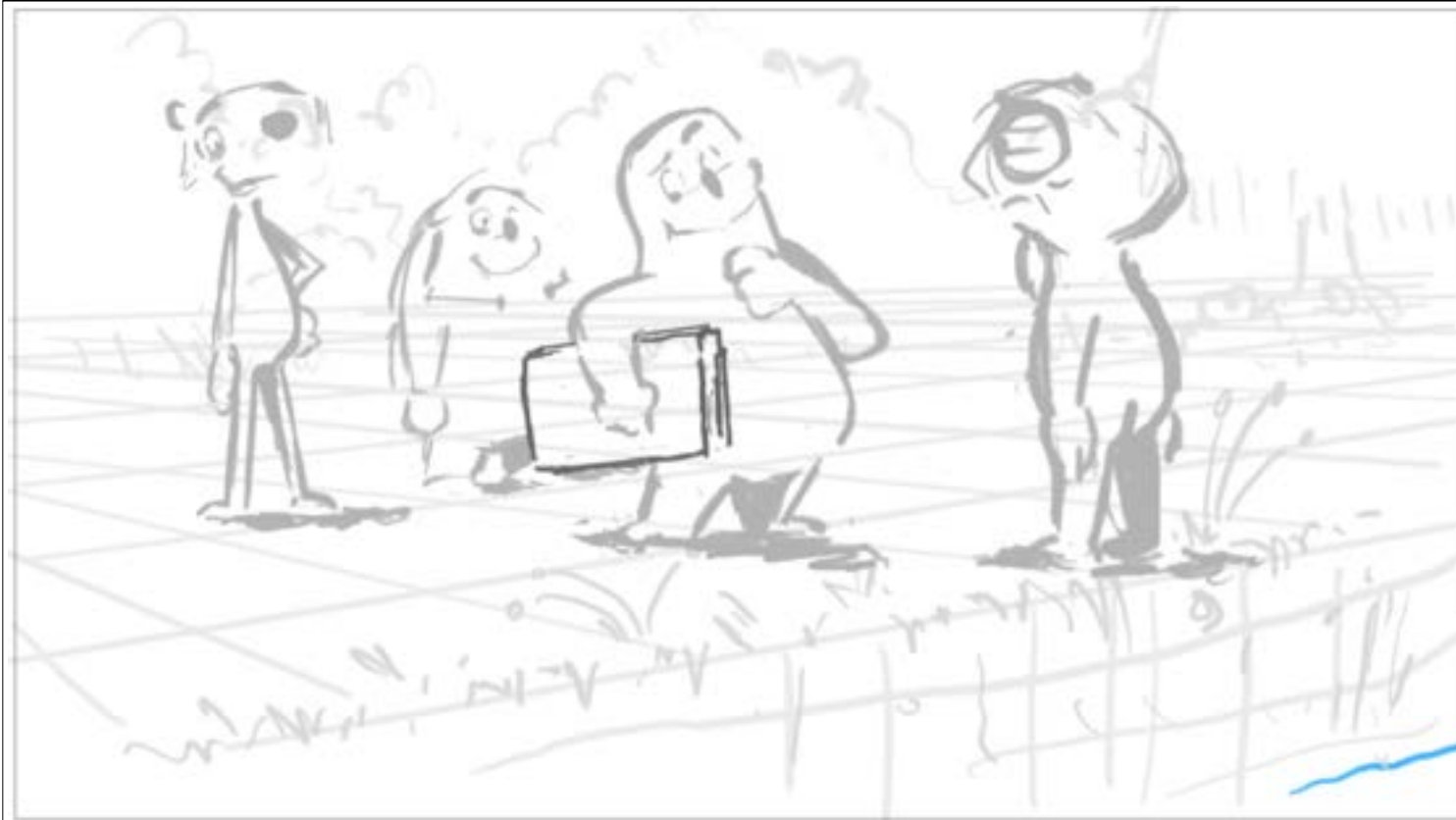
Dialog

37 MOLE (CONT'D) 37

- and nobody knows half so much about that as...

(MORE)

Seq	030	Scene	0020	Panel	10
-----	-----	-------	------	-------	----



Dialog
MOLE (CONT'D)
(thinks) -

Seq 030	Scene 0020	Panel 11
------------	---------------	-------------



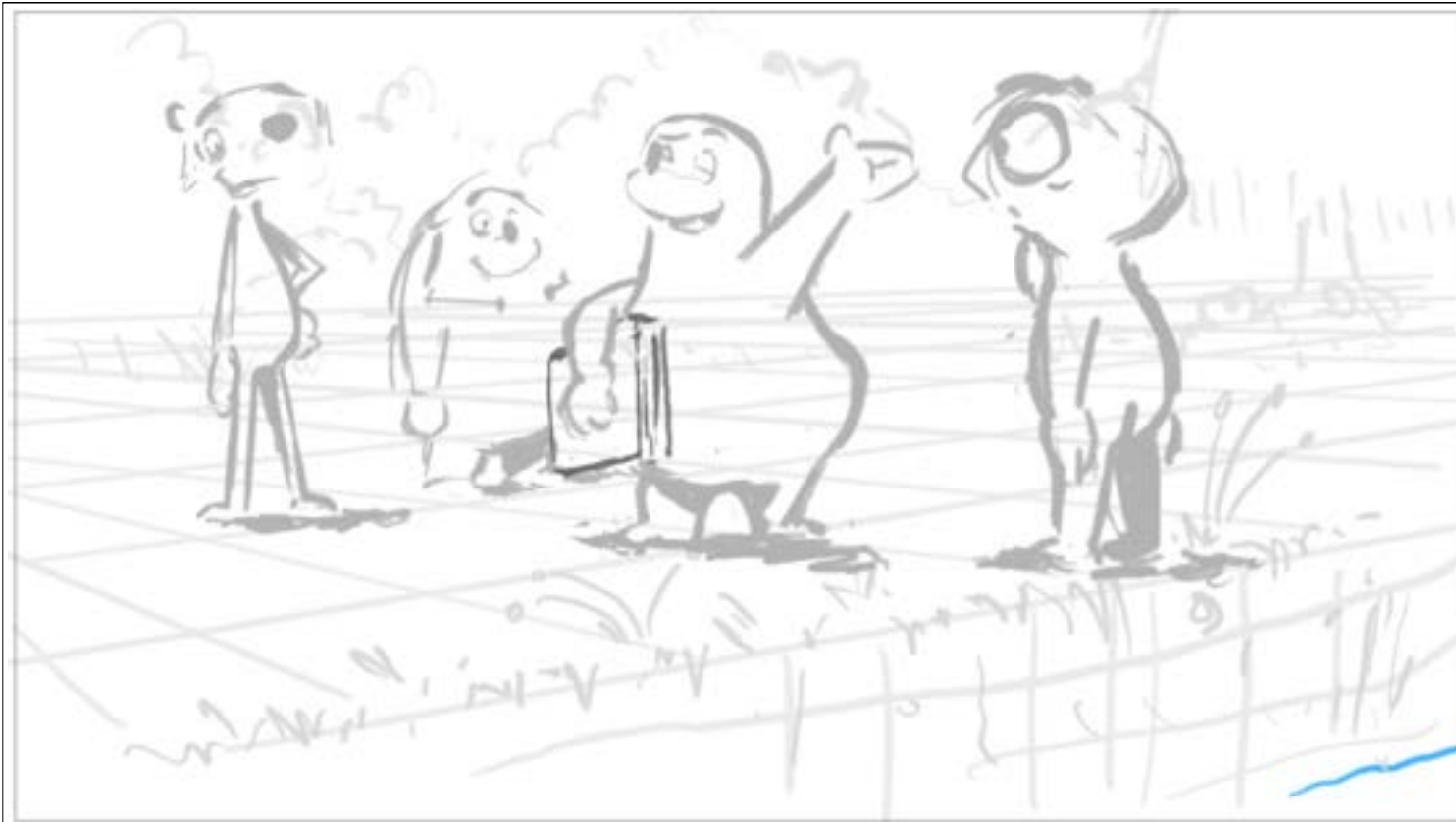
Dialog

Seq	030	Scene	0020	Panel	12
-----	-----	-------	------	-------	----



Dialog
MOLE (CONT'D)
- (inspired) -

Seq	030	Scene	0020	Panel	13
-----	-----	-------	------	-------	----



Dialog

MOLE (CONT'D)

- Mindful Mr Mole! Poop poop!

Seq	Scene	Panel
030	0030	1



Dialog

38 HEDGE 38

(to RATTY) What's got into Mole?!

Seq	Scene	Panel
030	0030	2



Dialog

39 RATTY 39

I gave him a bit of nudge. Let's see what happens...

Seq	030	Scene	0040	Panel	1
-----	-----	-------	------	-------	---



Dialog

40 TOAD 40

But, but we did forest bathing already...

Seq	030	Scene	0050	Panel	1
-----	-----	-------	------	-------	---



Dialog

41 MOLE 41

Well, yes, that's true...

Seq	030	Scene	0050	Panel	2
-----	-----	-------	------	-------	---



Dialog

Seq 030	Scene 0050	Panel 3
------------	---------------	------------



Dialog

Seq	030	Scene	0050	Panel	4
-----	-----	-------	------	-------	---



Dialog

42 MOLE (CONT'D) 42

But I've a whole bookful of ideas here we simply have to try!

Seq	030	Scene	0050	Panel	5
-----	-----	-------	------	-------	---



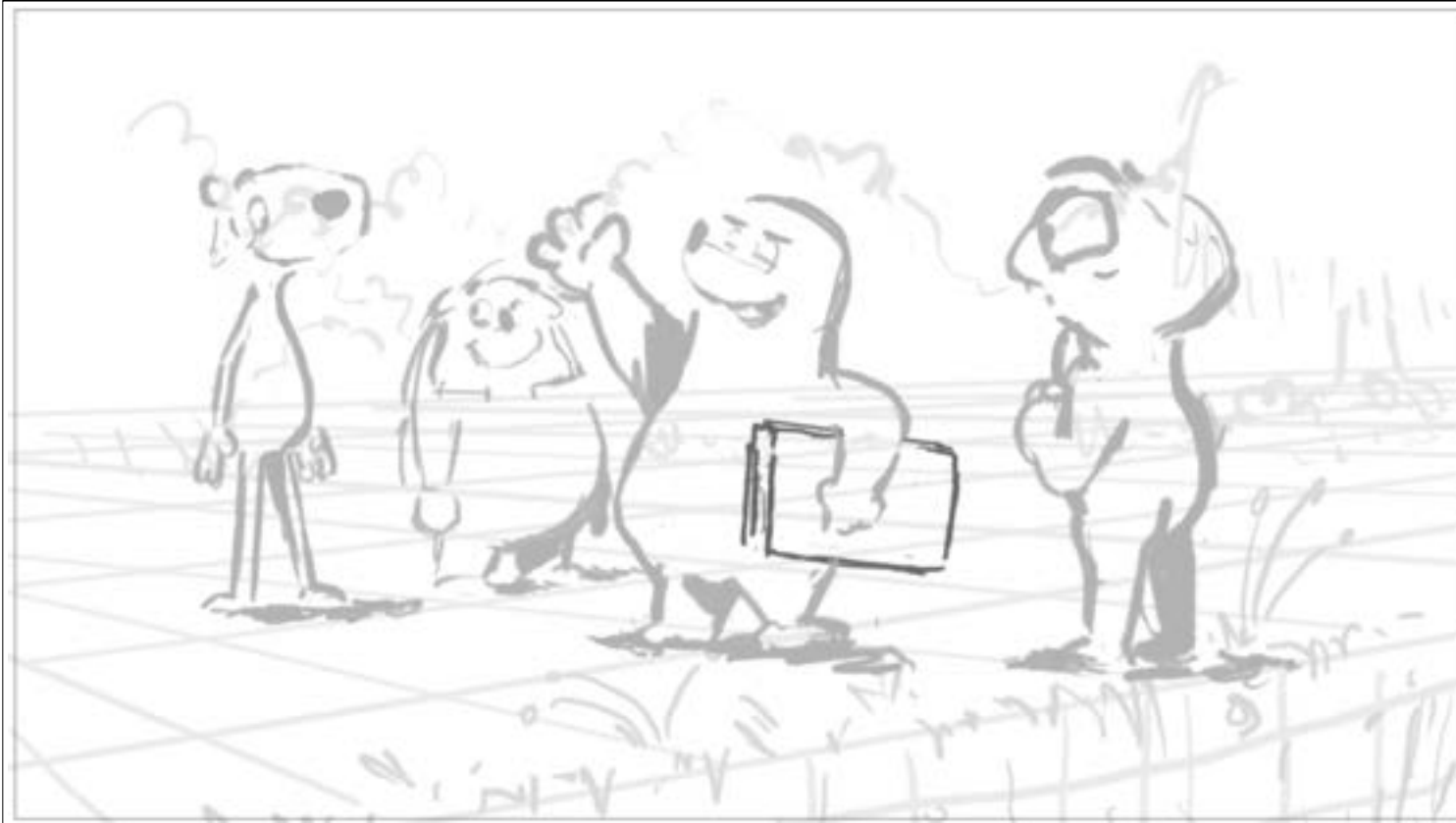
Dialog
43 TOAD 43
B-bookful?

Seq	Scene	Panel
030	0050	6



Dialog
44 MOLE 44
Exactly! -

Seq	Scene	Panel
030	0050	7



Dialog

44 MOLE 44

- So that's agreed then -

Seq	Scene	Panel
030	0050	8



Dialog

44 MOLE 44

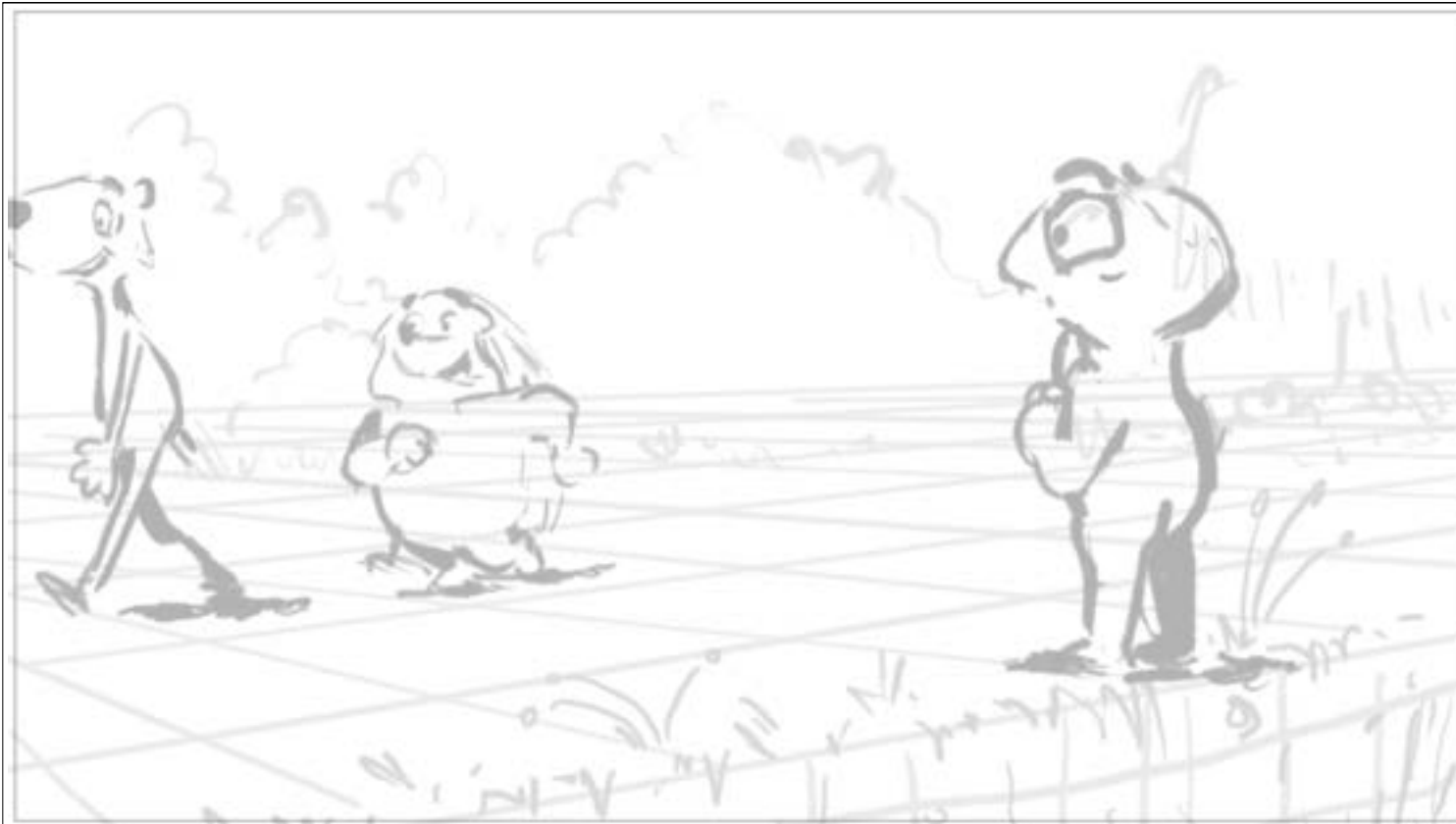
- back to the forest,-

Seq	Scene	Panel
030	0050	9



Dialog
44 MOLE 44
- everyone!

Seq	Scene	Panel
030	0050	10

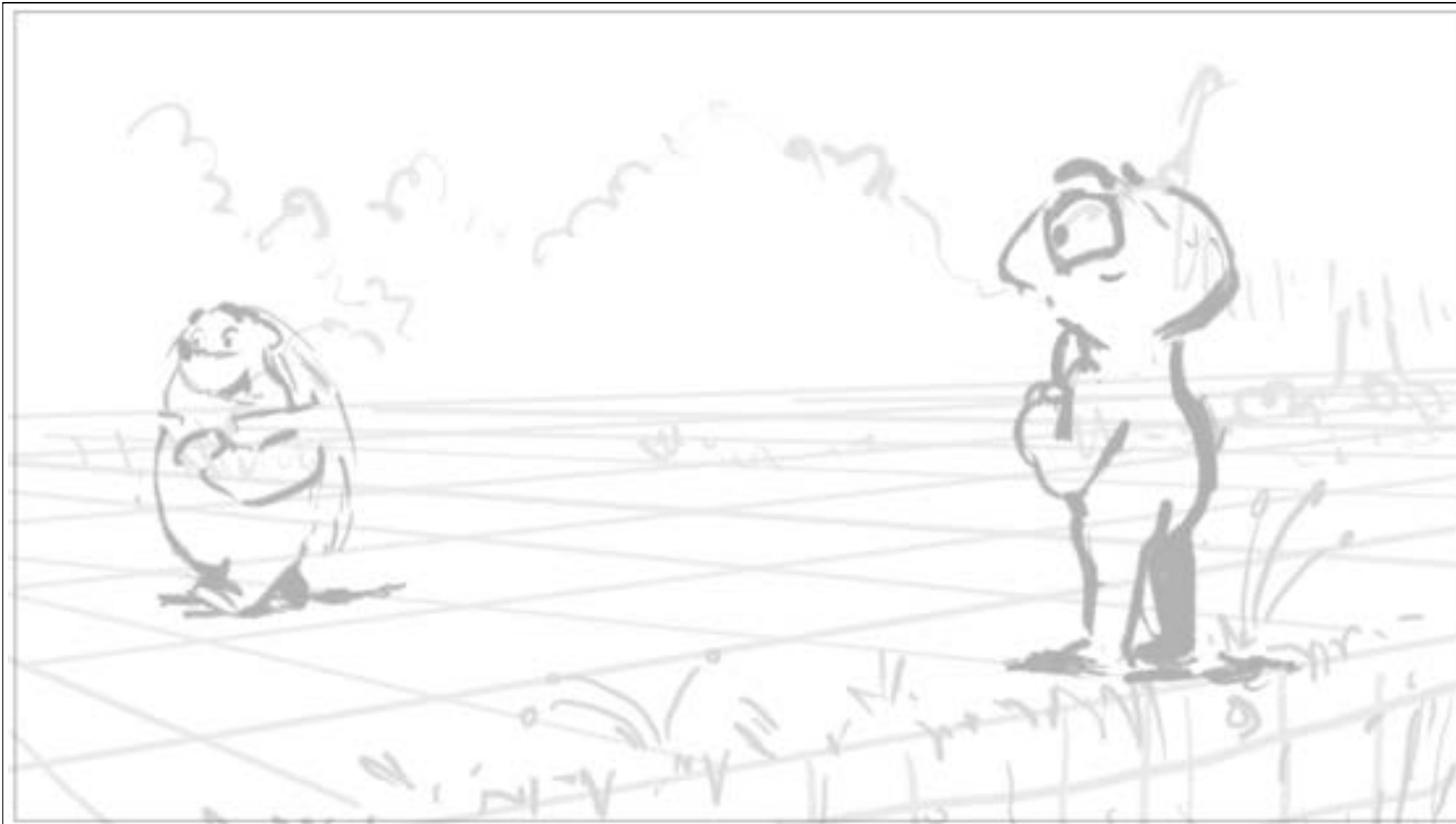


Dialog

45 HEDGE 45

I don't know about you -

Seq	030	Scene	0050	Panel	11
-----	-----	-------	------	-------	----

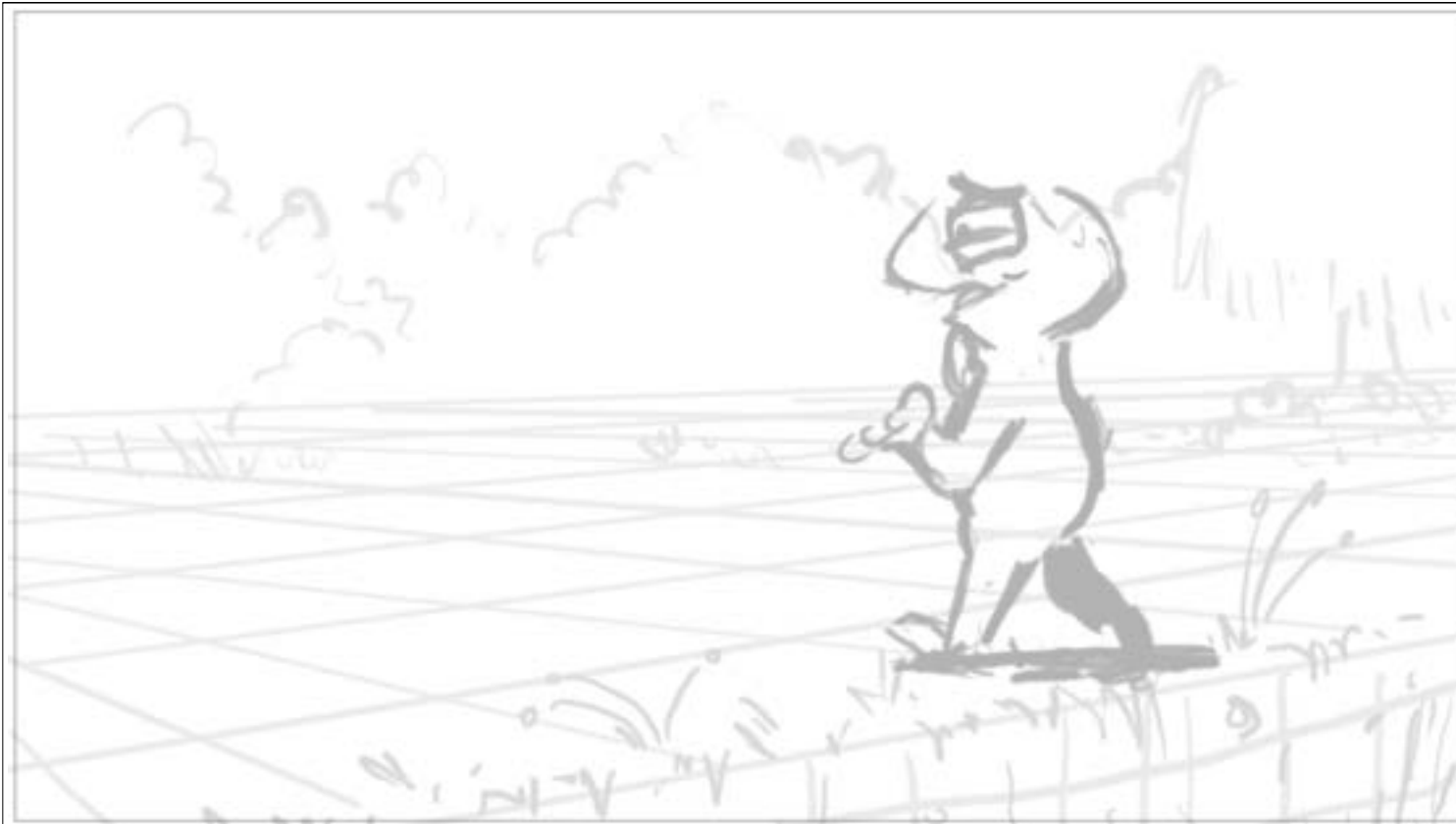


Dialog

45 HEDGE 45

- but I quite like Mindful Mr Mole!

Seq	030	Scene	0050	Panel	12
-----	-----	-------	------	-------	----



Dialog

46 TOAD 46

Feels a bit -

Seq	030	Scene	0060	Panel	1
-----	-----	-------	------	-------	---



Dialog

46 TOAD 46
- much to me. -

Seq	Scene	Panel
030	0060	2

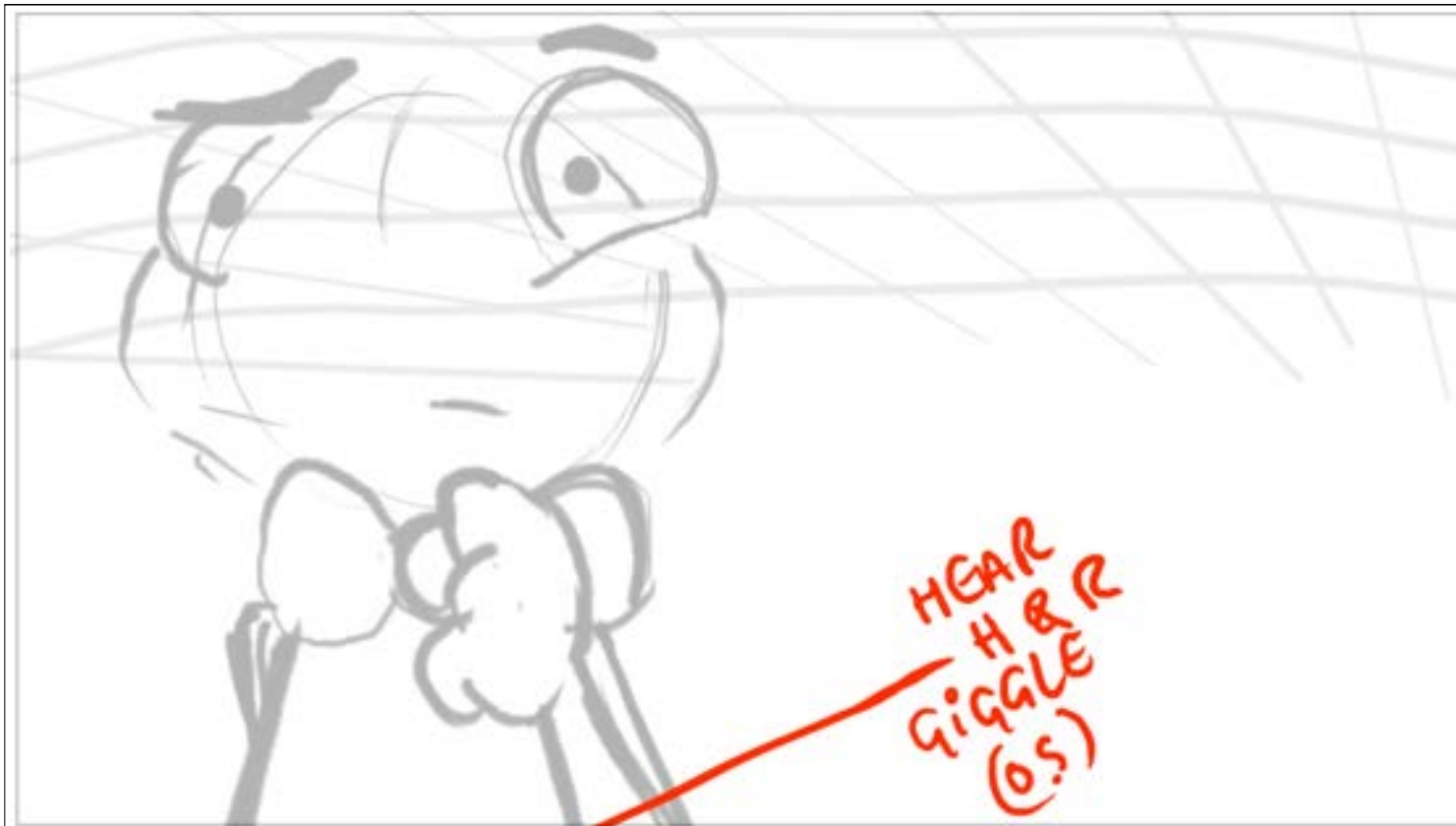


Dialog

46 TOAD 46

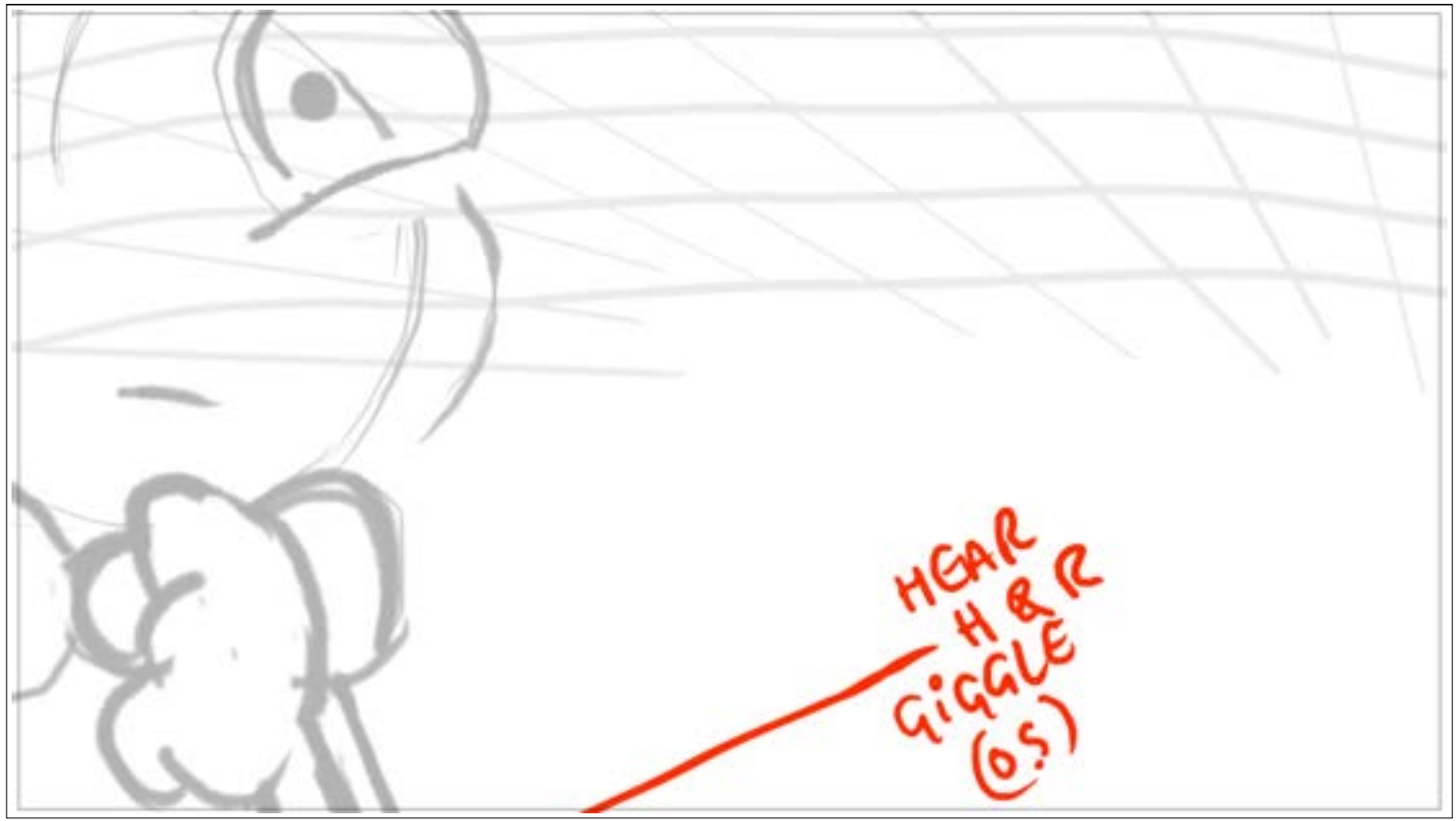
-(puzzled) And strangely familiar...?

Seq	030	Scene	0060	Panel	3
-----	-----	-------	------	-------	---



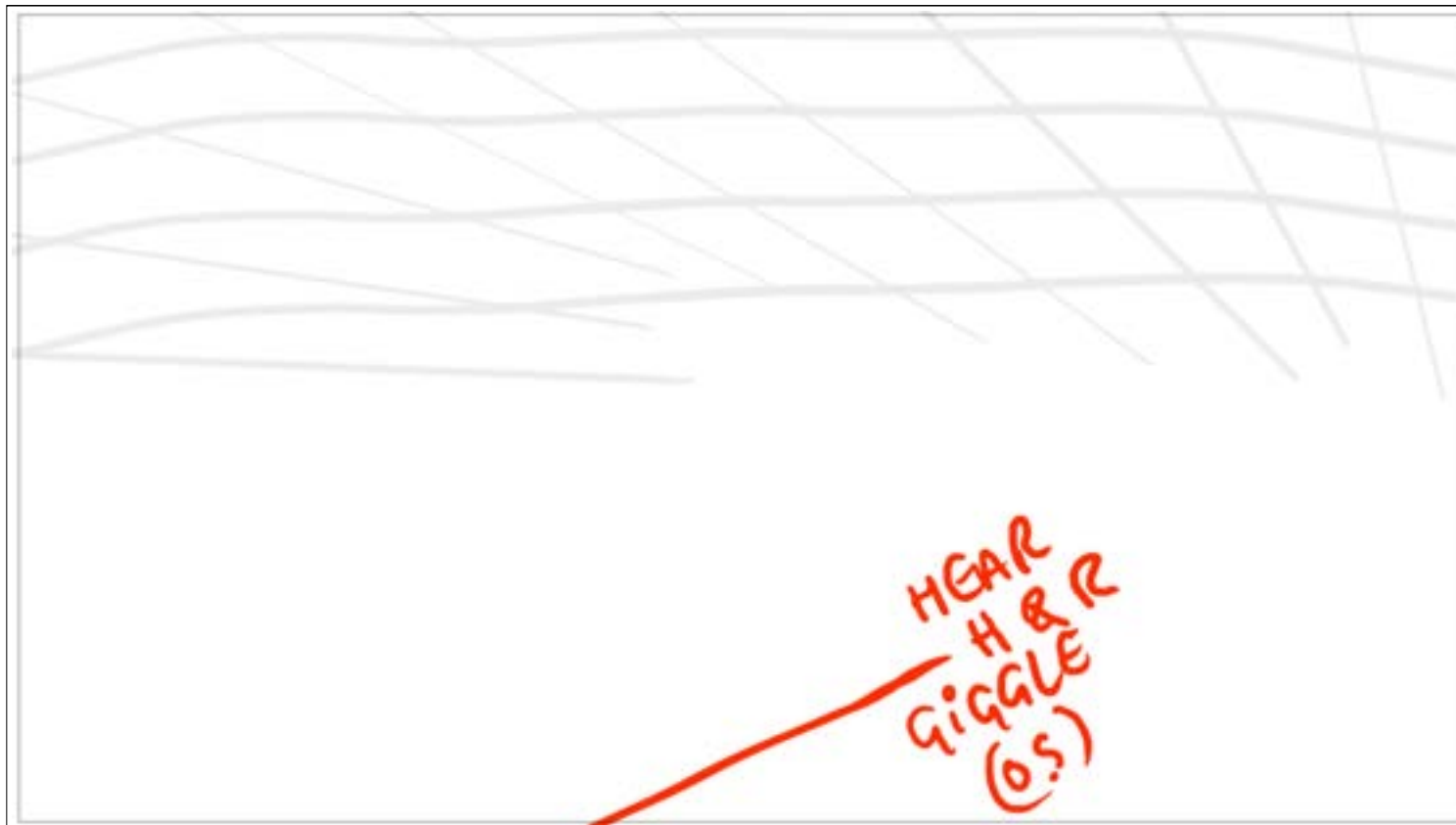
Dialog
RATTY and HEDGE <GIGGLE> (OS)

Seq	030	Scene	0060	Panel	4
-----	-----	-------	------	-------	---



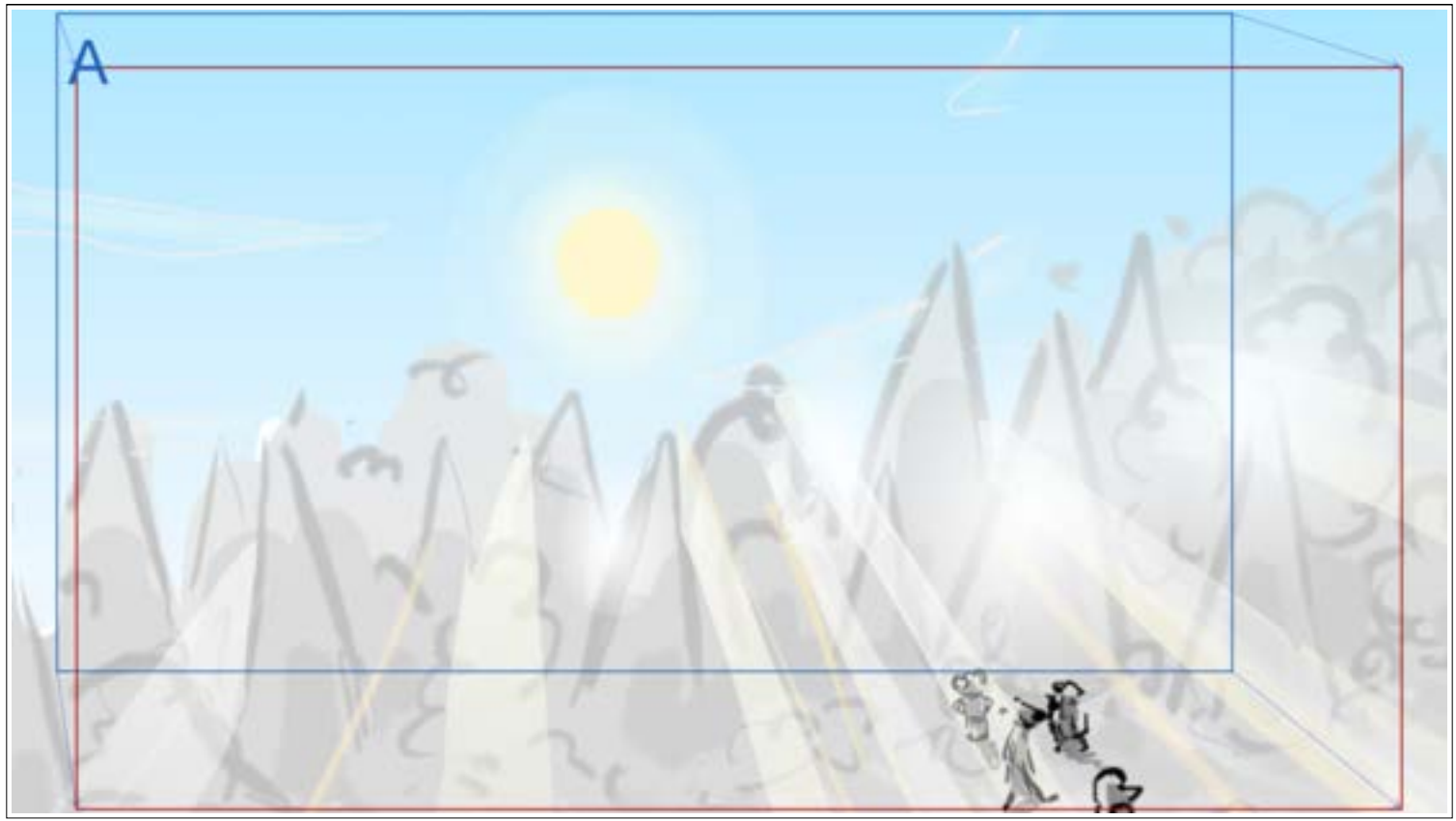
Dialog

Seq	030	Scene	0060	Panel	5
-----	-----	-------	------	-------	---



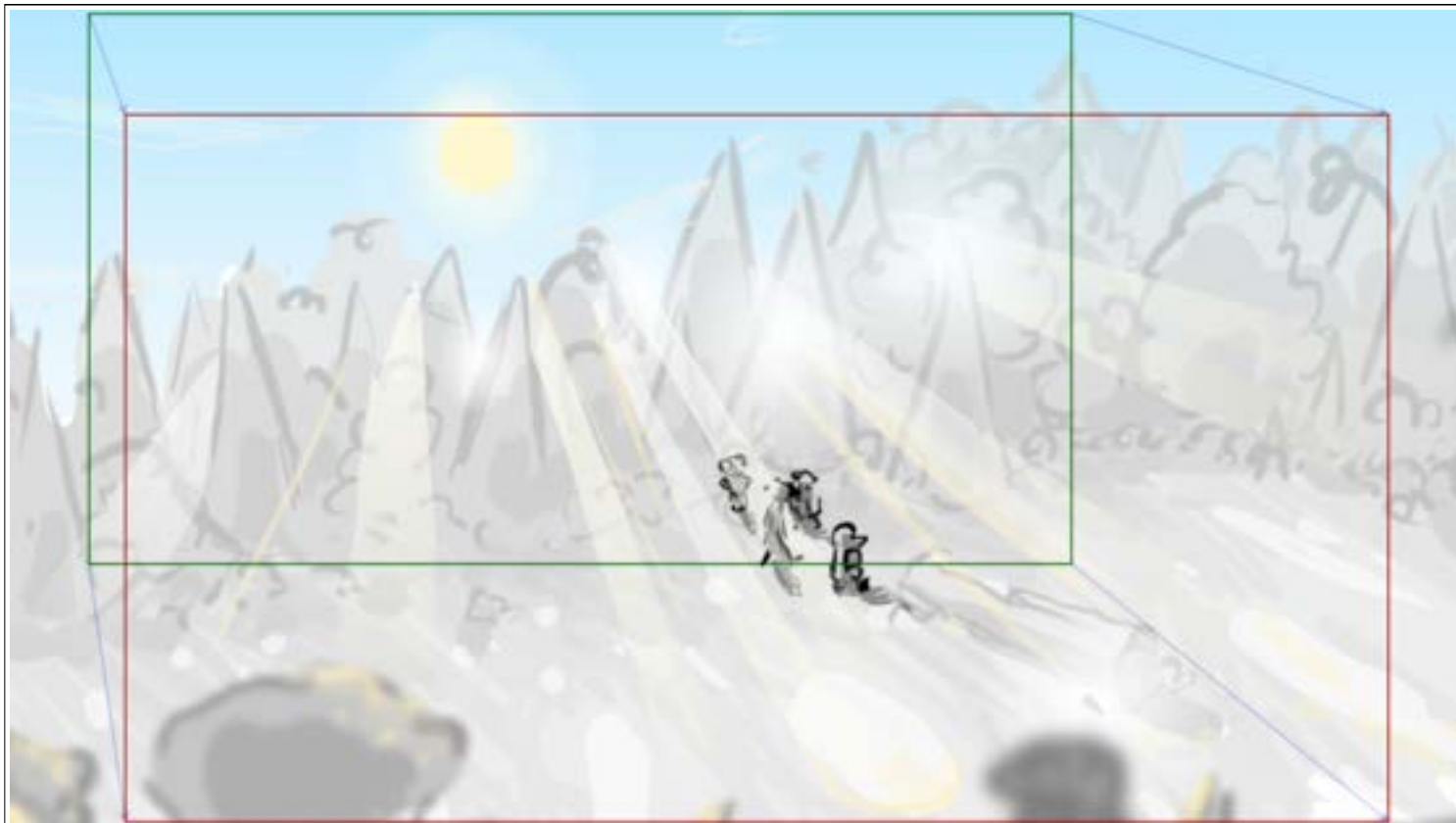
Dialog

Seq	040	Scene	0010	Panel	1
-----	-----	-------	------	-------	---



Dialog

Seq	040	Scene	0010	Panel	2
-----	-----	-------	------	-------	---



Dialog

Seq	040	Scene	0010	Panel	3
-----	-----	-------	------	-------	---



Dialog
47 MOLE 47
So, um, -

Seq	040	Scene	0020	Panel	1
-----	-----	-------	------	-------	---



Dialog

47 MOLE 47
- here we are...

Seq 040	Scene 0020	Panel 2
------------	---------------	------------



Dialog

Seq 040	Scene 0020	Panel 3
------------	---------------	------------



Dialog

Seq 040	Scene 0030	Panel 1
------------	---------------	------------



Dialog

Seq	Scene	Panel
040	0030	2



Dialog

48 MOLE (CONT'D) 48

Ahem! -

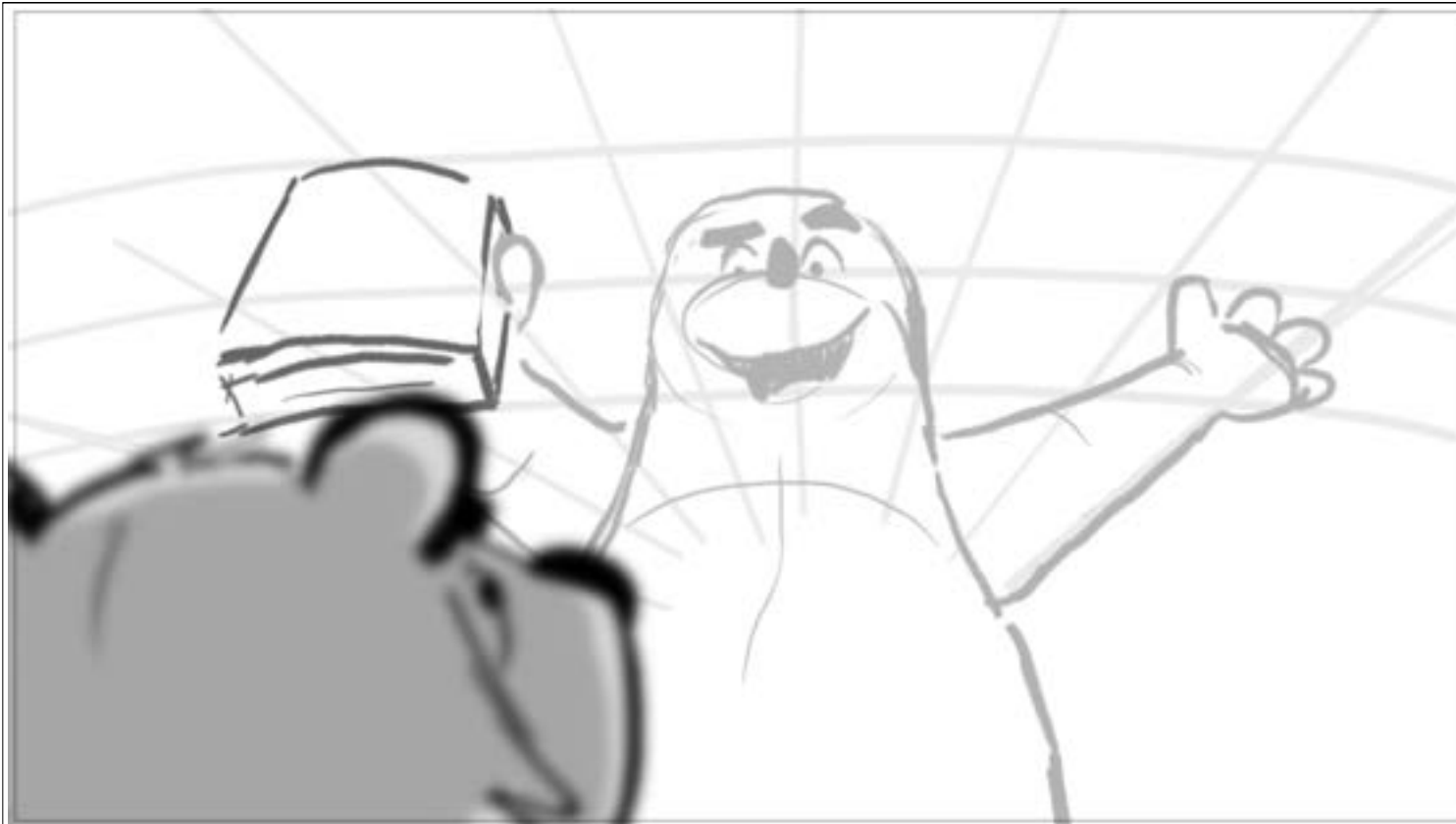
Seq	040	Scene	0030	Panel	3
-----	-----	-------	------	-------	---



Dialog

48 MOLE (CONT'D) 48
- What I meant to say is: -

Seq	Scene	Panel
040	0030	4



Dialog

48 MOLE (CONT'D) 48

- what a magnificent clearing this is! -

Seq	040	Scene	0030	Panel	5
-----	-----	-------	------	-------	---



Dialog

48 MOLE (CONT'D) 48

- The glorious sunlight, the sweet fresh air, -

Seq	Scene	Panel
040	0030	6



Dialog

48 MOLE (CONT'D) 48
- the unbroken silence!

Seq	Scene	Panel
040	0040	1



Dialog

49 RATTY 49

(amused) Hear, hear!

Seq	Scene	Panel
040	0040	2



Dialog

50 MOLE 50

Shh! -

Seq	Scene	Panel
040	0040	3



Dialog

50 MOLE 50

- Erm, I mean, -

Seq	040	Scene	0040	Panel	4
-----	-----	-------	------	-------	---



Dialog

50 MOLE 50

- so, um, -

Seq	040	Scene	0040	Panel	5
-----	-----	-------	------	-------	---



Dialog

50 MOLE 50

- everyone find a sunny spot -

Seq	040	Scene	0040	Panel	6
-----	-----	-------	------	-------	---



Dialog

50 MOLE 50

- Ratty, there's one, -

Seq	040	Scene	0040	Panel	7
-----	-----	-------	------	-------	---



Dialog

50 MOLE 50

- Hedge... (points to another)-

Seq 040	Scene 0040	Panel 8
------------	---------------	------------



Dialog

Seq	Scene	Panel
040	0040	9



Dialog

50 MOLE 50

- Toad, there's one just-

Seq	Scene	Panel
040	0040	10



Dialog

51 TOAD 51

Thank you, -

Seq	Scene	Panel
040	0040	11



Dialog

51 TOAD 51

- I'm quite capable -

Seq	Scene	Panel
040	0040	12



Dialog

51 TOAD 51

- of finding my own -

Seq 040	Scene 0040	Panel 13
------------	---------------	-------------



Dialog

Seq 040	Scene 0050	Panel 1
------------	---------------	------------



Dialog

Seq 040	Scene 0050	Panel 2
------------	---------------	------------



Dialog

Seq	040	Scene	0050	Panel	3
-----	-----	-------	------	-------	---



Dialog

51 TOAD 51

- AARGH! -

Seq 040	Scene 0050	Panel 4
------------	---------------	------------



Dialog

Seq 040	Scene 0050	Panel 5
------------	---------------	------------



Dialog
51 TOAD 51
- Nettles!

Seq	040	Scene	0060	Panel	1
-----	-----	-------	------	-------	---



Dialog

52 MOLE 52

You see, -

Seq	Scene	Panel
040	0060	2



Dialog

52 MOLE 52

- it pays to listen to the expert! -

Seq	Scene	Panel
040	0060	3



Dialog

52 MOLE 52

- Now then... (flicks through book) -

Seq	Scene	Panel
040	0060	4



Dialog

52 MOLE 52

- The Meditation Pose. -

Seq	040	Scene	0070	Panel	1
-----	-----	-------	------	-------	---



Dialog

52 MOLE 52

- Watch me, -

Seq	Scene	Panel
040	0070	2



Dialog

52 MOLE 52
- everyone!

Seq 040	Scene 0070	Panel 3
------------	---------------	------------



Dialog

Seq 040	Scene 0080	Panel 1
------------	---------------	------------



Dialog

Seq 040	Scene 0080	Panel 2
------------	---------------	------------



Dialog

Seq	Scene	Panel
040	0080	3



Dialog

53 TOAD 53

That doesn't look very --(comfy)

Seq	Scene	Panel
040	0080	4



Dialog

54 MOLE 54

Quiet please! -

Seq	040	Scene	0080	Panel	5
-----	-----	-------	------	-------	---



Dialog

54 MOLE 54

- "For true mindfulness,-

Seq	Scene	Panel
040	0080	6



Dialog

54 MOLE 54

- one must tune into the forest, -

Seq	Scene	Panel
040	0080	7



Dialog

54 MOLE 54

- in complete silence"!

Seq	040	Scene	0080	Panel	8
-----	-----	-------	------	-------	---



Dialog

Seq	040	Scene	0080	Panel	9
-----	-----	-------	------	-------	---



Dialog

Seq	040	Scene	0090	Panel	1
-----	-----	-------	------	-------	---



Dialog

Seq	040	Scene	0090	Panel	2
-----	-----	-------	------	-------	---



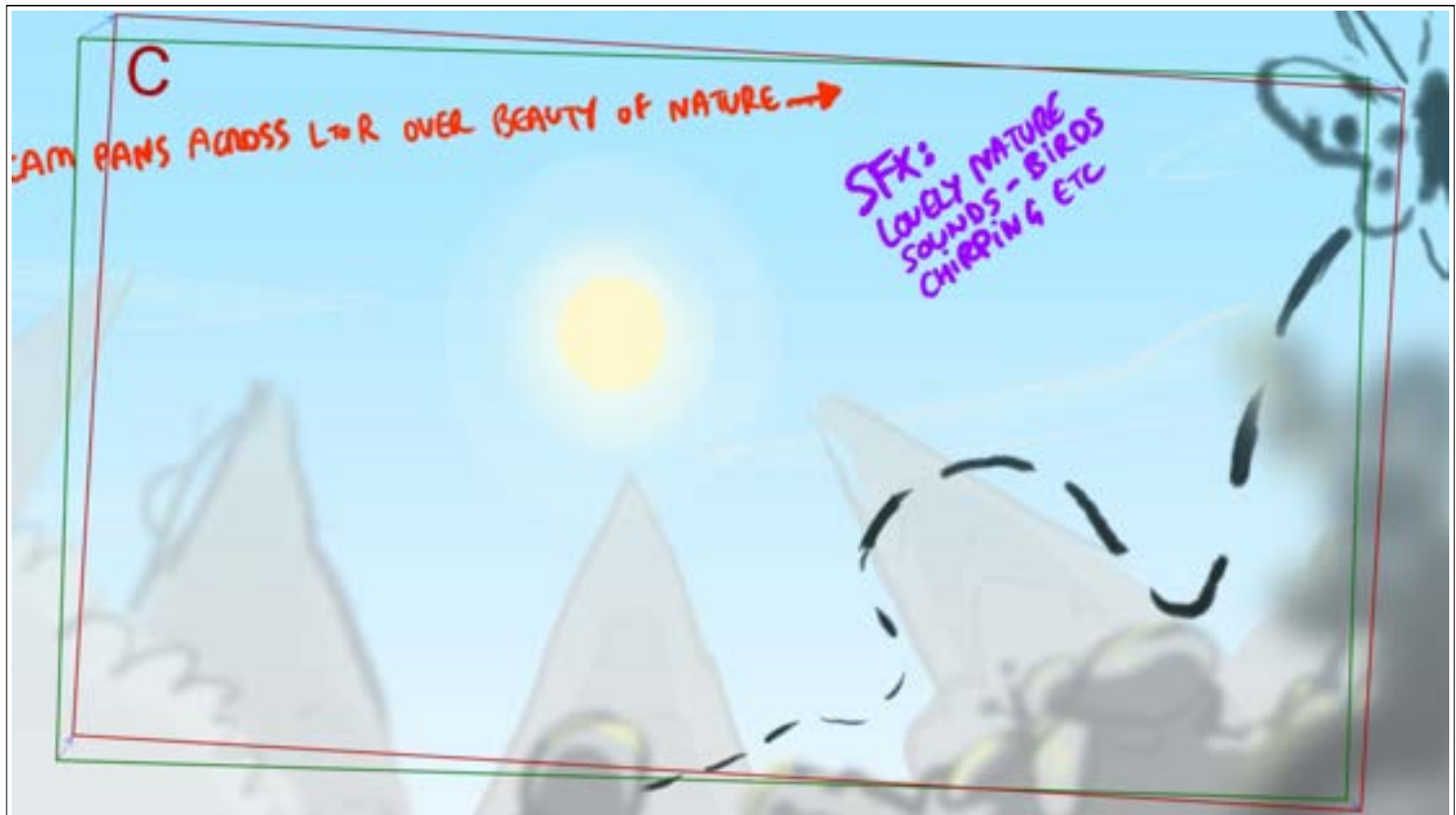
Dialog

Seq	040	Scene	0090	Panel	3
-----	-----	-------	------	-------	---



Dialog

Seq	040	Scene	0090	Panel	4
-----	-----	-------	------	-------	---



Dialog

Seq	040	Scene	0100	Panel	1
-----	-----	-------	------	-------	---



Dialog

Seq	040	Scene	0100	Panel	2
-----	-----	-------	------	-------	---



Dialog

Seq	Scene	Panel
040	0100	3



Dialog

Seq	Scene	Panel
040	0100	4



Dialog

Seq	Scene	Panel
040	0100	5



Dialog

Seq	040	Scene	0110	Panel	1
-----	-----	-------	------	-------	---



Dialog

Seq 040	Scene 0110	Panel 2
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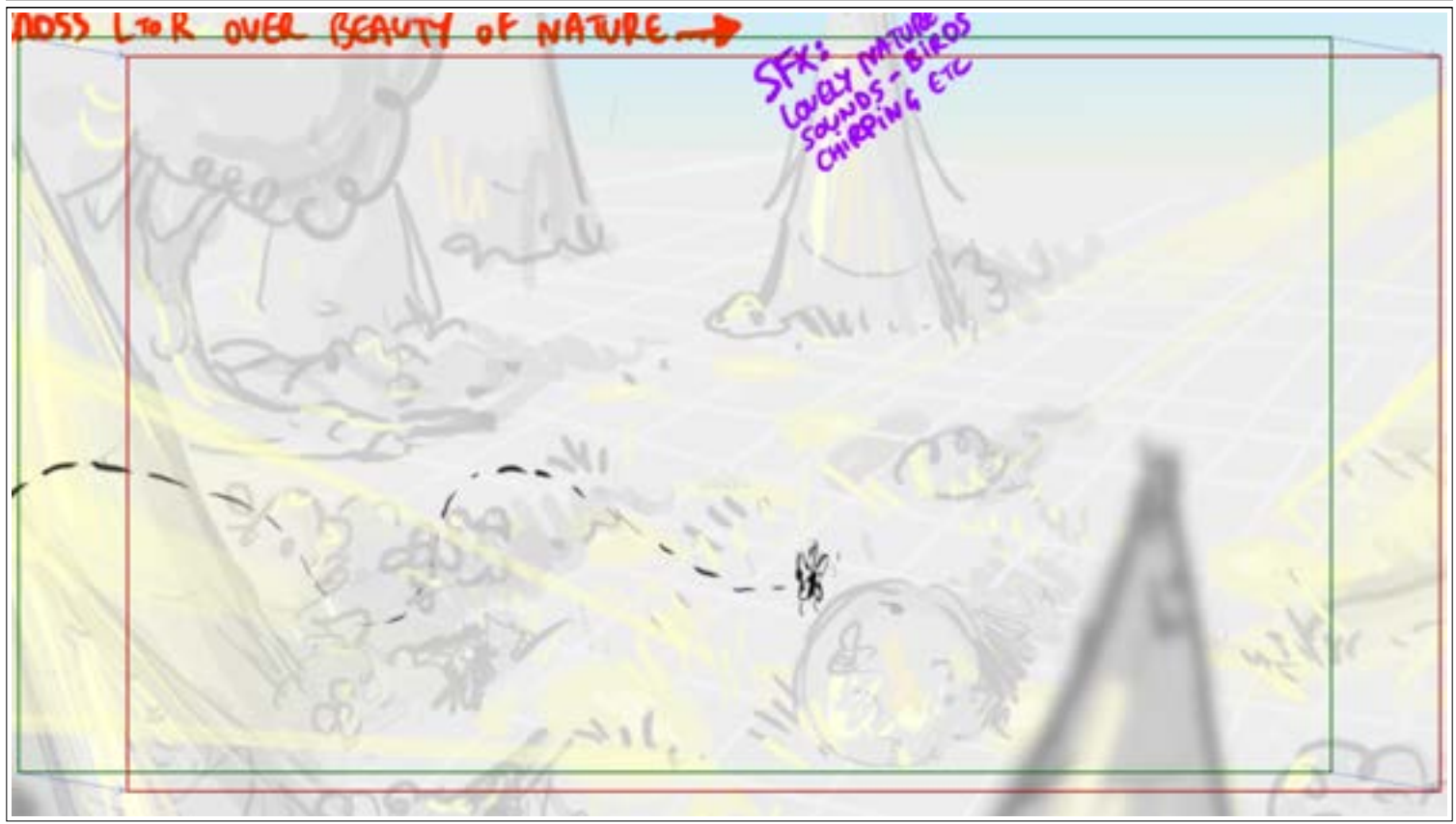
Dialog

Seq	040	Scene	0110	Panel	3
-----	-----	-------	------	-------	---



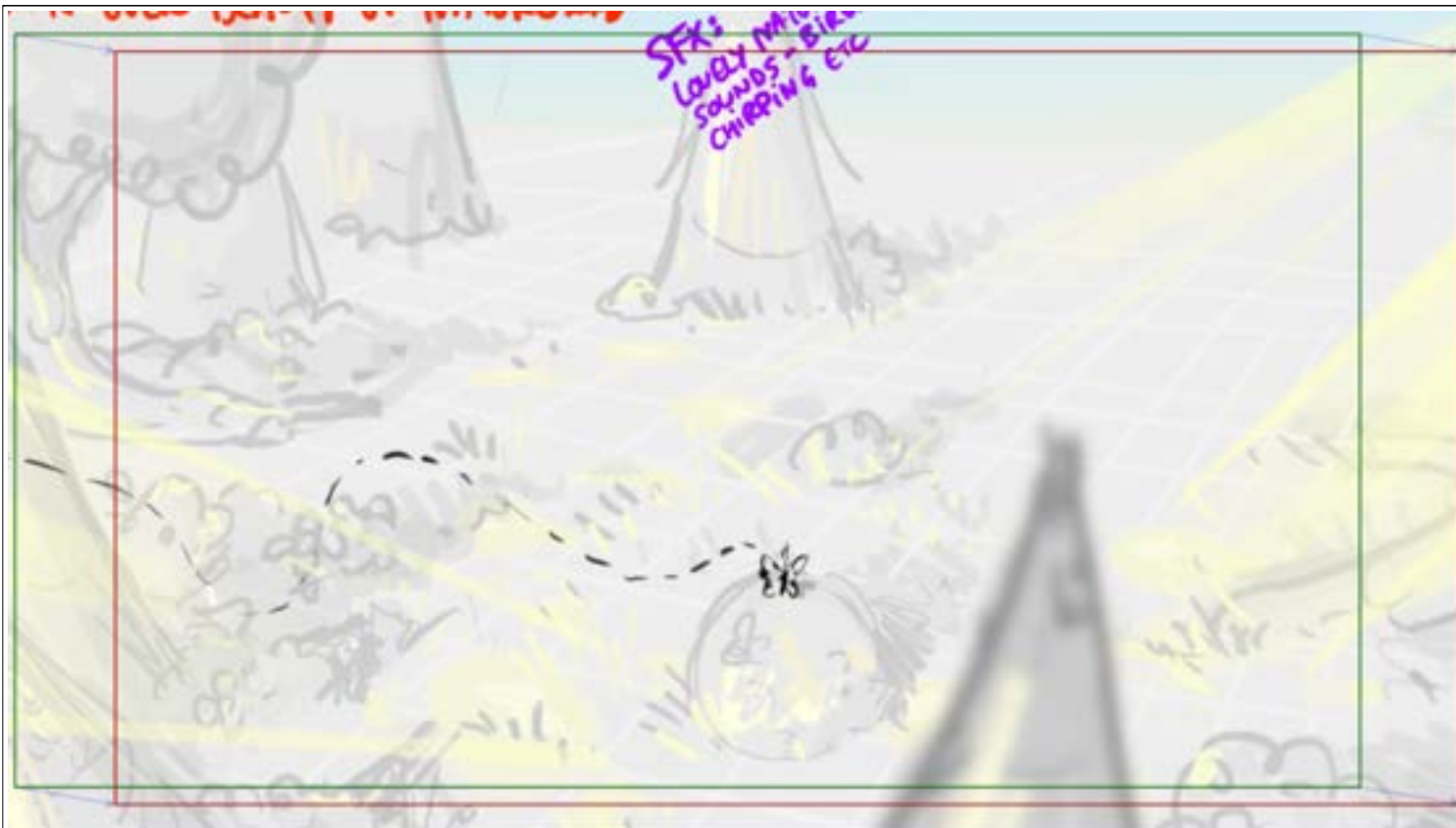
Dialog

Seq	040	Scene	0110	Panel	4
-----	-----	-------	------	-------	---



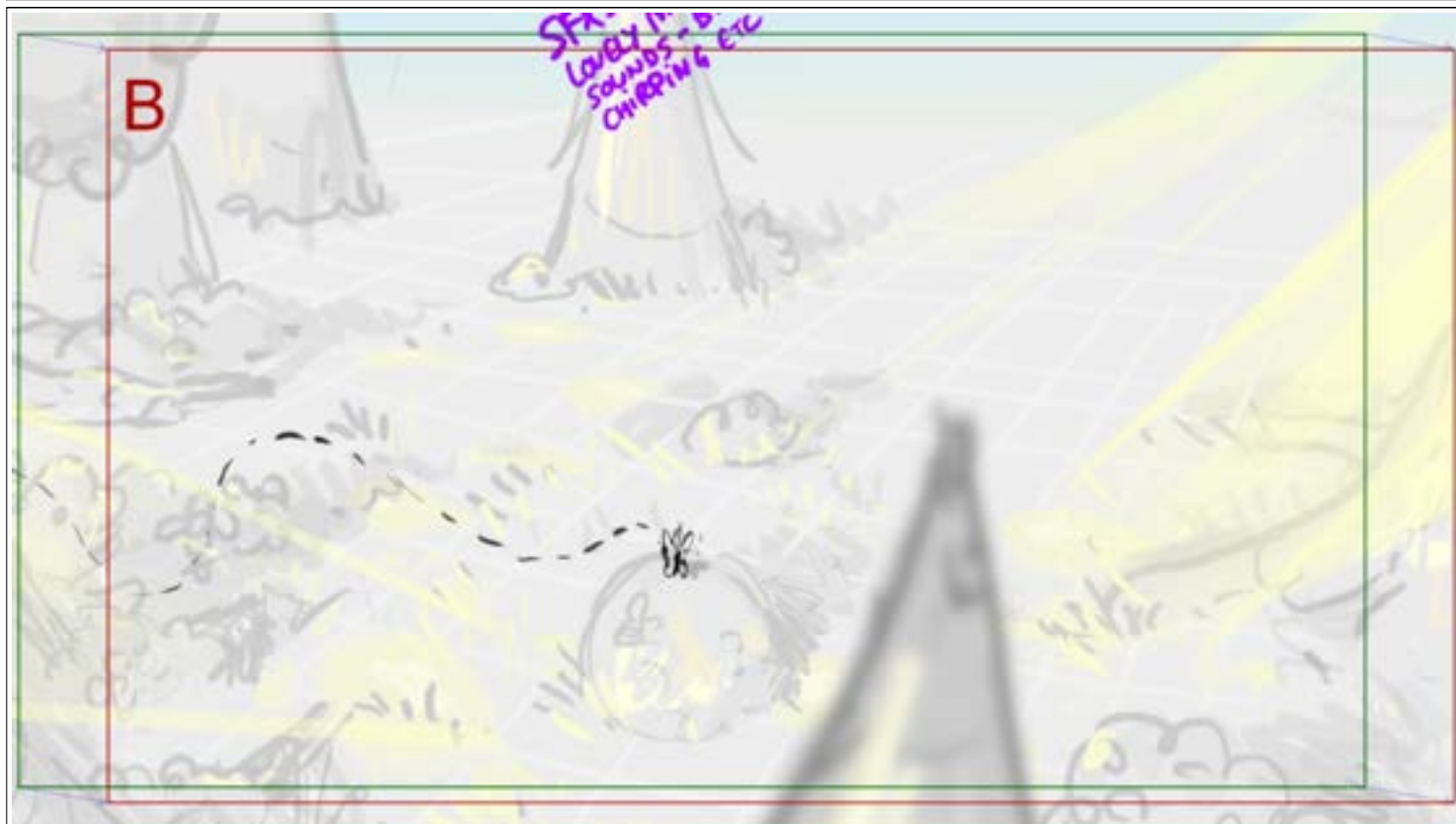
Dialog

Seq	Scene	Panel
040	0110	5



Dialog

Seq	040	Scene	0110	Panel	6
-----	-----	-------	------	-------	---



Dialog

Seq	040	Scene	0120	Panel	1
-----	-----	-------	------	-------	---



Dialog

Seq	040	Scene	0120	Panel	2
-----	-----	-------	------	-------	---



Dialog

Seq	040	Scene	0120	Panel	3
-----	-----	-------	------	-------	---



Dialog

Seq	Scene	Panel
040	0130	1



Dialog

Seq	040	Scene	0130	Panel	2
-----	-----	-------	------	-------	---



Dialog

Seq	040	Scene	0130	Panel	3
-----	-----	-------	------	-------	---



Dialog

Seq	Scene	Panel
040	0130	4



Dialog

Seq	040	Scene	0130	Panel	5
-----	-----	-------	------	-------	---



Dialog

Seq	040	Scene	0140	Panel	1
-----	-----	-------	------	-------	---



Dialog

Seq	Scene	Panel
040	0140	2



Dialog

55 TOAD 55

Huh. What do you know? -

Seq	Scene	Panel
040	0140	3



Dialog

55 TOAD 55

- This actually is very--(relaxing)

Seq 040	Scene 0150	Panel 1
------------	---------------	------------



Dialog

Seq	Scene	Panel
040	0150	2



Dialog

Seq 040	Scene 0150	Panel 3
------------	---------------	------------



Dialog

Seq	Scene	Panel
040	0150	4



Dialog

56 TOAD (CONT'D) 56
(quietly) Sorry! -

Seq	Scene	Panel
040	0150	5



Dialog

56 TOAD (CONT'D) 56
-Sorry! Silence it is!

Seq 050	Scene 0010	Panel 1
------------	---------------	------------



Dialog

Seq 050	Scene 0010	Panel 2
------------	---------------	------------



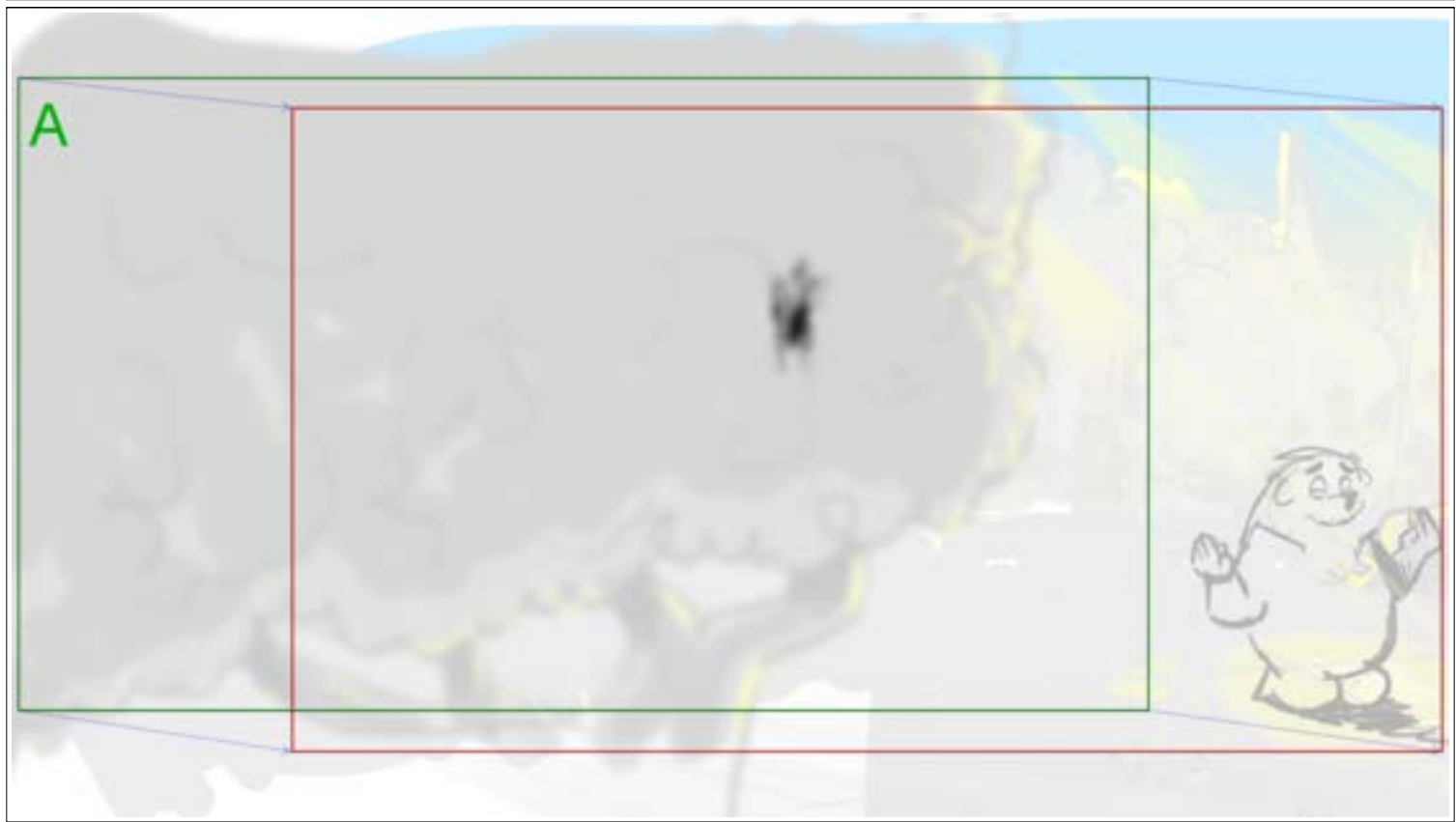
Dialog

Seq 050	Scene 0010	Panel 3
------------	---------------	------------



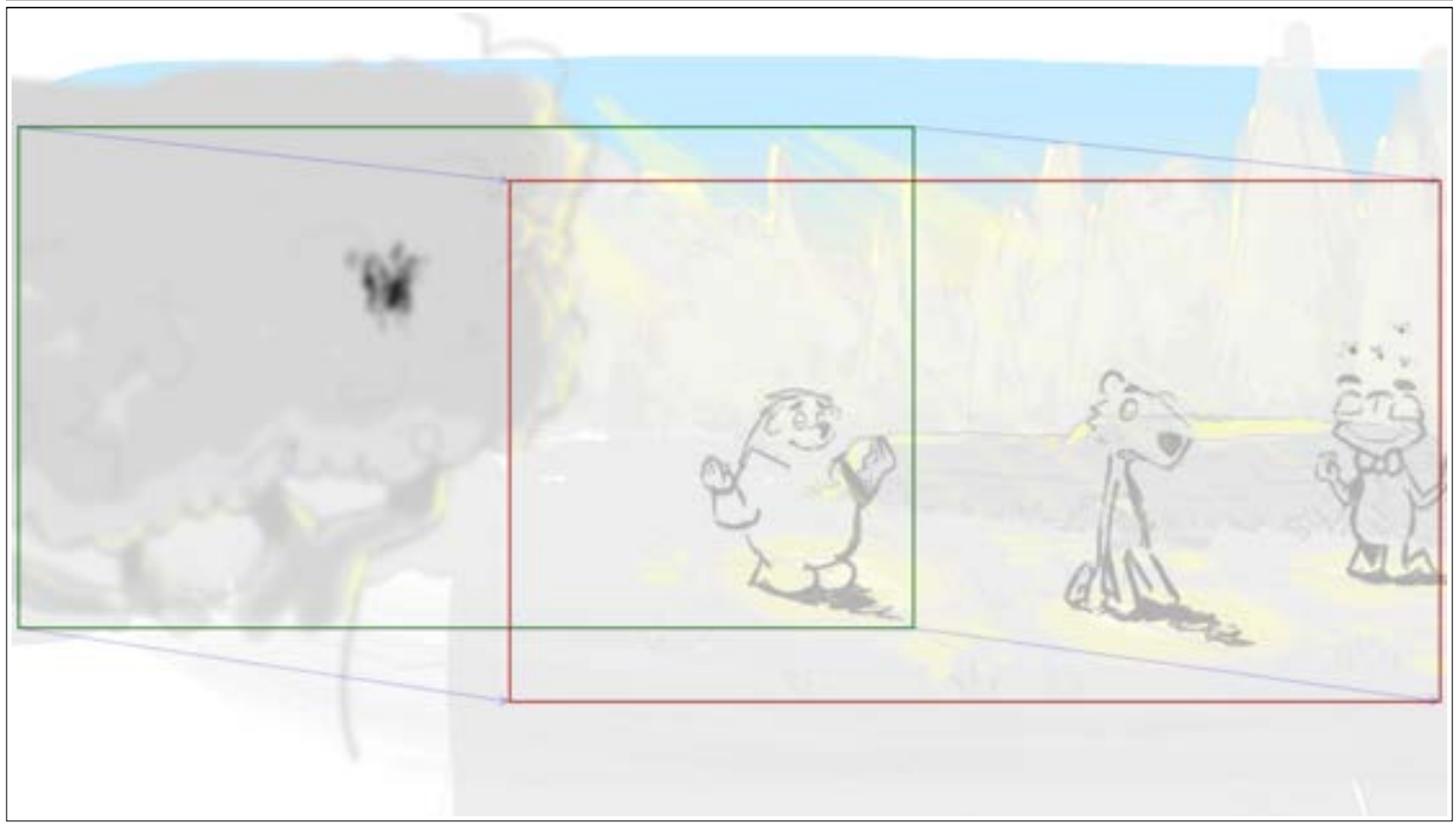
Dialog

Seq	050	Scene	0010	Panel	4
-----	-----	-------	------	-------	---



Dialog

Seq	050	Scene	0010	Panel	5
-----	-----	-------	------	-------	---



Dialog

Seq	050	Scene	0010	Panel	6
-----	-----	-------	------	-------	---



Dialog

Seq 050	Scene 0010	Panel 7
------------	---------------	------------



Dialog

Seq 050	Scene 0010	Panel 8
------------	---------------	------------



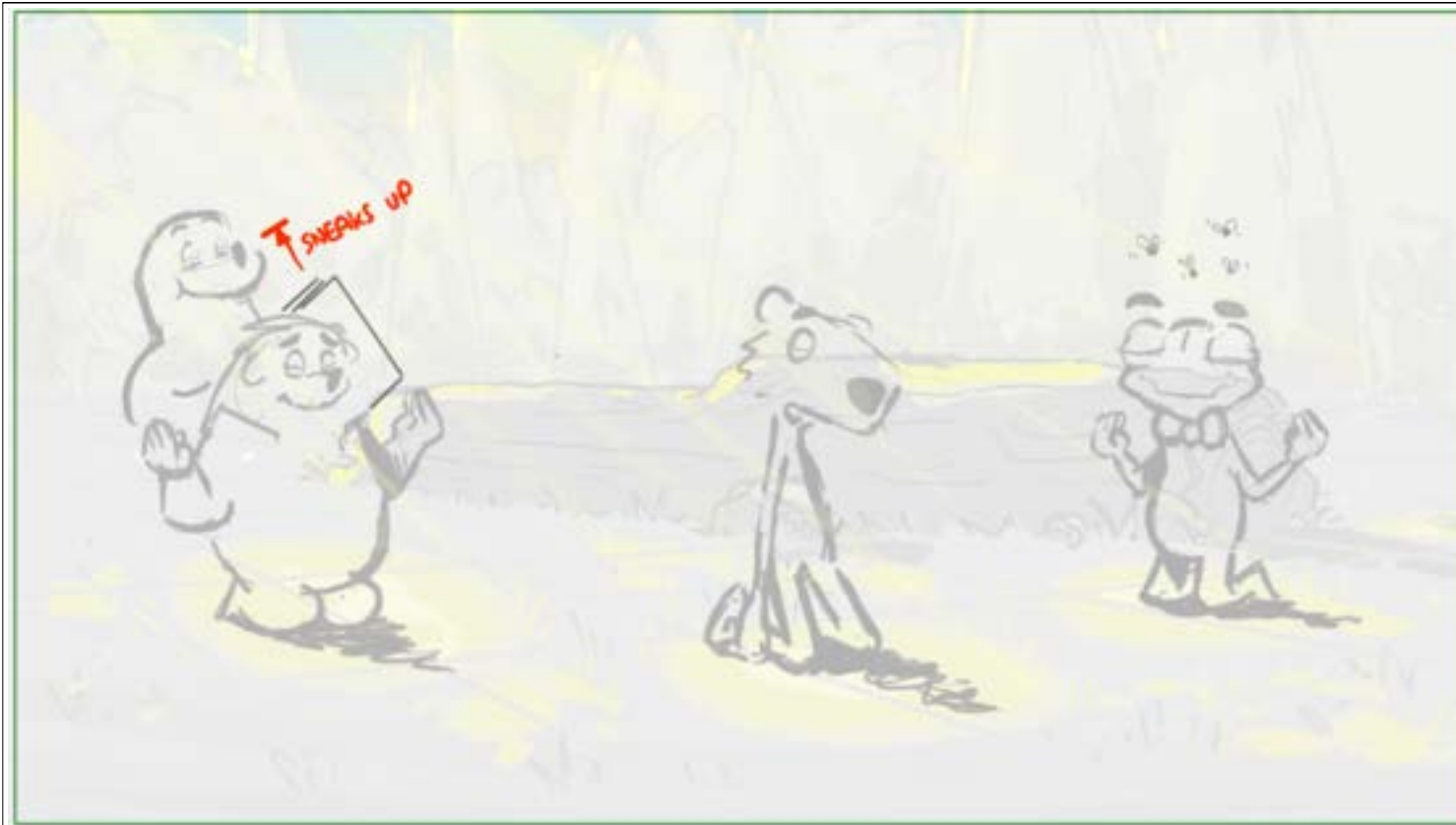
Dialog

Seq	Scene	Panel
050	0010	9



Dialog

Seq 050	Scene 0010	Panel 10
------------	---------------	-------------



Dialog

Seq	Scene	Panel
050	0010	11



Dialog

57 MOLE 57

(quoting in a whisper) "Smell the forest floor!"

Seq	Scene	Panel
050	0010	12



Dialog

58 HEDGE 58

Yaaargh!

Seq 050	Scene 0010	Panel 13
------------	---------------	-------------



Dialog

Seq 050	Scene 0020	Panel 1
------------	---------------	------------



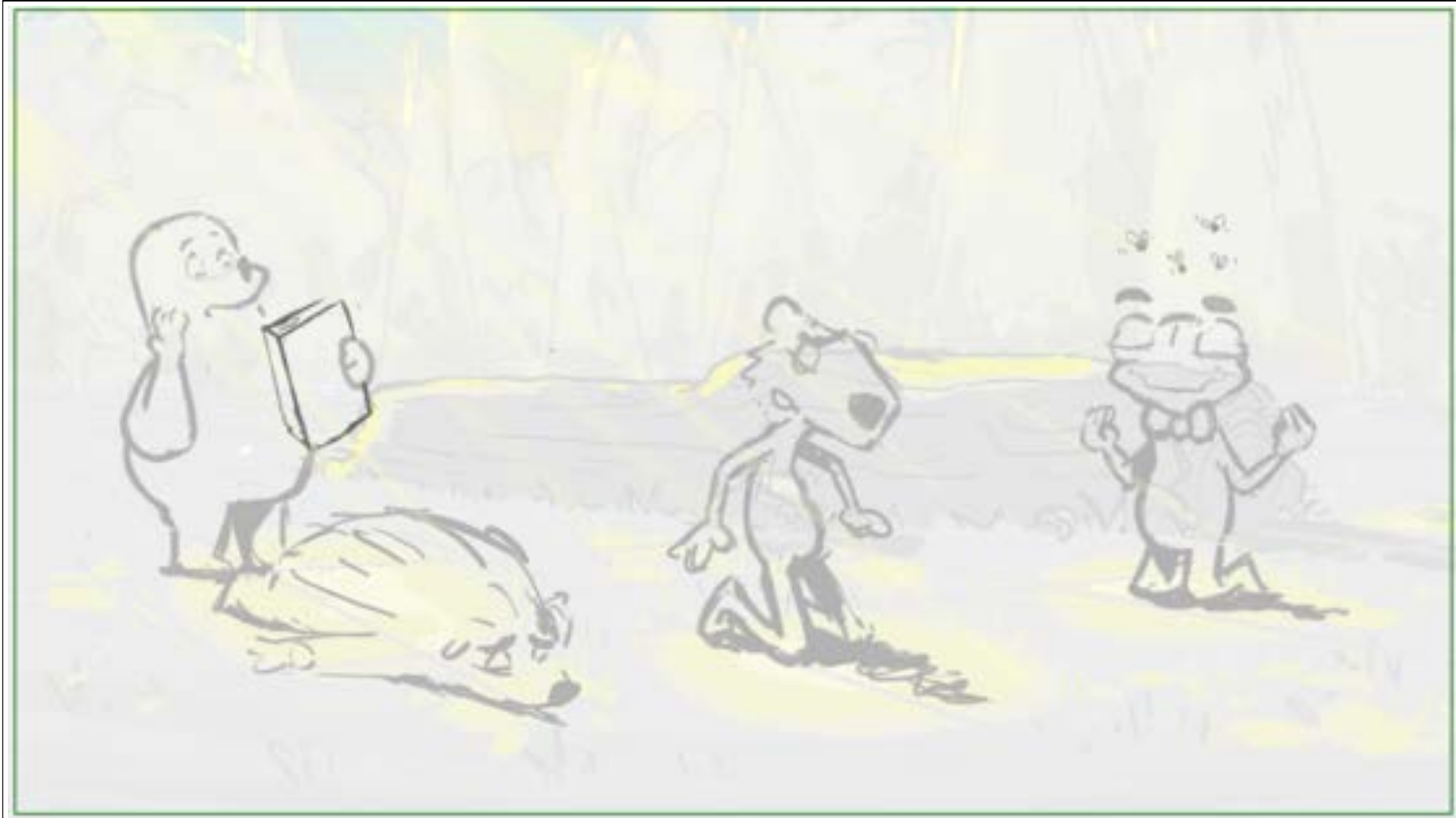
Dialog

Seq	050	Scene	0020	Panel	2
-----	-----	-------	------	-------	---



Dialog

Seq 050	Scene 0030	Panel 1
------------	---------------	------------



Dialog

Seq 050	Scene 0030	Panel 2
------------	---------------	------------



Dialog
RATTY <SNORTS>

Seq 050	Scene 0030	Panel 3
------------	---------------	------------



Dialog

Seq	Scene	Panel
050	0030	4



Dialog

59 MOLE 59

Sorry! -

Seq	Scene	Panel
050	0030	5



Dialog

59 MOLE 59

- Sorry everyone...

Seq	Scene	Panel
050	0040	1



Dialog

Seq	Scene	Panel
050	0040	2



Dialog

60 MOLE (CONT'D) 60

I mean, -

Seq	Scene	Panel
050	0040	3



Dialog

60 MOLE (CONT'D) 60

- the book says, to truly bathe in the forest, you should engage all of your senses!

Seq	Scene	Panel
050	0050	1



Dialog

61 MOLE (CONT'D) 61
Let me help you focus!

Seq	Scene	Panel
050	0050	2



Dialog

62 HEDGE 62

I think I was focussed, sort of...

Seq	Scene	Panel
050	0050	3



Dialog

63 MOLE 63

"Listen to the worms!"

Seq 050	Scene 0050	Panel 4
------------	---------------	------------



Dialog

Seq	Scene	Panel
050	0050	5



Dialog

64 HEDGE 64

Um... What do worms sound like?

Seq	Scene	Panel
050	0050	6



Dialog

65 MOLE 65

Well... -

Seq	Scene	Panel
050	0050	7



Dialog

65 MOLE 65

- you'll know if you listen hard enough!

Seq 050	Scene 0050	Panel 8
------------	---------------	------------



Dialog

Seq 050	Scene 0050	Panel 9
------------	---------------	------------



Dialog

Seq	Scene	Panel
050	0050	10



Dialog

66 MOLE (CONT'D) 66

"Feel the bark -

Seq	050	Scene	0060	Panel	1
-----	-----	-------	------	-------	---



Dialog

66 MOLE (CONT'D) 66
- of a tree."

Seq	050	Scene	0060	Panel	2
-----	-----	-------	------	-------	---



Dialog

67 MOLE (CONT'D) 67

Ratty?

Seq 050	Scene 0060	Panel 3
------------	---------------	------------



Dialog

Seq 050	Scene 0060	Panel 4
------------	---------------	------------



Dialog

Seq 050	Scene 0060	Panel 5
------------	---------------	------------



Dialog

Seq	Scene	Panel
050	0060	6



Dialog

68 RATTY 68

Eh? Wassat? -

Seq	Scene	Panel
050	0060	7



Dialog

68 RATTY 68

- Yes, very restful..!

Seq	Scene	Panel
050	0060	8



Dialog

69 MOLE 69

Ratty - were you asleep?!

Seq	050	Scene	0060	Panel	9
-----	-----	-------	------	-------	---



Dialog
70 RATTY 70
I... I was,-

Seq	050	Scene	0060	Panel	10
-----	-----	-------	------	-------	----



Dialog

70 RATTY 70

- yes! -

Seq	050	Scene	0060	Panel	11
-----	-----	-------	------	-------	----



Dialog

70 RATTY 70

- So relaxed! Forest bathing - lovely!

Seq	050	Scene	0060	Panel	12
-----	-----	-------	------	-------	----



Dialog

71 MOLE 71

But you're meant to stay awake!-

Seq	050	Scene	0060	Panel	13
-----	-----	-------	------	-------	----



Dialog

71 MOLE 71

- "Engage all your senses!" It says so right here!

Seq	Scene	Panel
050	0060	14



Dialog

72 RATTY 72

Well... maybe there's more than one way of doing it, Moley...

Seq	Scene	Panel
050	0060	15



Dialog

73 MOLE 73

Yes, but today we're doing it my way! Me! Mindful Mr--(Mole)

Seq 050	Scene 0060	Panel 16
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Dialog

Seq 050	Scene 0060	Panel 17
------------	---------------	-------------



Dialog

Seq	050	Scene	0060	Panel	18
-----	-----	-------	------	-------	----



Dialog

74 MOLE (CONT'D) 74

I mean, -

Seq	Scene	Panel
050	0060	19



Dialog

74 MOLE (CONT'D) 74

- please? Can you just try it - for me?

Seq	Scene	Panel
050	0060	20



Dialog

75 RATTY 75

Of course, Mole. Whatever you say.

Seq 050	Scene 0060	Panel 21
------------	---------------	-------------



Dialog

Seq 050	Scene 0060	Panel 22
------------	---------------	-------------



Dialog

Seq	050	Scene	0060	Panel	23
-----	-----	-------	------	-------	----



Dialog

Seq 050	Scene 0070	Panel 1
------------	---------------	------------



Dialog

Seq	050	Scene	0070	Panel	2
-----	-----	-------	------	-------	---



Dialog

Seq 050	Scene 0070	Panel 3
------------	---------------	------------



Dialog

Seq 050	Scene 0070	Panel 4
------------	---------------	------------



Dialog

Seq	Scene	Panel
050	0070	5



Dialog

76 RATTY (CONT'D) 76 (OS) (gently)
Hello, -

Seq	Scene	Panel
050	0070	6



Dialog

76 RATTY (CONT'D) 76 (OS)
- tree...

Seq 050	Scene 0070	Panel 7
------------	---------------	------------



Dialog

Seq	Scene	Panel
050	0070	8



Dialog

77 MOLE 77

Don't tell me, you're asleep too!

Seq	Scene	Panel
050	0070	9



Dialog

78 TOAD 78

Mole, I want to thank you.

Seq	Scene	Panel
050	0070	10



Dialog

79 MOLE 79

Oh, um, well, that's--

Seq 050	Scene 0070	Panel 11
------------	---------------	-------------



Dialog

Seq 050	Scene 0070	Panel 12
------------	---------------	-------------



Dialog

Seq	Scene	Panel
050	0070	13



Dialog

80 TOAD 80

I've been a fool, spending my days racing -

Seq	Scene	Panel
050	0070	14



Dialog

80 TOAD 80

- around chasing material things -

Seq	Scene	Panel
050	0070	15



Dialog

80 TOAD 80

- when I could have been here -

Seq 050	Scene 0070	Panel 16
------------	---------------	-------------



Dialog

Seq 050	Scene 0070	Panel 17
------------	---------------	-------------



Dialog

Seq 050	Scene 0080	Panel 1
------------	---------------	------------



Dialog

Seq 050	Scene 0080	Panel 2
------------	---------------	------------



Dialog

Seq	050	Scene	0080	Panel	3
-----	-----	-------	------	-------	---

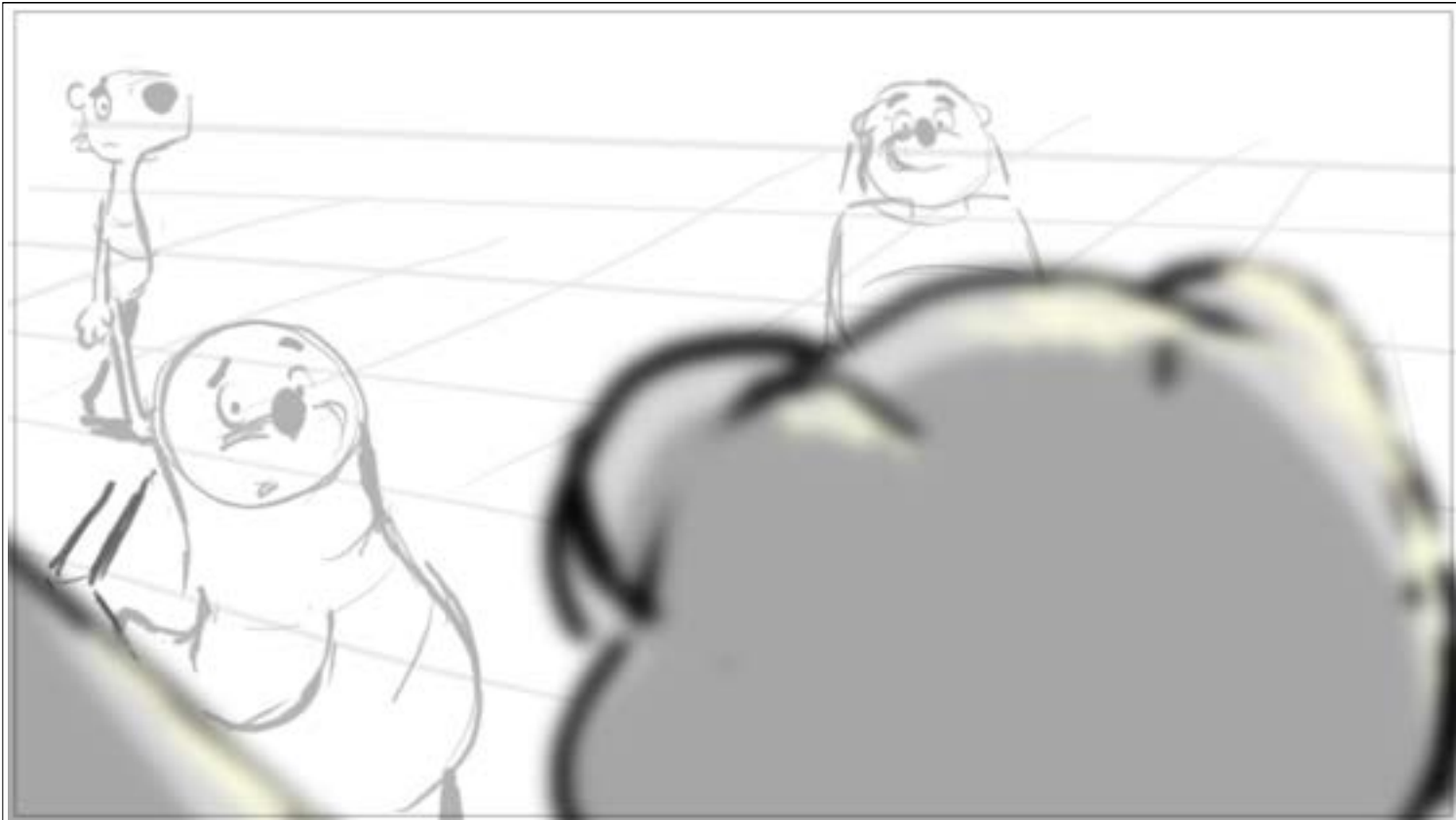


Dialog

81(CONT'D) 81

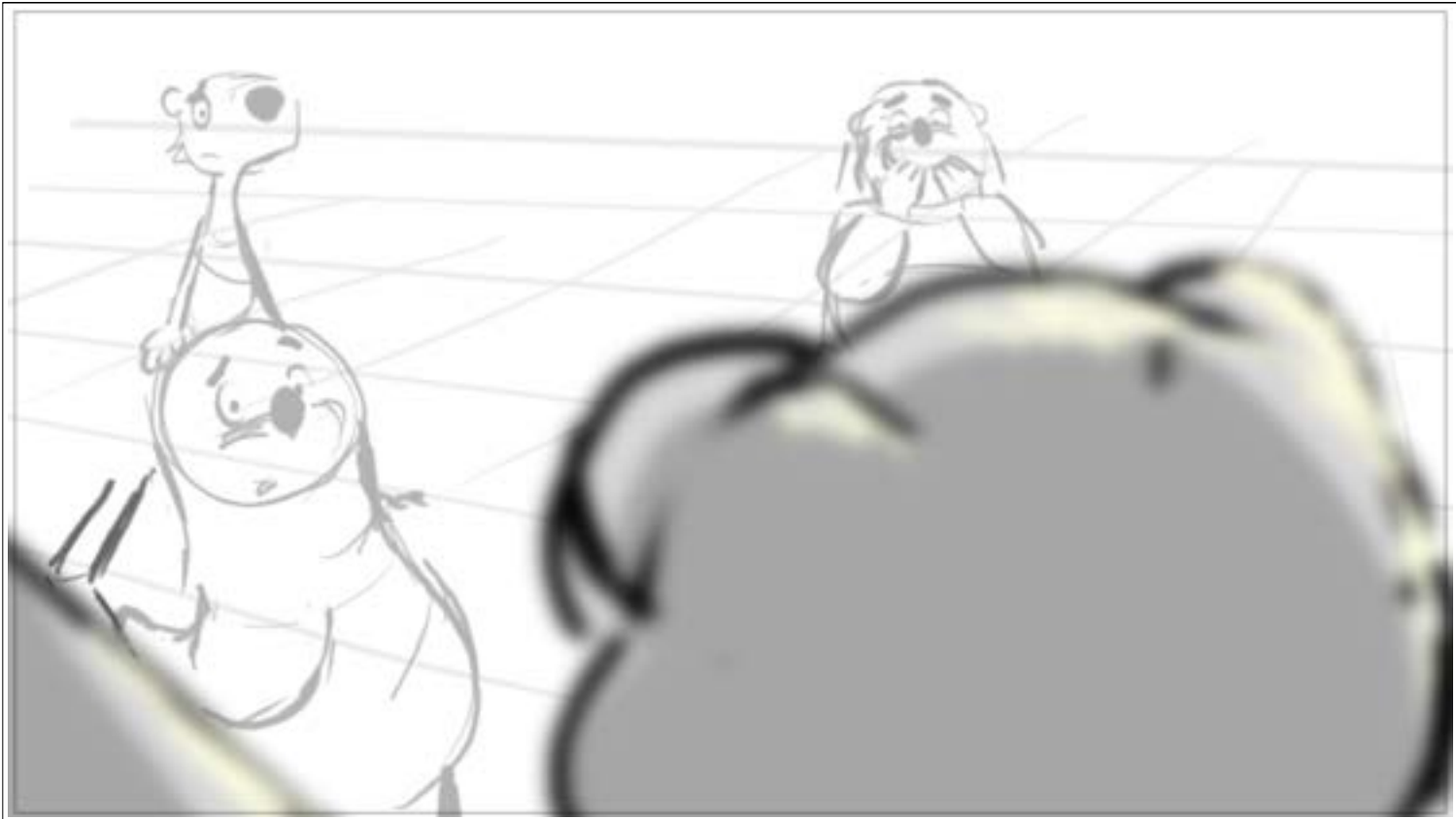
Breathing in the wonder of these woods! -

Seq	050	Scene	0090	Panel	1
-----	-----	-------	------	-------	---



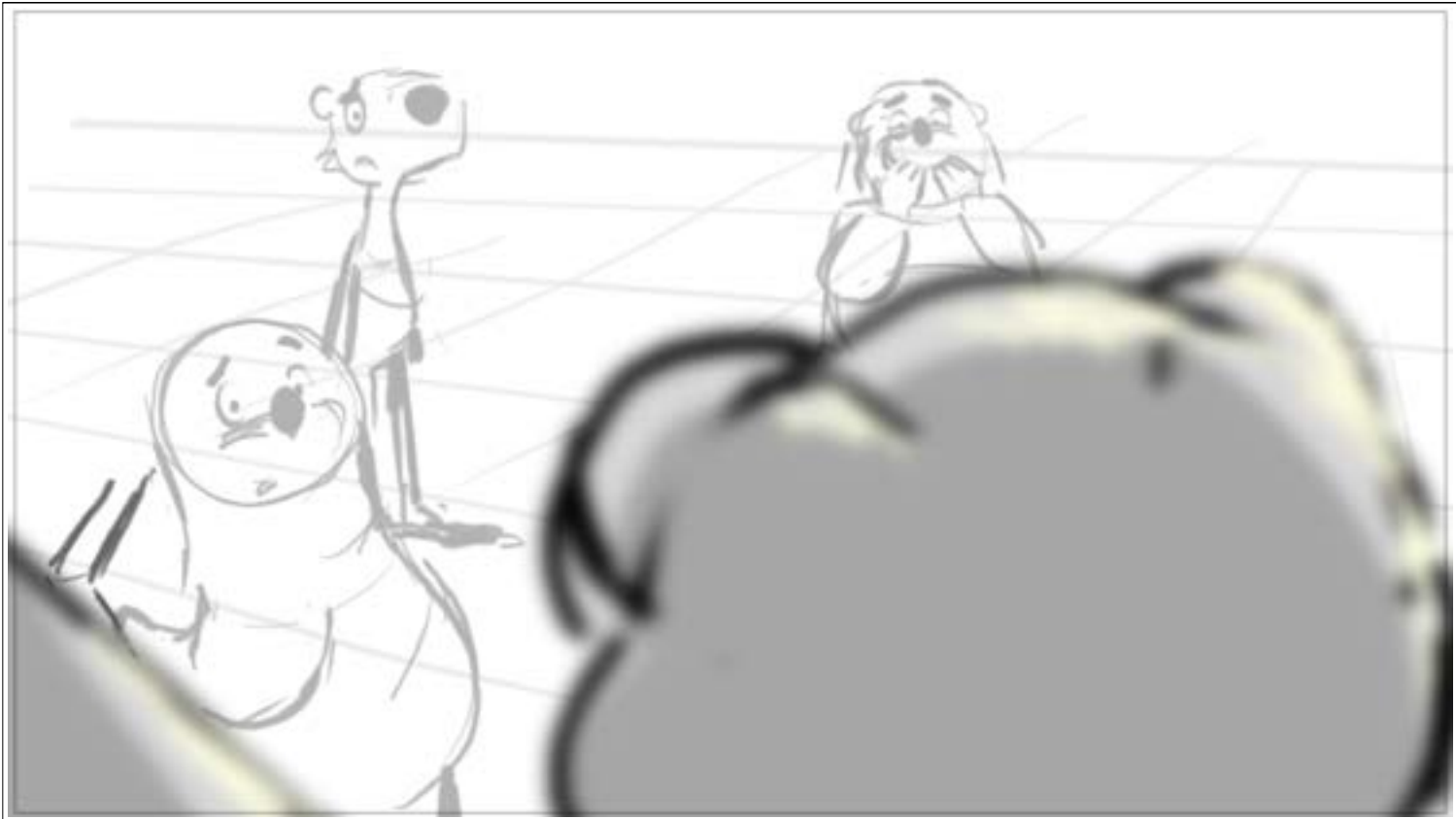
Dialog
81(CONT'D) 81
- I feel... -

Seq	050	Scene	0090	Panel	2
-----	-----	-------	------	-------	---



Dialog
81 (CONT'D) 81
- refreshed! -

Seq	050	Scene	0090	Panel	3
-----	-----	-------	------	-------	---



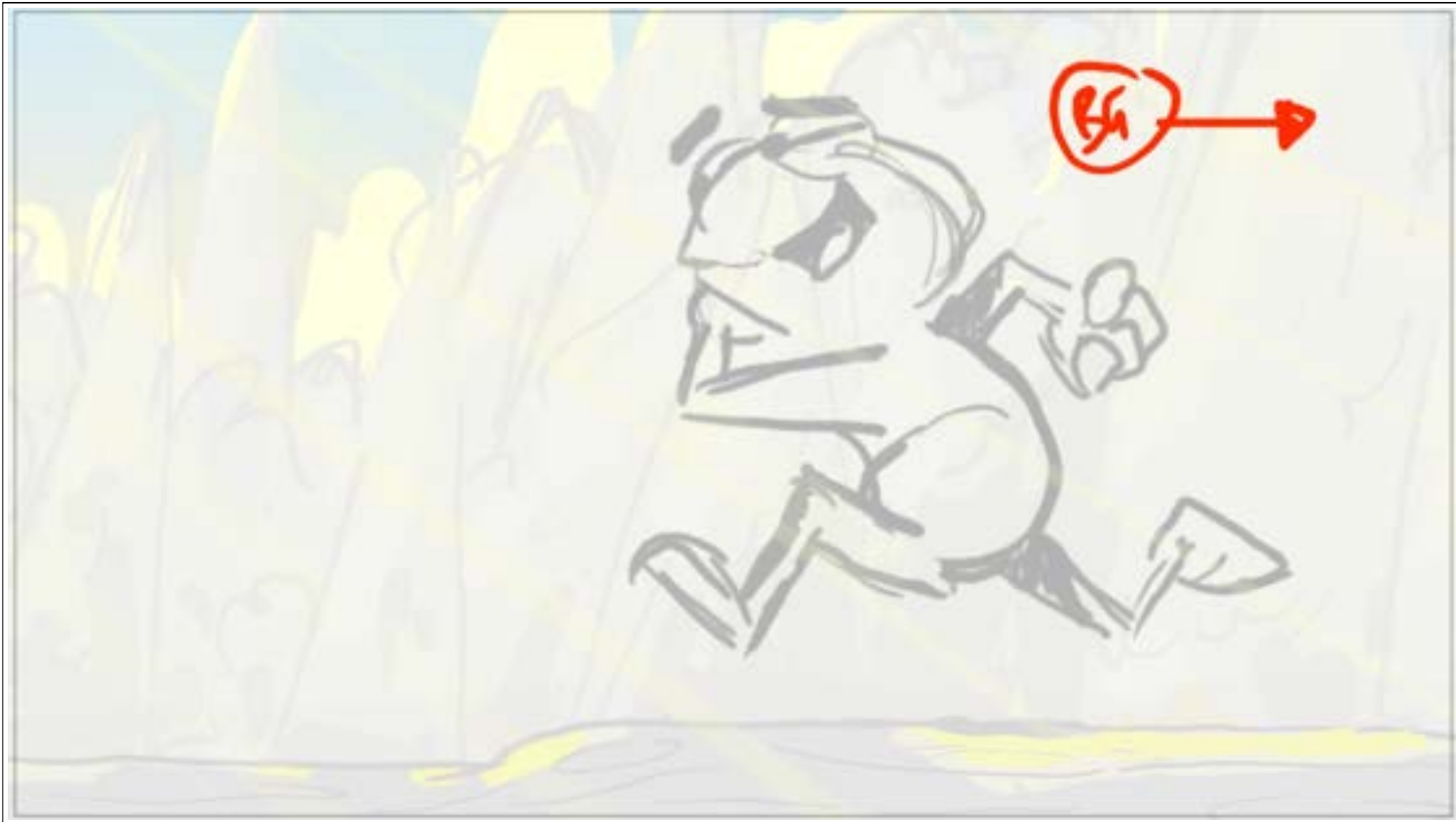
Dialog
81 (CONT'D) 81
- A new Toad!

Seq 050	Scene 0100	Panel 1
------------	---------------	------------



Dialog

Seq	050	Scene	0100	Panel	2
-----	-----	-------	------	-------	---



Dialog

Seq	050	Scene	0100	Panel	3
-----	-----	-------	------	-------	---



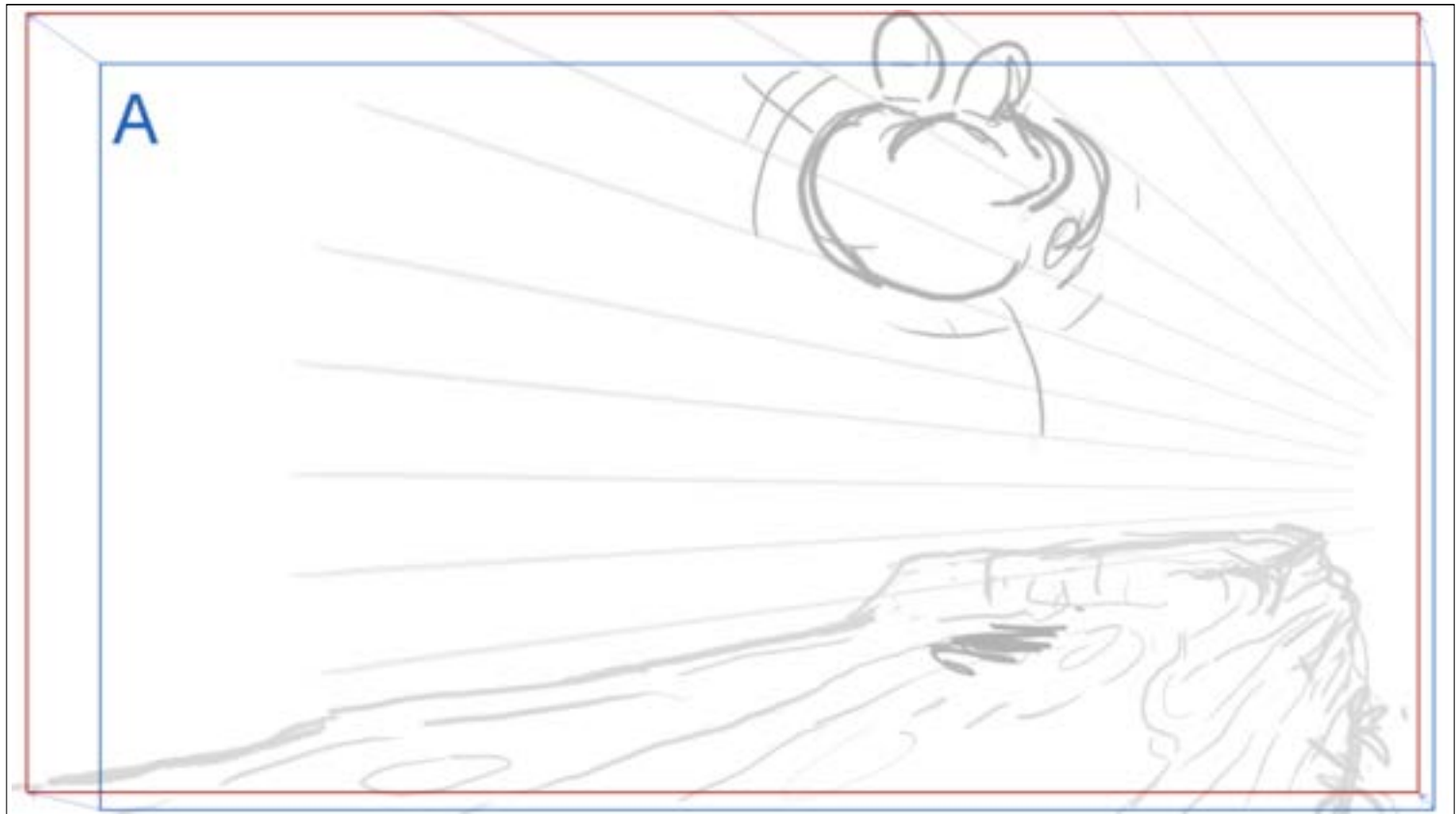
Dialog

Seq 050	Scene 0110	Panel 1
------------	---------------	------------



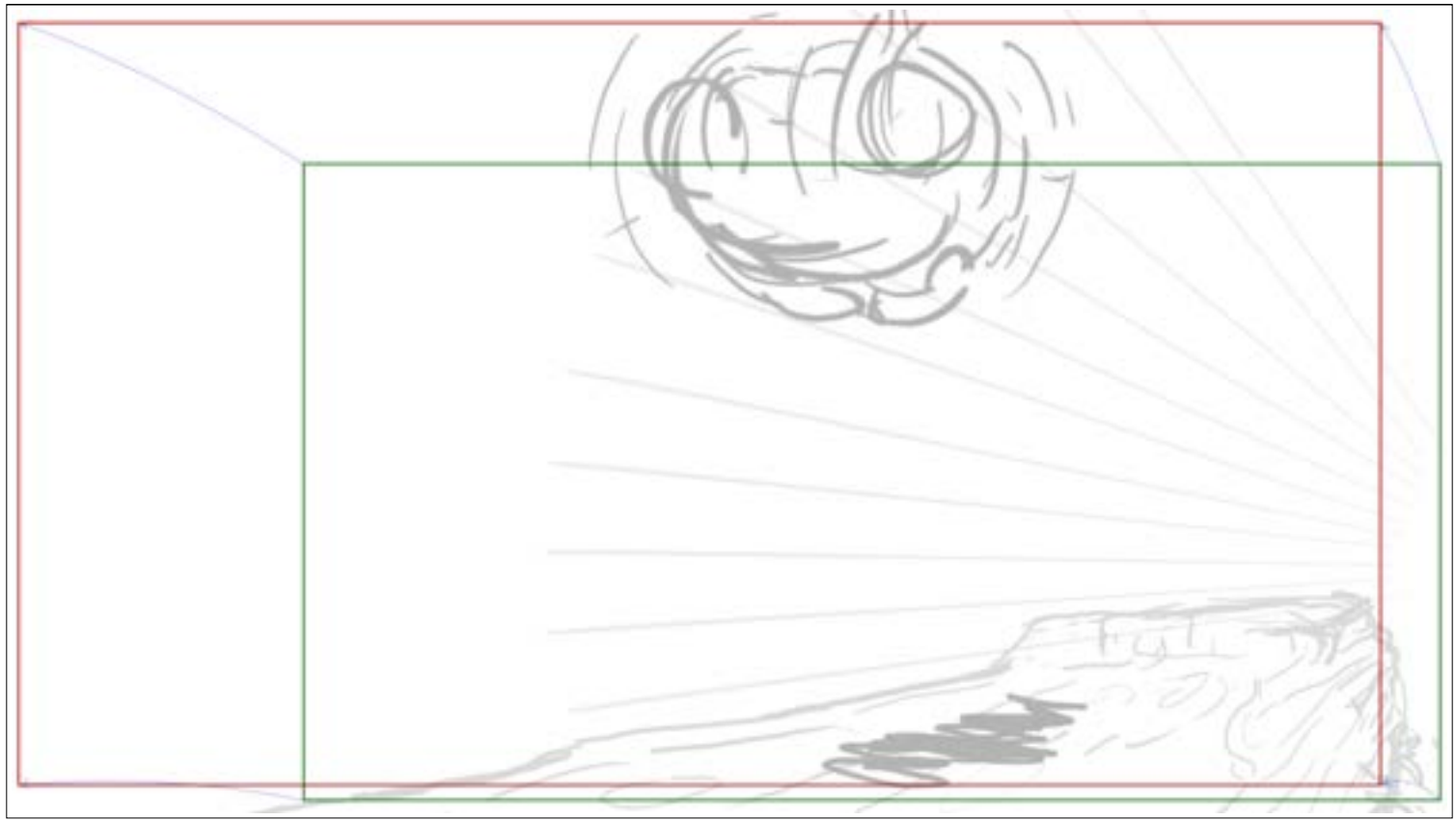
Dialog

Seq	050	Scene	0110	Panel	2
-----	-----	-------	------	-------	---



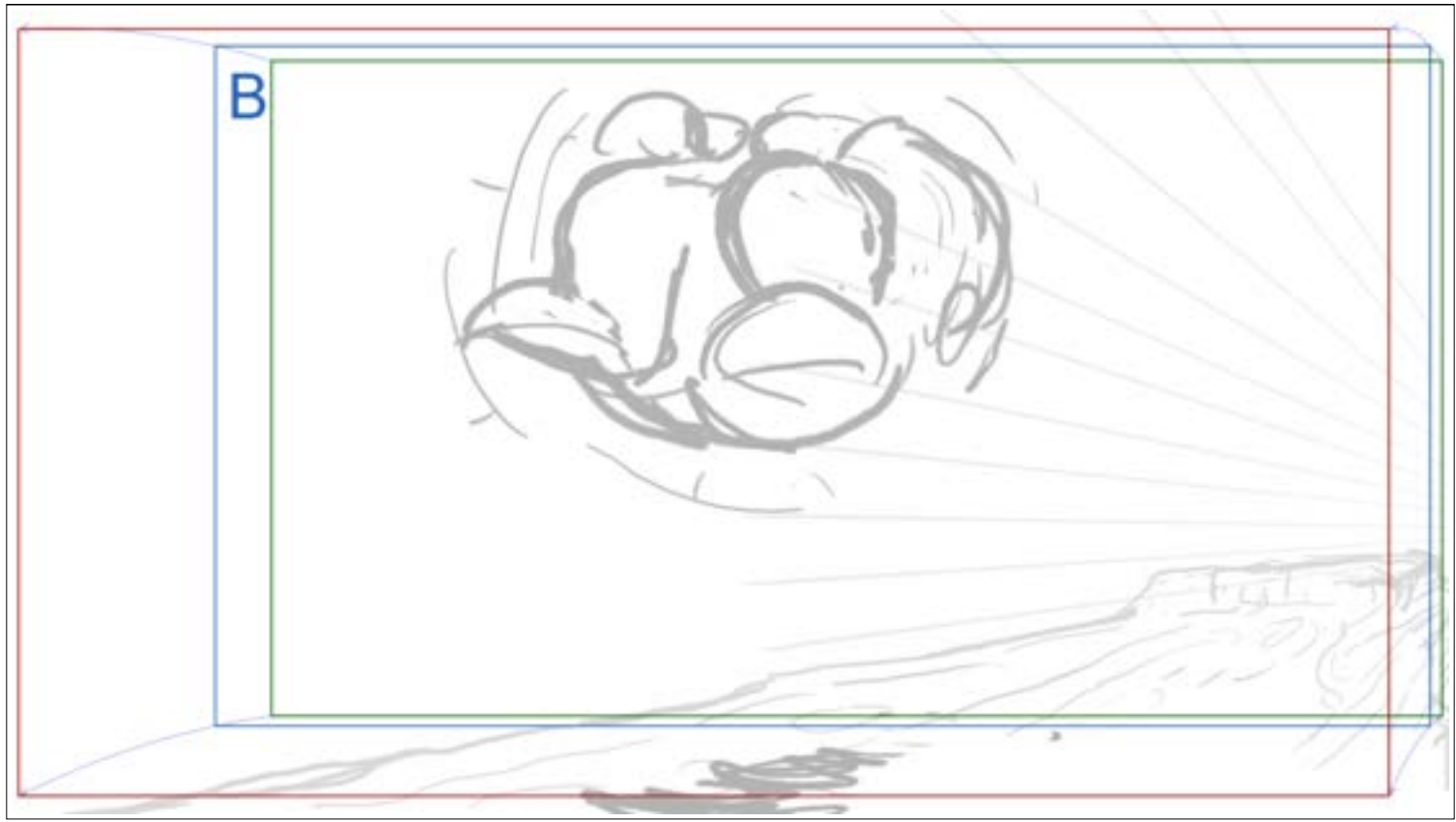
Dialog

Seq	050	Scene	0110	Panel	3
-----	-----	-------	------	-------	---



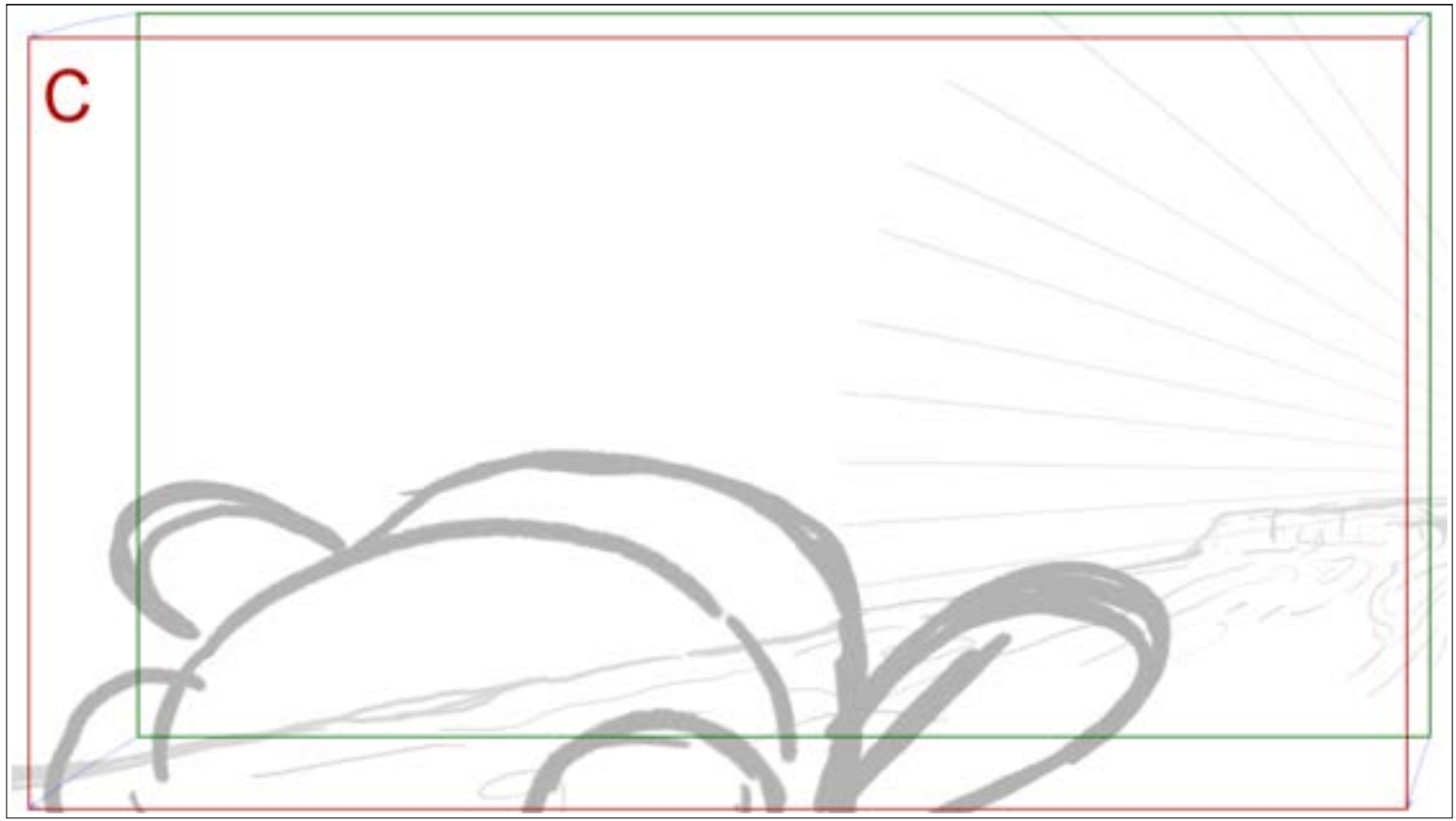
Dialog

Seq	050	Scene	0110	Panel	4
-----	-----	-------	------	-------	---



Dialog

Seq	050	Scene	0110	Panel	5
-----	-----	-------	------	-------	---



Dialog

Seq 050	Scene 0110	Panel 6
------------	---------------	------------



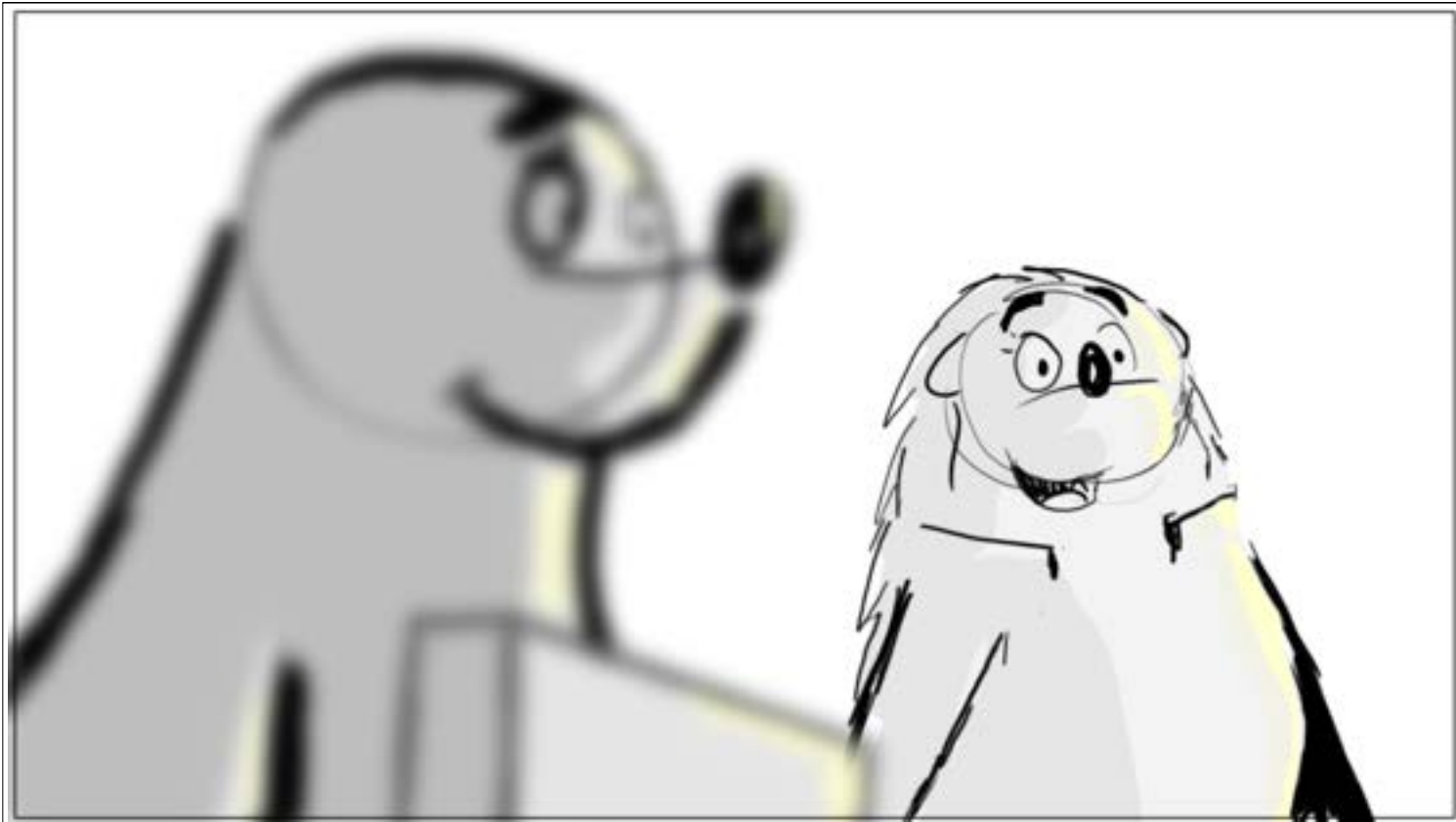
Dialog

Seq	050	Scene	0110	Panel	7
-----	-----	-------	------	-------	---



Dialog

Seq	Scene	Panel
050	0120	1



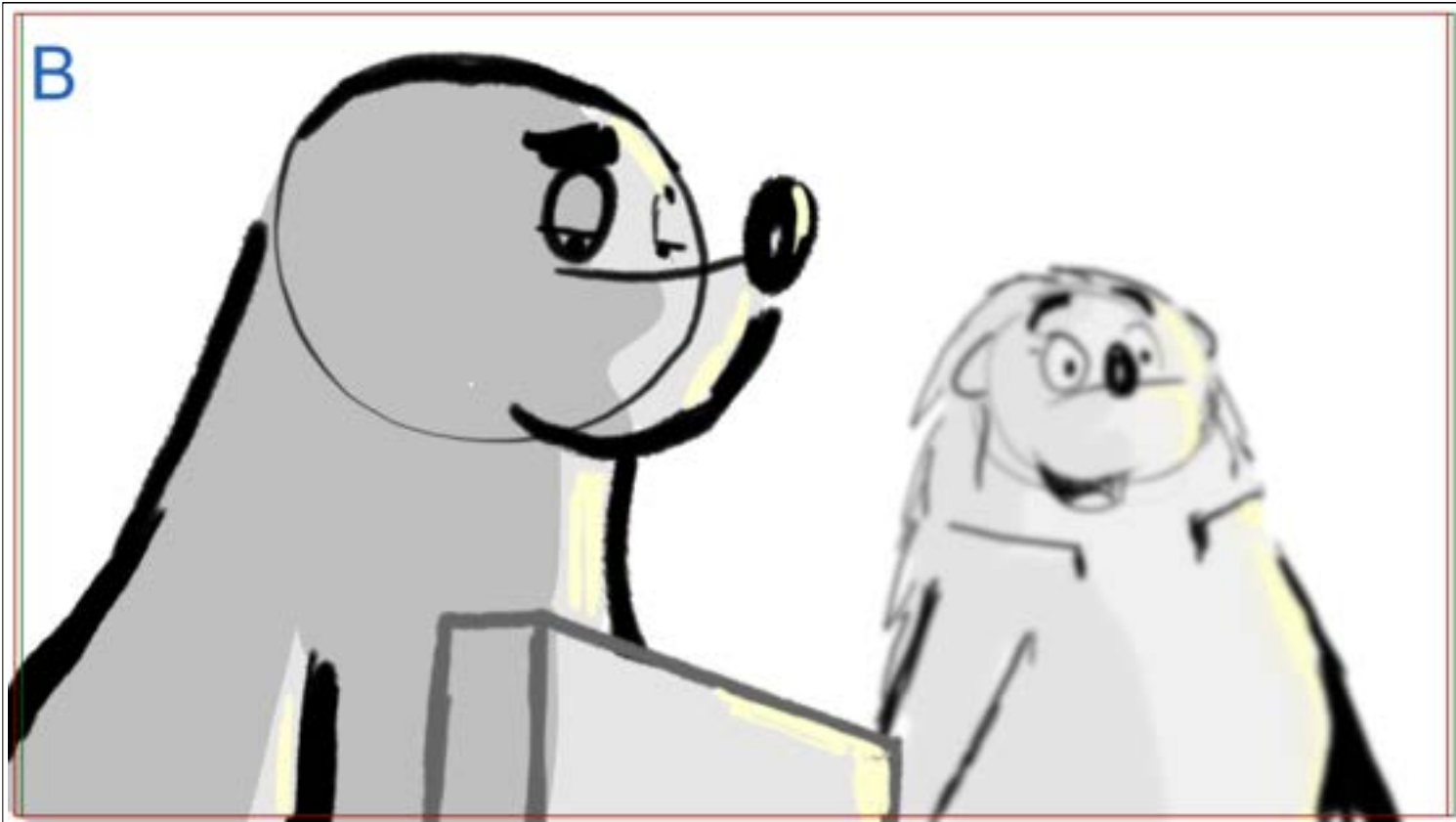
Dialog

Seq	Scene	Panel
050	0120	2



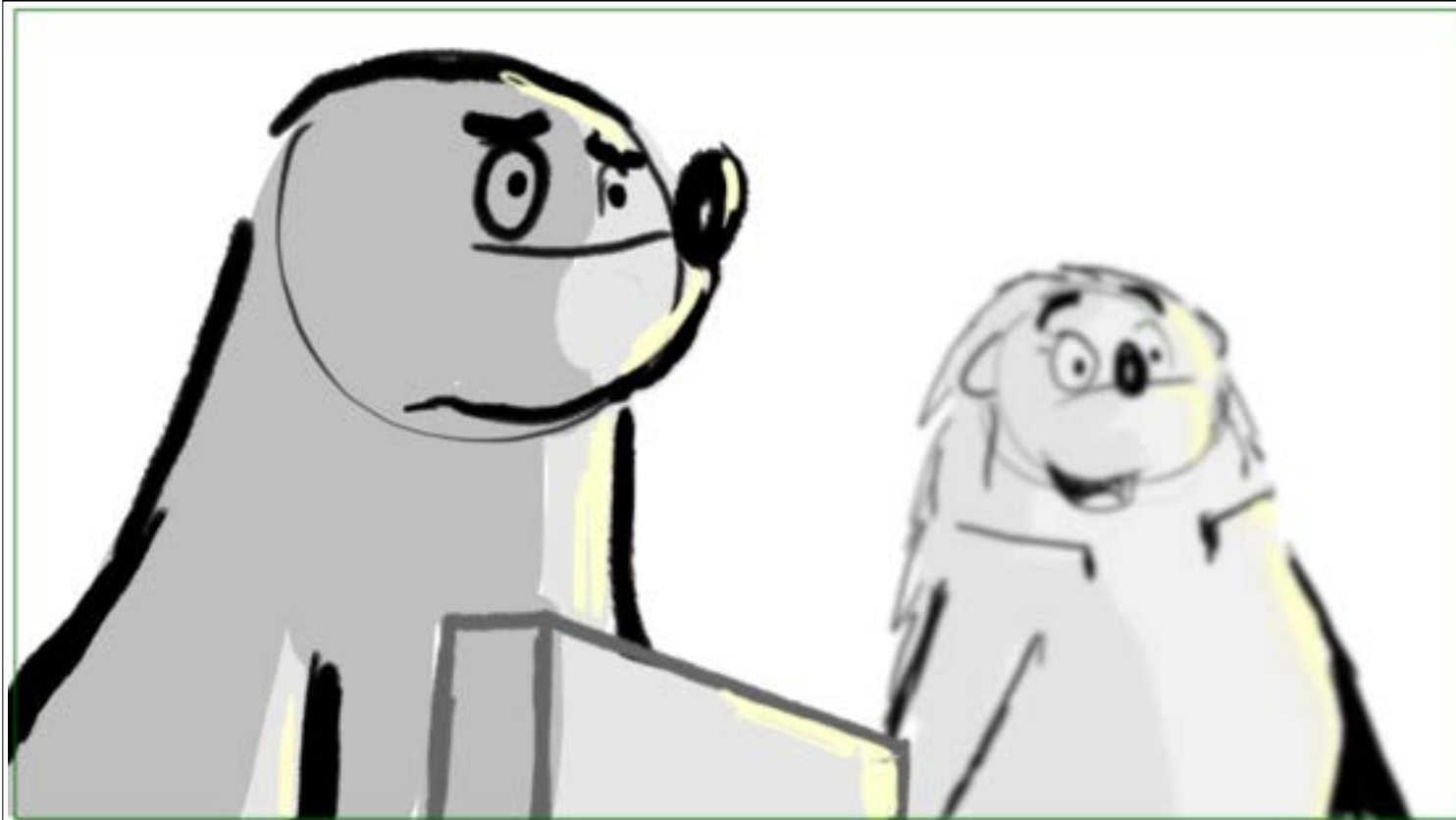
Dialog

Seq	050	Scene	0120	Panel	3
-----	-----	-------	------	-------	---



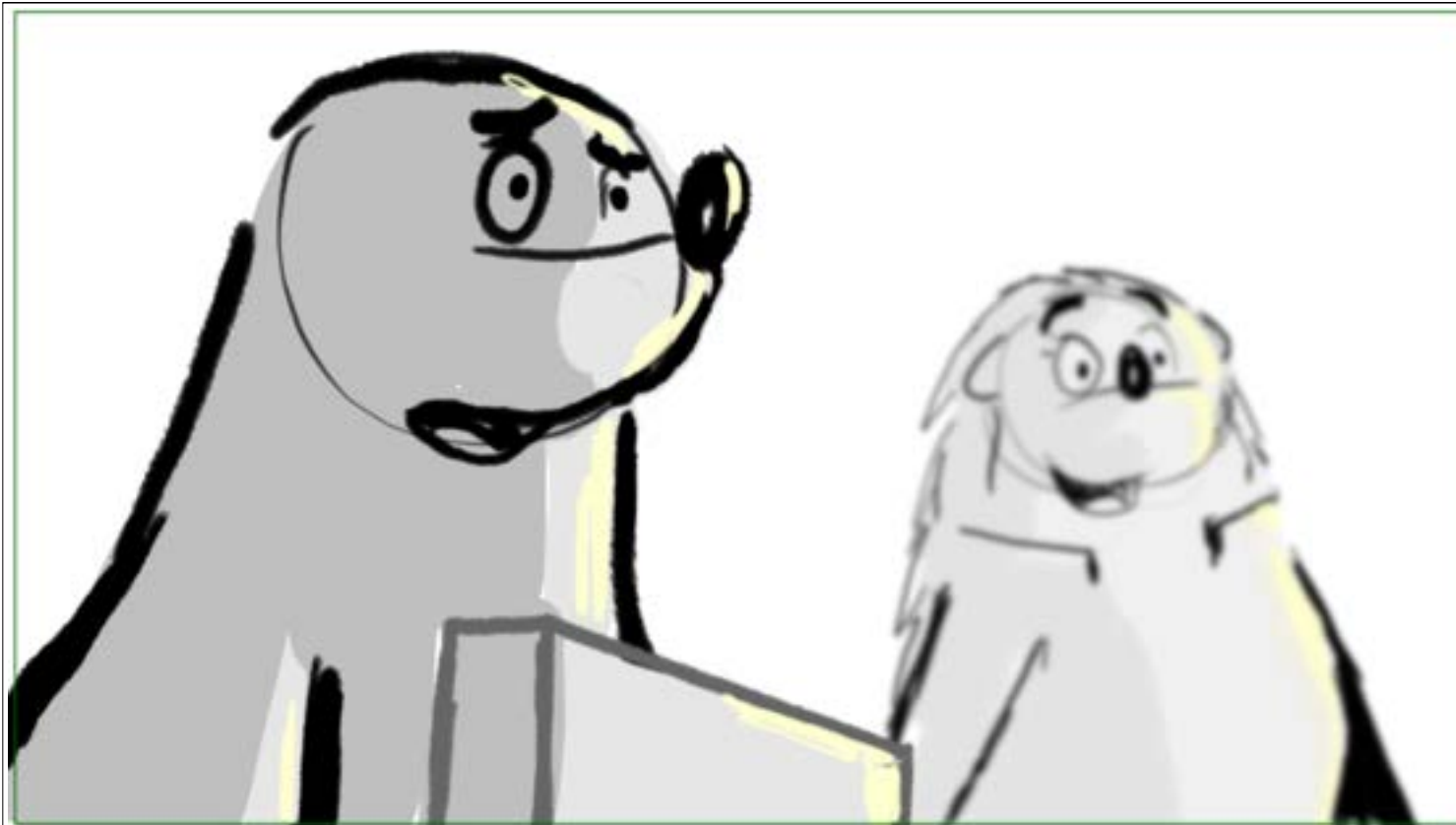
Dialog

Seq	050	Scene	0120	Panel	4
-----	-----	-------	------	-------	---



Dialog

Seq	050	Scene	0120	Panel	5
-----	-----	-------	------	-------	---

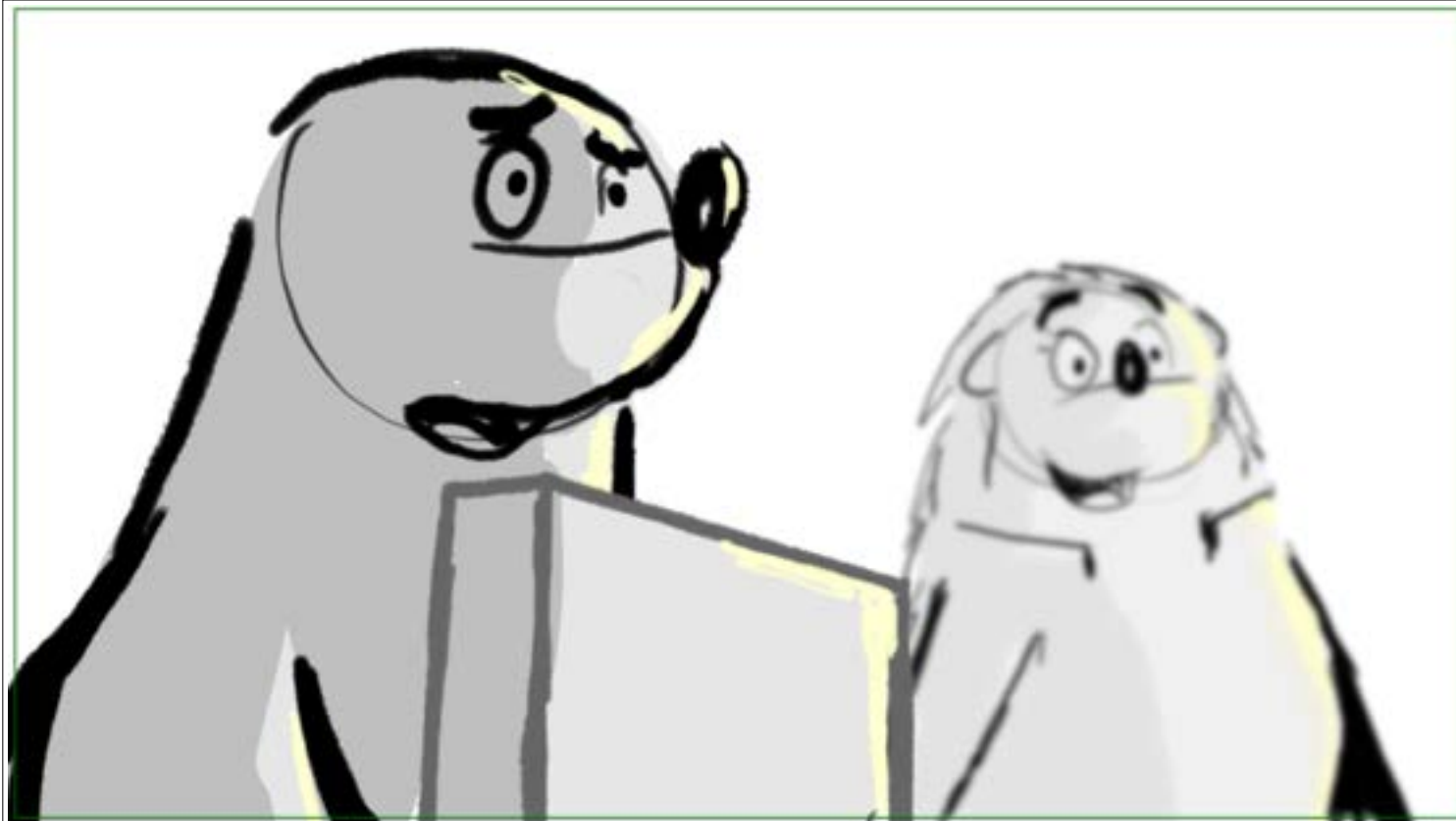


Dialog

82 MOLE 82

That's... lovely, Toad, but please can you sit back down again? -

Seq	Scene	Panel
050	0120	6



Dialog

82 MOLE 82

- We haven't finished meditating!

Seq	Scene	Panel
050	0130	1



Dialog

83 TOAD 83

But I'm so full of energy! There must be something more we can do, to take this to the next level!

Seq 050	Scene 0130	Panel 2
------------	---------------	------------



Dialog

Seq	050	Scene	0140	Panel	1
-----	-----	-------	------	-------	---



Dialog

84 MOLE 84

No! I mean, I don't want to!

Seq	Scene	Panel
050	0150	1



Dialog

85 HEDGE 85

You're right, Toad,-

Seq	Scene	Panel
050	0150	2



Dialog

85 HEDGE 85

- I feel ay-may-zing! -

Seq	Scene	Panel
050	0150	3



Dialog

85 HEDGE 85

- What'll we do now?

Seq	Scene	Panel
050	0150	4



Dialog

86 MOLE 86
I'll tell you! -

Seq	Scene	Panel
050	0150	5



Dialog

86 MOLE 86

- Um...-

Seq	Scene	Panel
050	0150	6



Dialog

86 MOLE 86

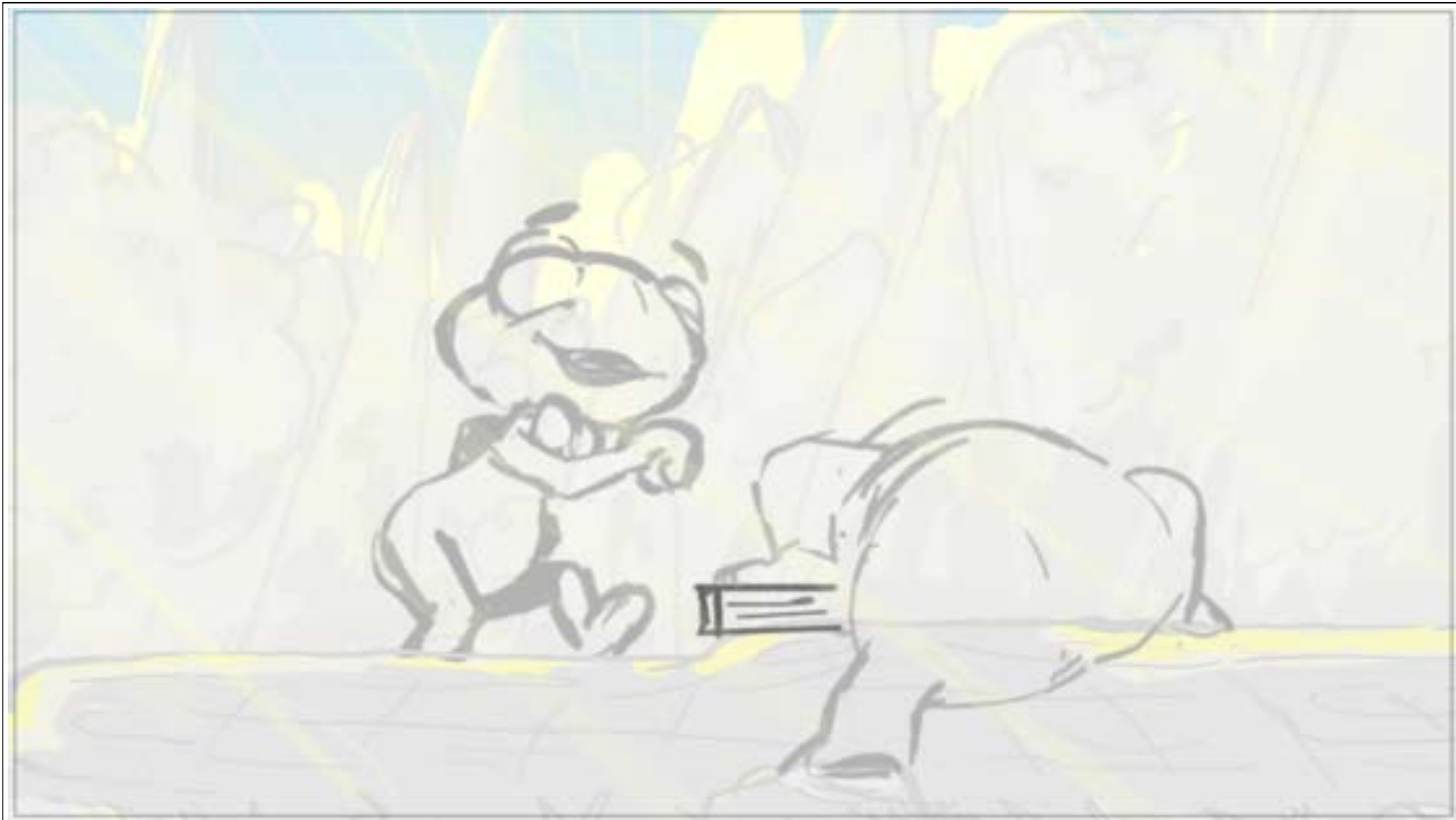
- Aha! -

Seq 050	Scene 0150	Panel 7
------------	---------------	------------



Dialog

Seq 050	Scene 0160	Panel 1
------------	---------------	------------



Dialog

Seq	Scene	Panel
050	0160	2



Dialog

86 MOLE 86

- "To truly understand the age of the forest, find the oldest tree you can - and hug it!"

Seq	Scene	Panel
050	0160	3



Dialog
TOAD <LAUGHS>

Seq	Scene	Panel
050	0160	4



Dialog

87 TOAD 87

Tree-hugging!-

Seq	Scene	Panel
050	0160	5



Dialog

87 TOAD 87

- Love it! -

Seq	Scene	Panel
050	0160	6



Dialog

87 TOAD 87

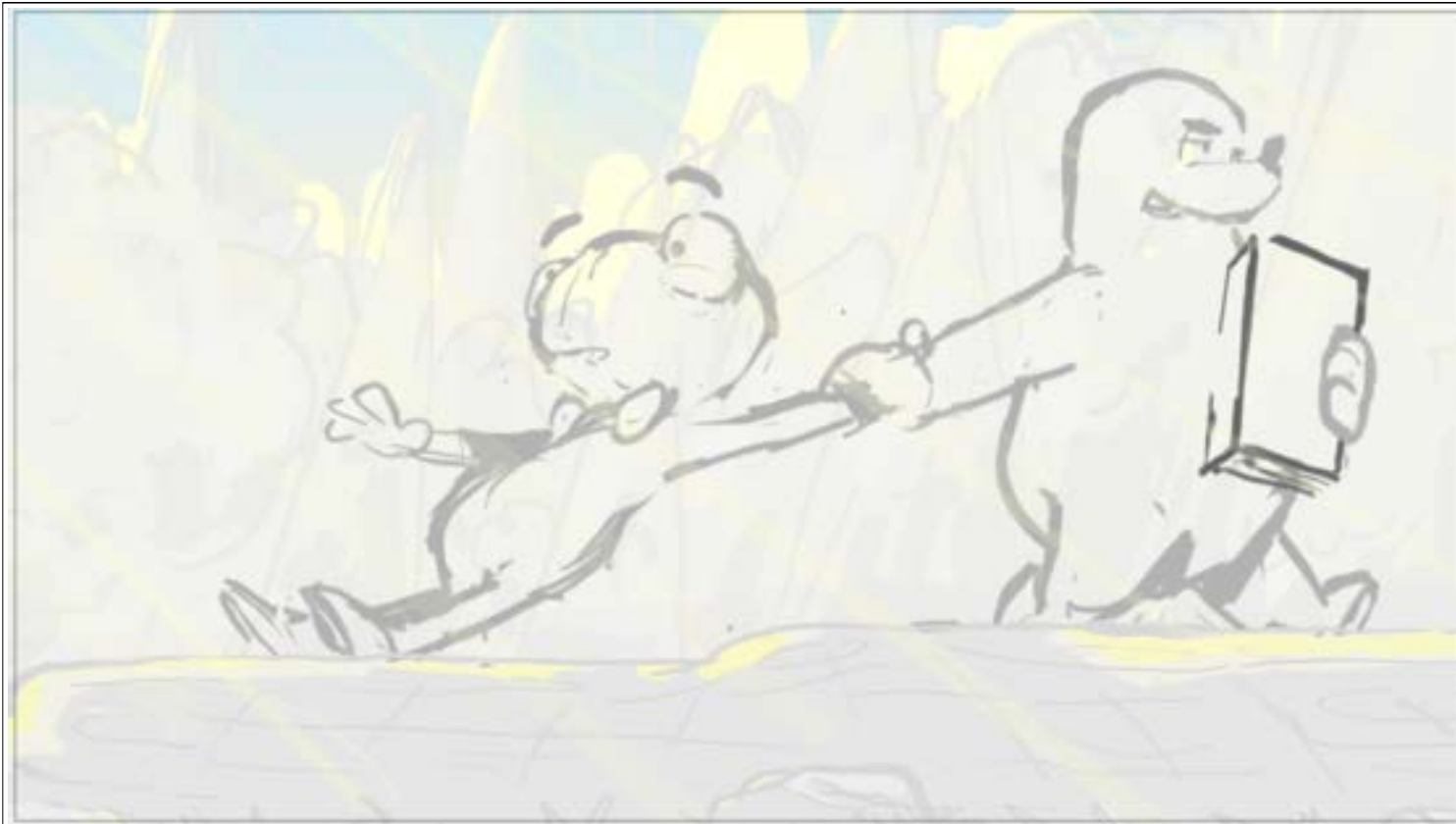
- The oldest part of the forest is this way...

Seq	050	Scene	0160	Panel	7
-----	-----	-------	------	-------	---



Dialog
88 MOLE 88
Now, Toad, -

Seq	Scene	Panel
050	0160	8

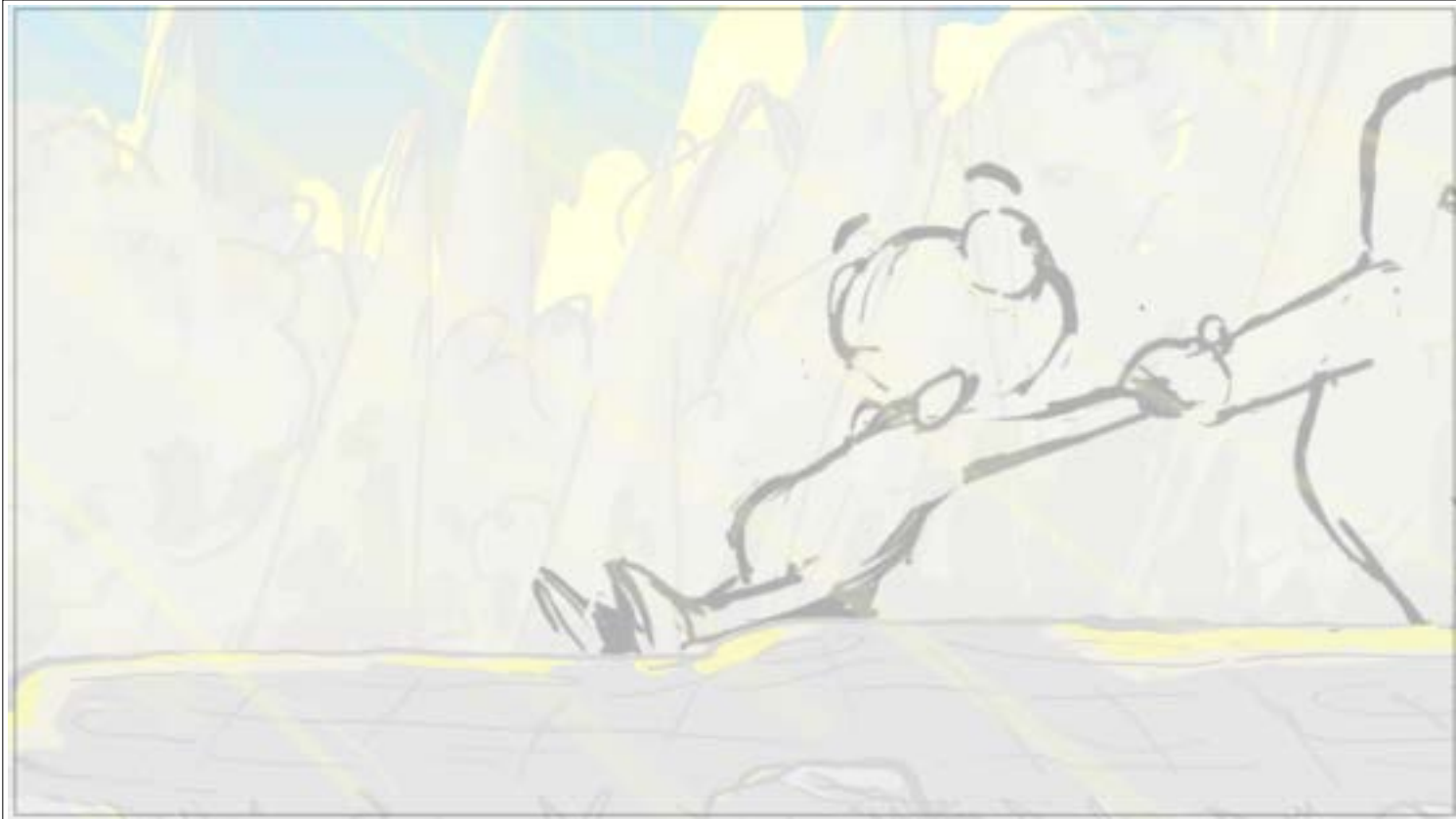


Dialog

88 MOLE 88

- leave this to the expert! -

Seq	Scene	Panel
050	0160	9



Dialog

88 MOLE 88

- Follow me, everyone!

Seq	050	Scene	0170	Panel	1
-----	-----	-------	------	-------	---



Dialog

Seq 050	Scene 0170	Panel 2
------------	---------------	------------



Dialog

Seq	050	Scene	0170	Panel	3
-----	-----	-------	------	-------	---



Dialog

Seq 050	Scene 0170	Panel 4
------------	---------------	------------



Dialog

Seq	060	Scene	0010	Panel	1
-----	-----	-------	------	-------	---



Dialog

Seq	060	Scene	0010	Panel	2
-----	-----	-------	------	-------	---



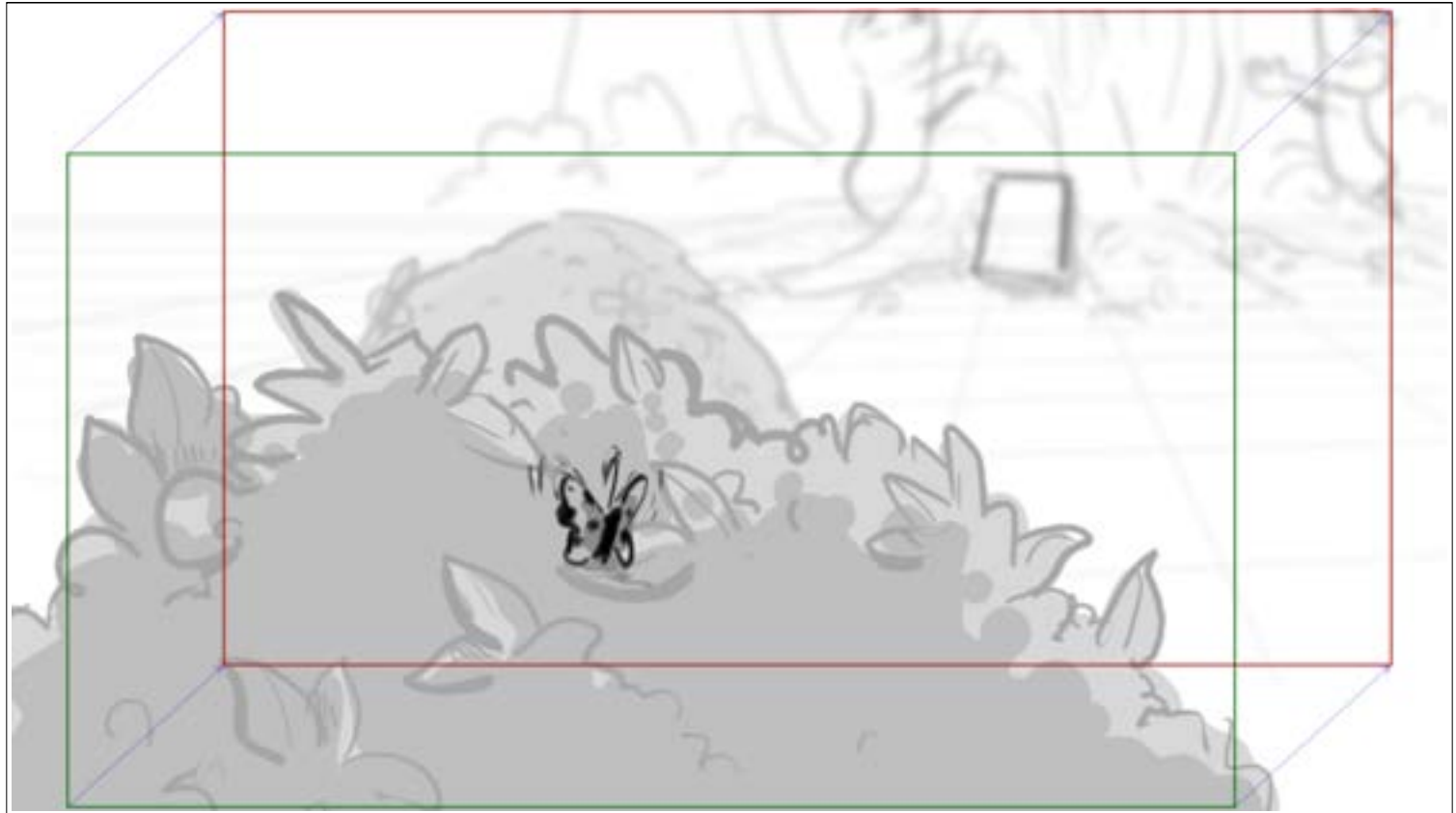
Dialog

Seq	060	Scene	0010	Panel	3
-----	-----	-------	------	-------	---



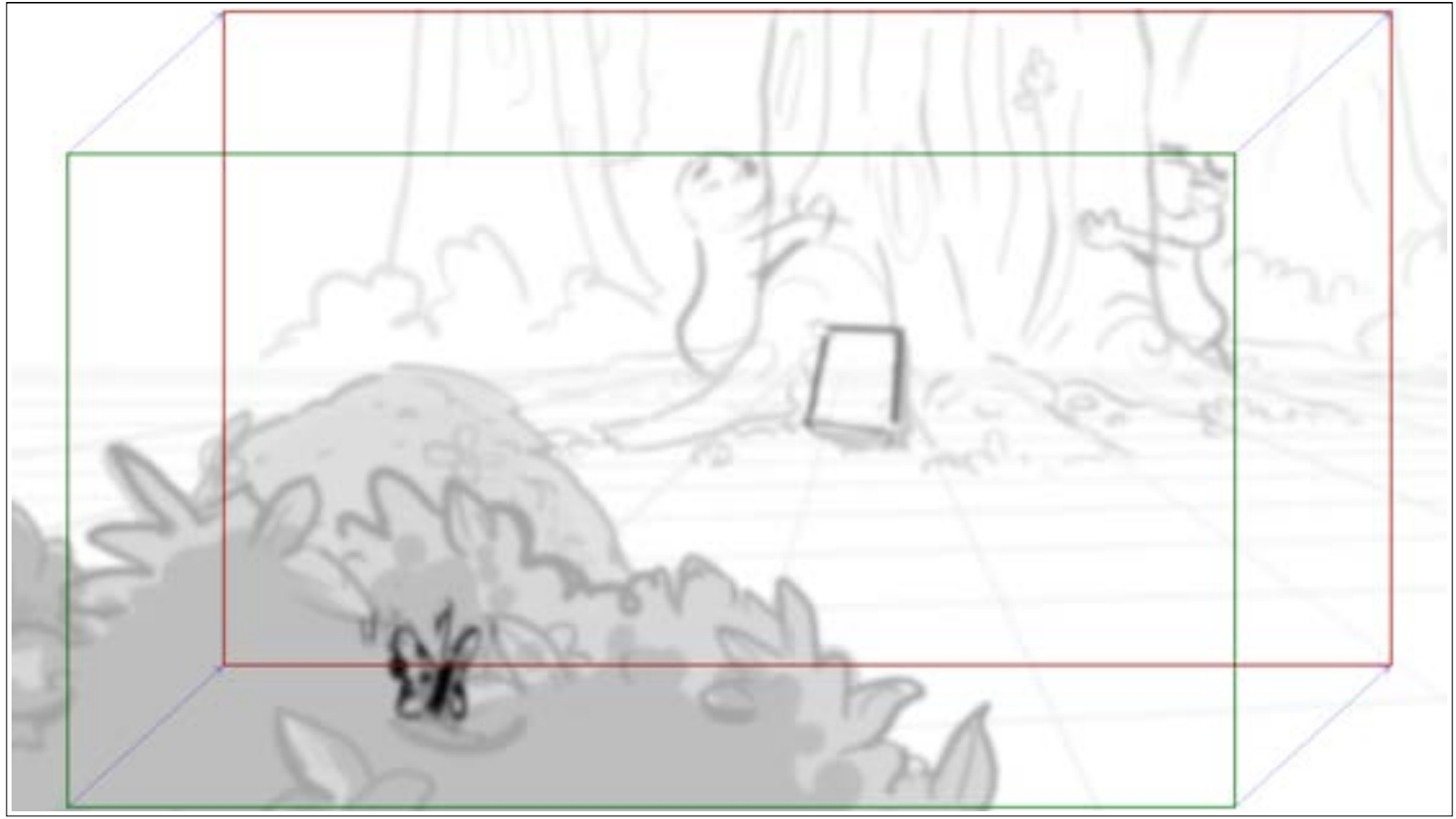
Dialog

Seq 060	Scene 0010	Panel 4
------------	---------------	------------



Dialog

Seq	060	Scene	0010	Panel	5
-----	-----	-------	------	-------	---



Dialog

Seq 060	Scene 0010	Panel 6
------------	---------------	------------



Dialog

Seq	060	Scene	0010	Panel	7
-----	-----	-------	------	-------	---



Dialog

89 TOAD (THEATRICAL) 89

Oh tree! Feel my warm embrace!

Seq	060	Scene	0010	Panel	8
-----	-----	-------	------	-------	---



Dialog

90 MOLE (THEATRICAL) 90
Thank you tree, for everything!

Seq 060	Scene 0010	Panel 9
------------	---------------	------------



Dialog

Seq	060	Scene	0010	Panel	10
-----	-----	-------	------	-------	----



Dialog

Seq	060	Scene	0010	Panel	11
-----	-----	-------	------	-------	----



Dialog

Seq	Scene	Panel
060	0010	12



Dialog

91 RATTY 91

Is this really part of forest bathing?

Seq	Scene	Panel
060	0010	13



Dialog

92 MOLE (SQUEEZING) 92

Absolutely! -

Seq	Scene	Panel
060	0010	14



Dialog

92 MOLE (SQUEEZING) 92
It's so... so...! (can't think) -

Seq	Scene	Panel
060	0010	15



Dialog

92 MOLE (SQUEEZING) 92

-Nobody hugs trees like Mindful Mr Mole! -

Seq	060	Scene	0010	Panel	16
-----	-----	-------	------	-------	----



Dialog

92 MOLE (SQUEEZING) 92
- Ow! Ow!

Seq 060	Scene 0010	Panel 17
------------	---------------	-------------



Dialog

Seq 060	Scene 0010	Panel 18
------------	---------------	-------------



Dialog

Seq	060	Scene	0010	Panel	19
-----	-----	-------	------	-------	----



Dialog

93 HEDGE 93 (uncertain)
And... is this part of...?

Seq	Scene	Panel
060	0020	1



Dialog

94 TOAD (FRANTIC) 94
Aargh! No! It's ants! -

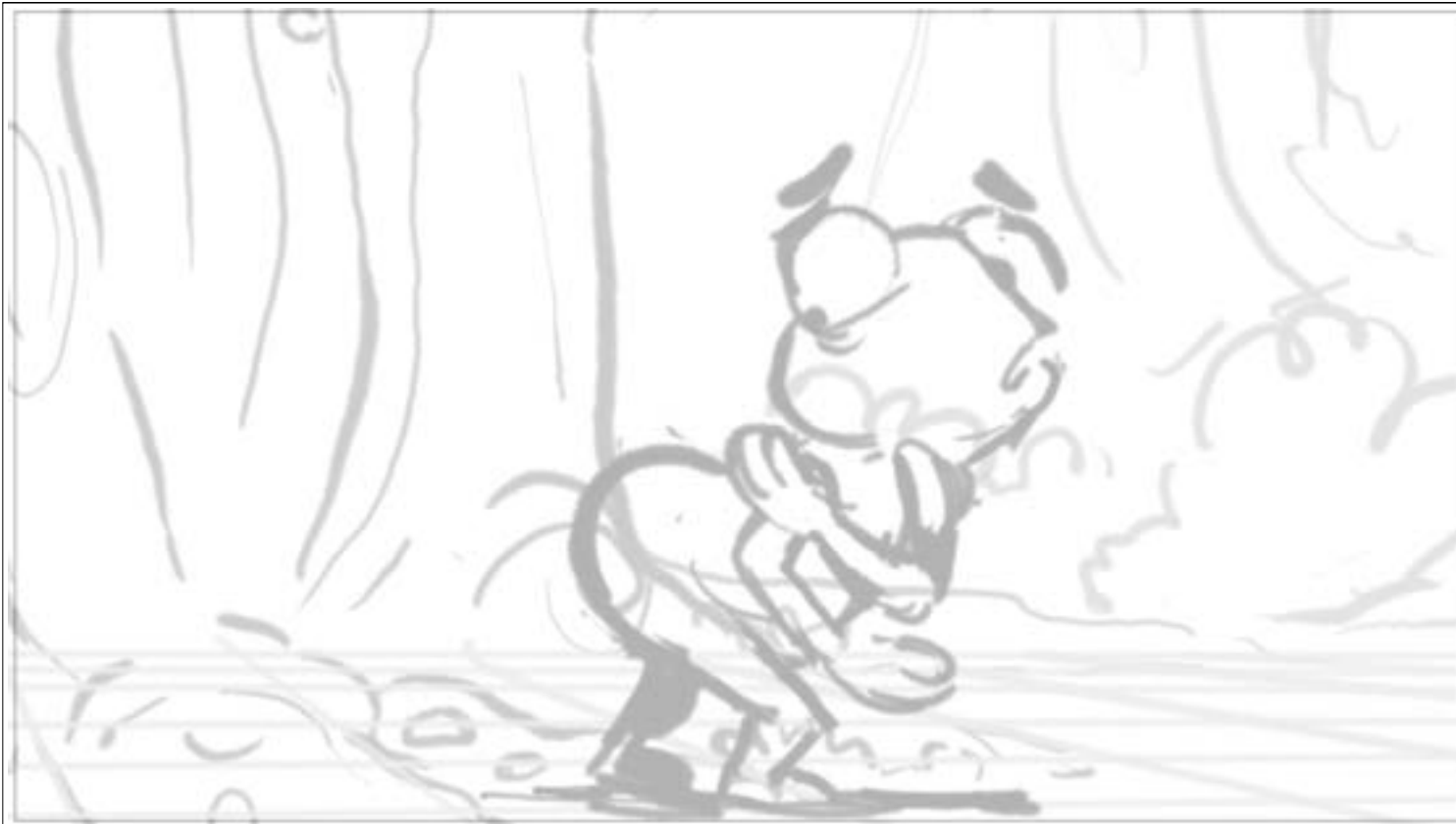
Seq	Scene	Panel
060	0020	2



Dialog

94 TOAD (FRANTIC) 94
- The tree's crawling with them! -

Seq	Scene	Panel
060	0020	3

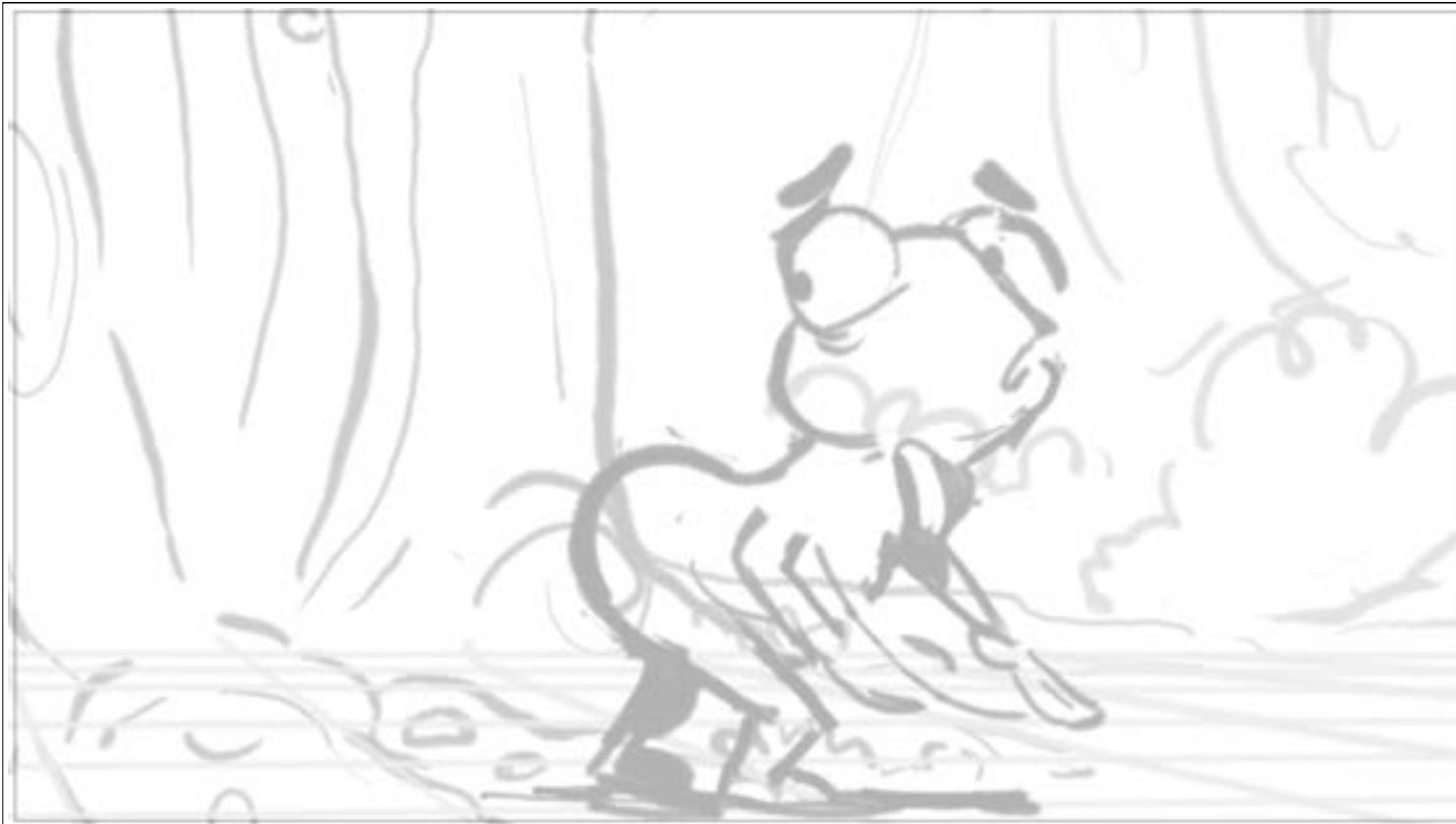


Dialog

94 TOAD (FRANTIC) 94

- (as he brushes them off) I think we might have -

Seq	Scene	Panel
060	0020	4



Dialog

94 TOAD (FRANTIC) 94

- had enough of forest bathing now, don't you?

Seq	Scene	Panel
060	0030	1



Dialog

95 MOLE 95

I knew it! -

Seq	Scene	Panel
060	0030	2



Dialog

95 MOLE 95

- You... -

Seq	060	Scene	0030	Panel	3
-----	-----	-------	------	-------	---



Dialog

95 MOLE 95

- just can't stand anyone else being in charge! -

Seq	Scene	Panel
060	0030	4



Dialog

95 MOLE 95

- Well fine, I'm off to find some -

Seq	Scene	Panel
060	0030	5



Dialog

95 MOLE 95

- some real peace and quiet! -

Seq	Scene	Panel
060	0030	6

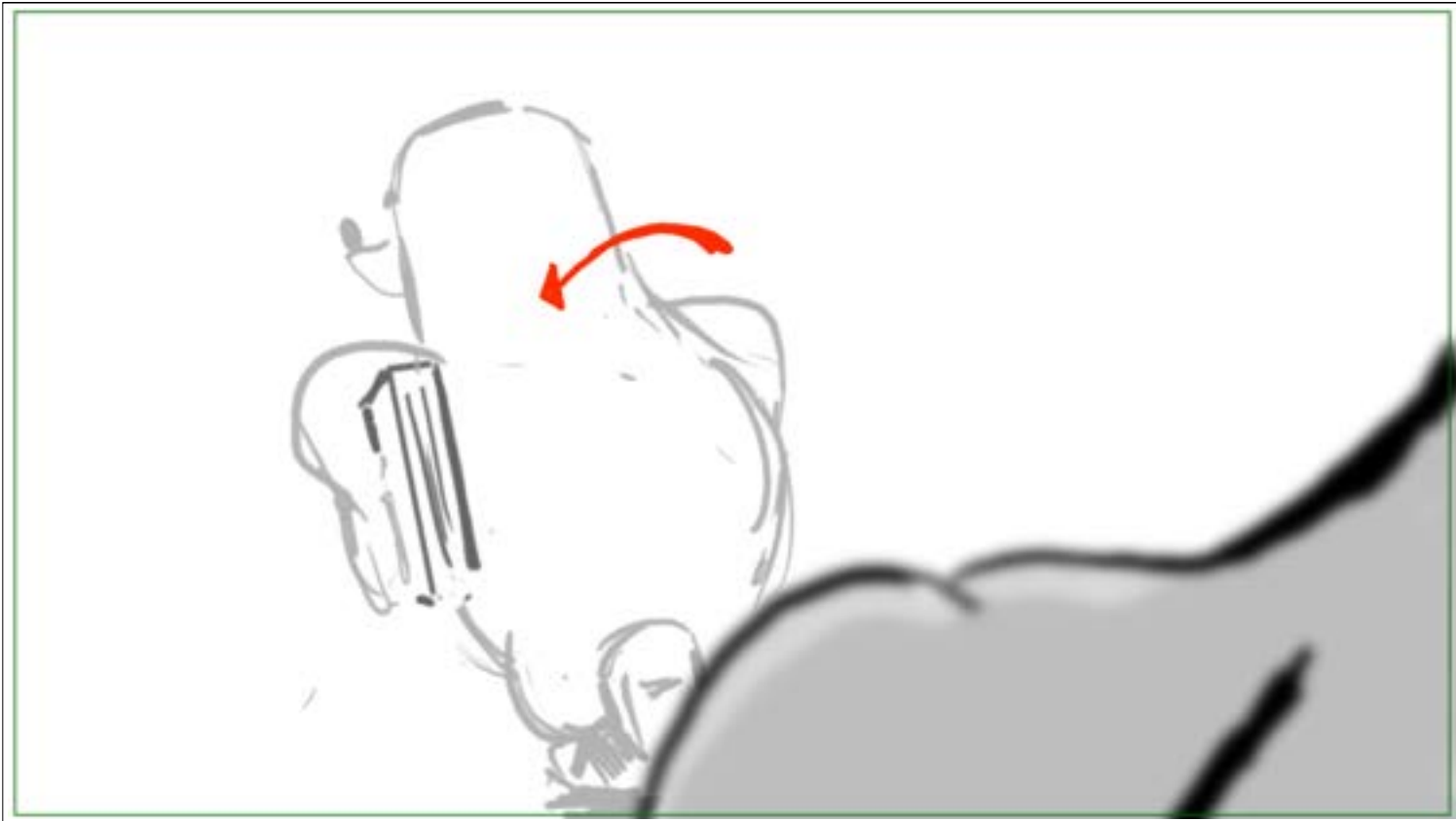


Dialog

95 MOLE 95

- (pointedly to Toad) Poop poop!

Seq	060	Scene	0030	Panel	7
-----	-----	-------	------	-------	---



Dialog

Seq	060	Scene	0040	Panel	1
-----	-----	-------	------	-------	---



Dialog
96 TOAD 96
Really! -

Seq	060	Scene	0040	Panel	2
-----	-----	-------	------	-------	---



Dialog

96 TOAD 96

- How impertinent! -

Seq	Scene	Panel
060	0040	3



Dialog

96 TOAD 96

- Just who does he think he is, eh?

Seq	Scene	Panel
	060	0040
		4



Dialog

97 HEDGE 97

Well, he's being you isn't he? I thought it was obvious?

Seq	060	Scene	0040	Panel	5
-----	-----	-------	------	-------	---



Dialog
98 TOAD 98
Me?!

Seq	060	Scene	0050	Panel	1
-----	-----	-------	------	-------	---



Dialog
RATTY <SIGHS>

Seq	060	Scene	0050	Panel	2
-----	-----	-------	------	-------	---



Dialog

Seq	Scene	Panel
060	0050	3

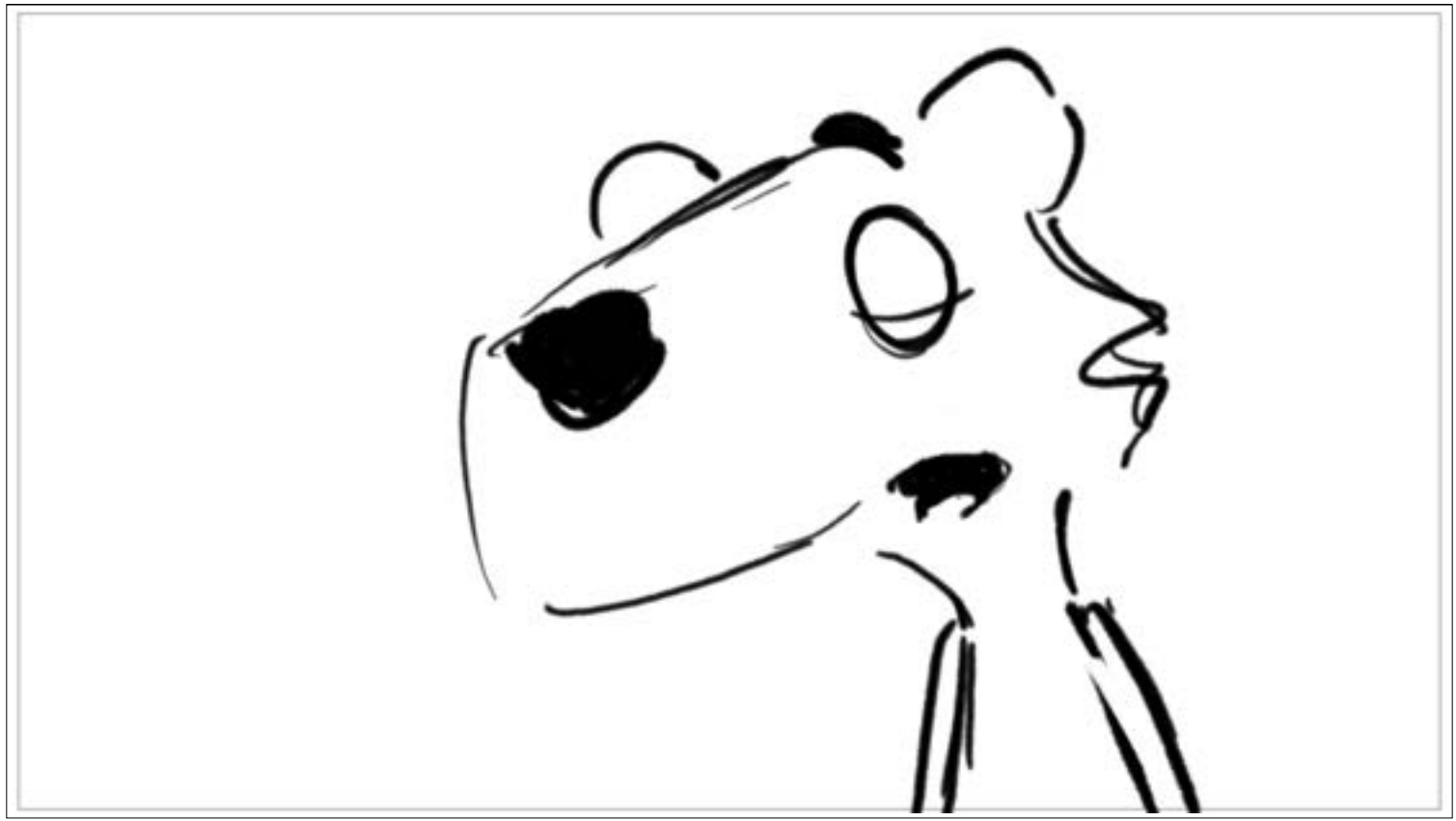


Dialog

99 RATTY 99

Mole felt we were ignoring his ideas earlier, and -

Seq 060	Scene 0050	Panel 4
------------	---------------	------------



Dialog
99 RATTY 99
- <SIGH>

Seq	Scene	Panel
060	0050	5



Dialog

99 RATTY 99

- I suggested he should Be More Toad...

Seq 060	Scene 0060	Panel 1
------------	---------------	------------



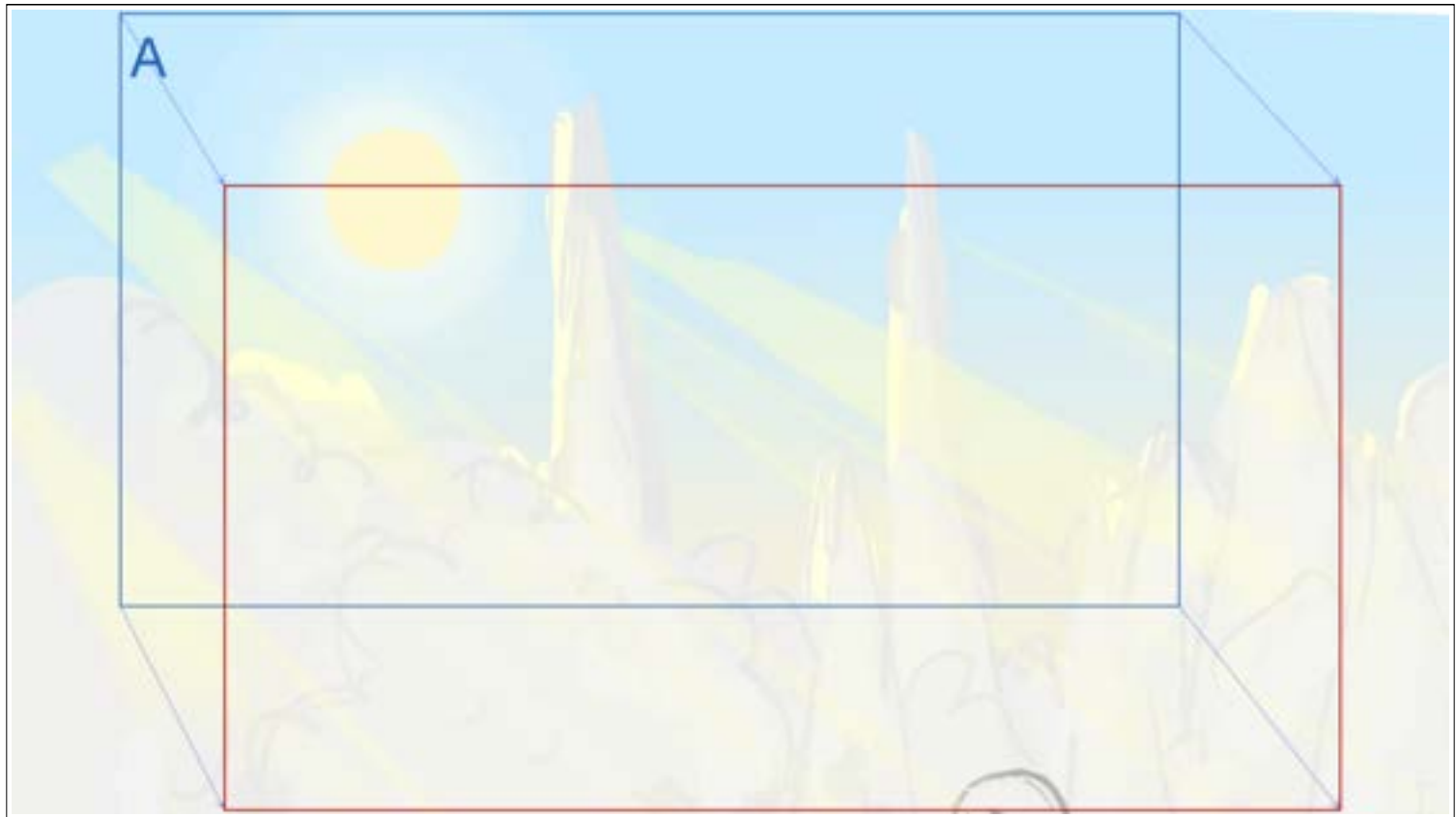
Dialog

Seq	Scene	Panel
060	0060	2



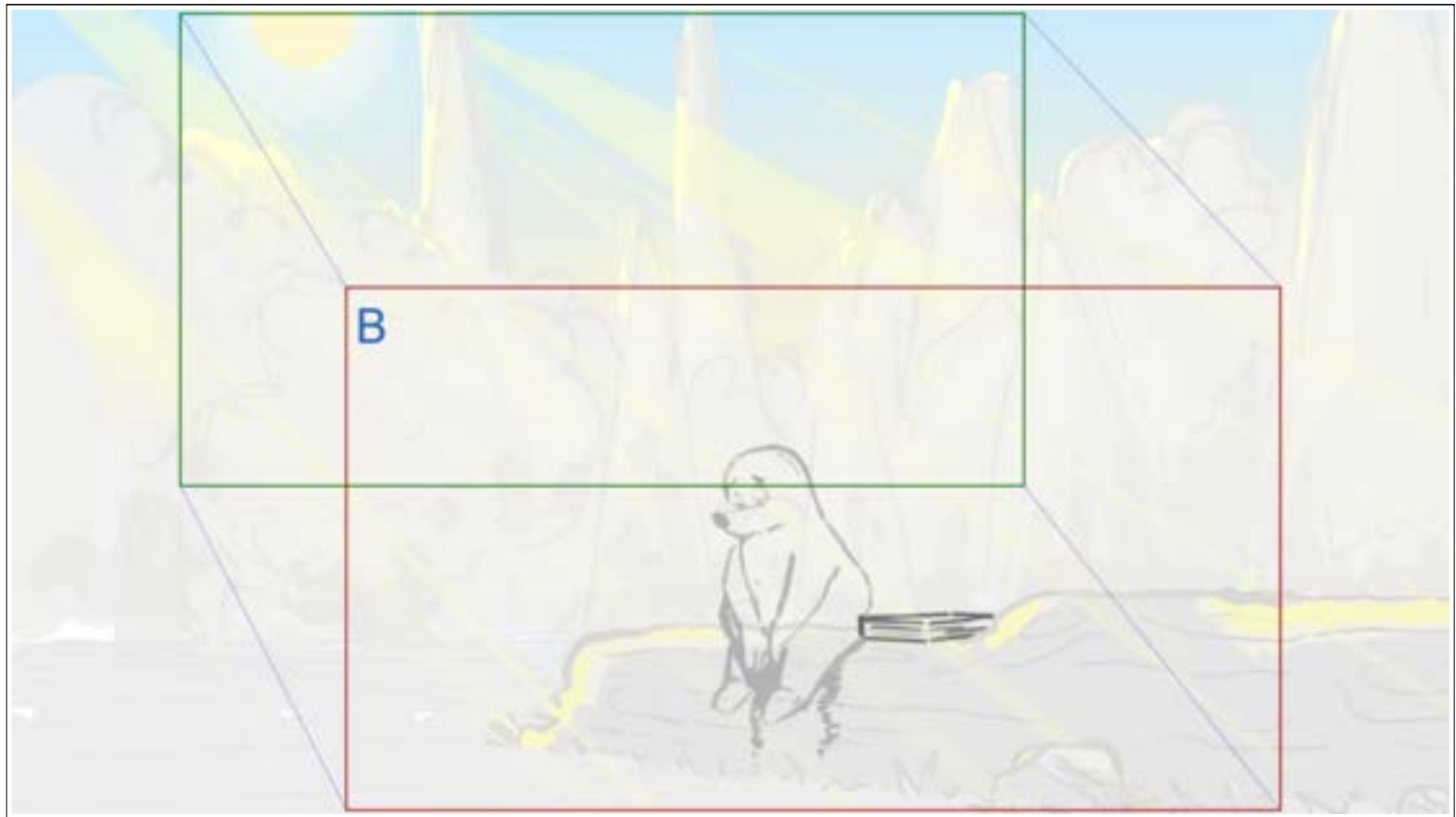
Dialog

Seq	070	Scene	0010	Panel	1
-----	-----	-------	------	-------	---



Dialog

Seq	070	Scene	0010	Panel	2
-----	-----	-------	------	-------	---



Dialog

Seq	Scene	Panel
070	0010	3



Dialog

100 TOAD 100

Um. Hello. -

Seq	070	Scene	0010	Panel	4
-----	-----	-------	------	-------	---



Dialog

100 TOAD 100

- Is there... room on that thing for both of us?

Seq 070	Scene 0010	Panel 5
------------	---------------	------------



Dialog

Seq 070	Scene 0010	Panel 6
------------	---------------	------------



Dialog

Seq 070	Scene 0010	Panel 7
------------	---------------	------------



Dialog

Seq 070	Scene 0010	Panel 8
------------	---------------	------------



Dialog

Seq 070	Scene 0010	Panel 9
------------	---------------	------------



Dialog

Seq 070	Scene 0010	Panel 10
------------	---------------	-------------



Dialog

Seq	070	Scene	0010	Panel	11
-----	-----	-------	------	-------	----



Dialog

101 TOAD (CONT'D) 101

I, ah, thought I might offer a bit of advice. If that's all right?

Seq	Scene	Panel
070	0010	12



Dialog

Seq 070	Scene 0010	Panel 13
------------	---------------	-------------



Dialog

Seq	070	Scene	0020	Panel	1
-----	-----	-------	------	-------	---

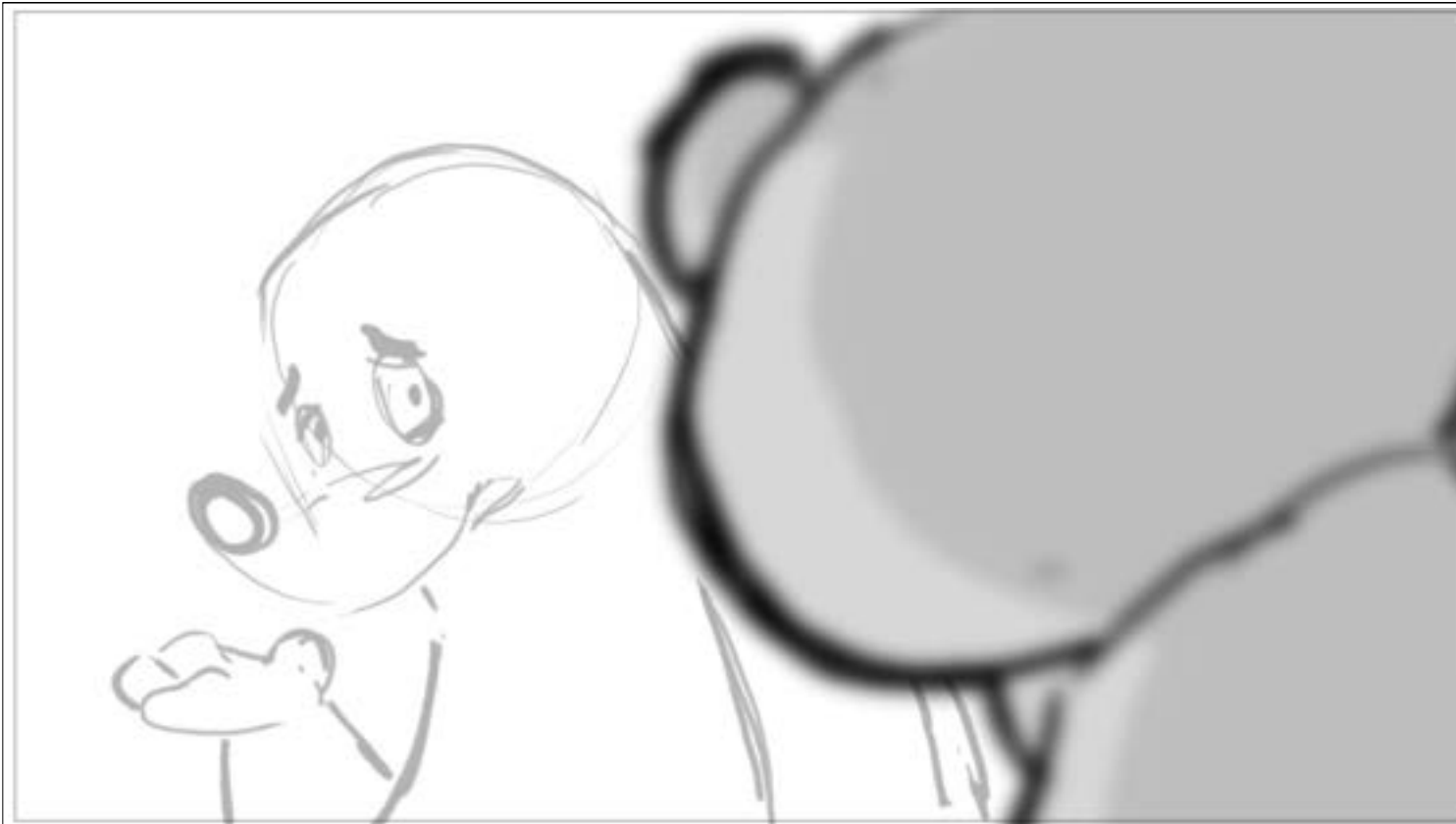


Dialog

102 TOAD (CONT'D) 102

I know what it's like to get excited about something, and want all my friends to join in the fun.

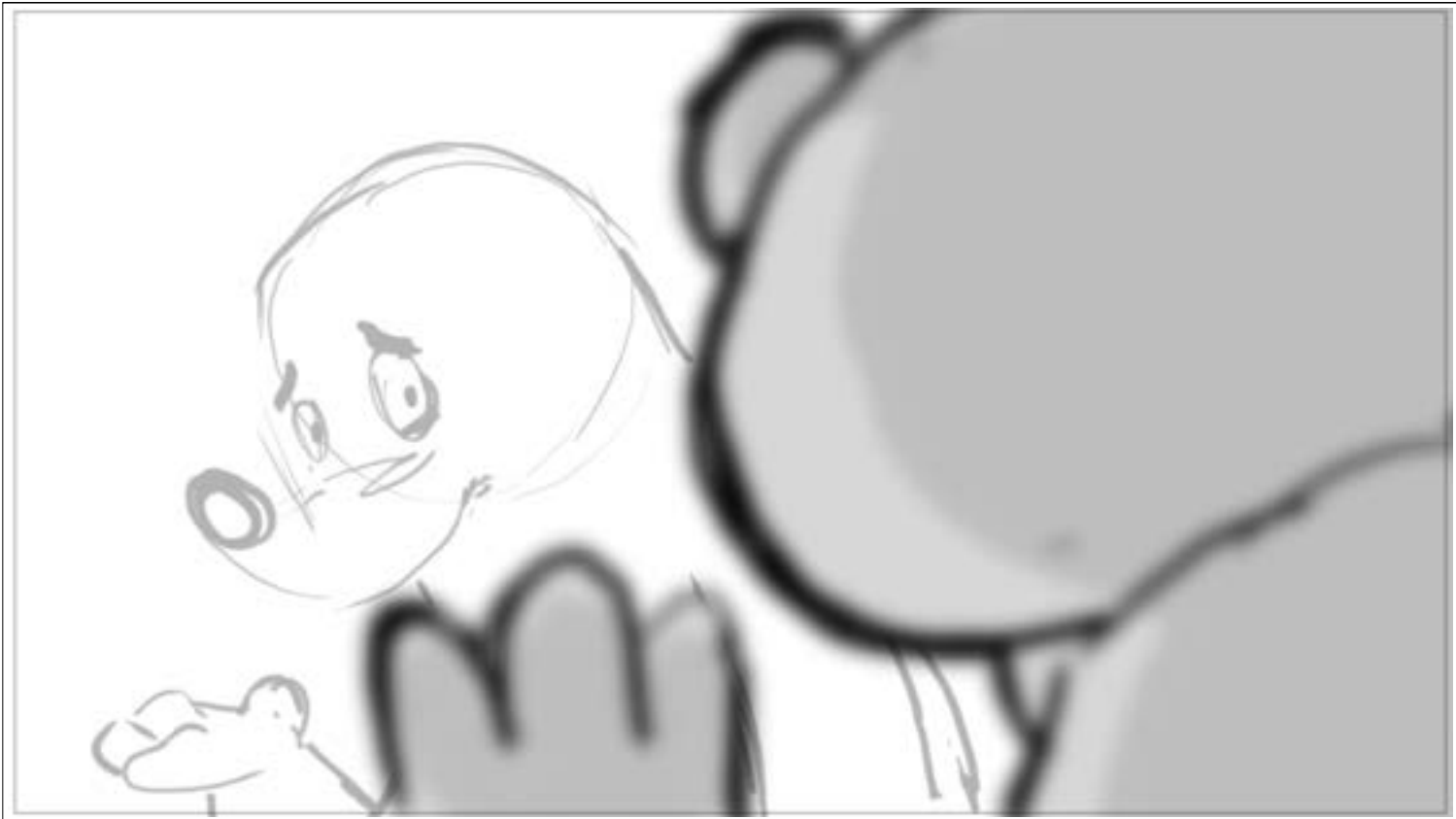
Seq	Scene	Panel
070	0020	2



Dialog

103 MOLE 103
(ashamed) Of course, and--

Seq	070	Scene	0020	Panel	3
-----	-----	-------	------	-------	---



Dialog

Seq	Scene	Panel
070	0020	4



Dialog

104 TOAD 104

I also may, -

Seq	070	Scene	0020	Panel	5
-----	-----	-------	------	-------	---



Dialog

104 TOAD 104

- sometimes (ahem!) -

Seq	Scene	Panel
070	0020	6



Dialog

104 TOAD 104

- get carried away -

Seq	Scene	Panel
070	0020	7



Dialog

104 TOAD 104

- and go a bit too far?

Seq	070	Scene	0030	Panel	1
-----	-----	-------	------	-------	---



Dialog

105 MOLE 105

And... what do you do when that happens?

Seq	Scene	Panel
070	0030	2



Dialog

106 TOAD 106

Well, the trick is to know when to back down and say 'sorry'.

Seq	Scene	Panel
070	0040	1



Dialog

106 TOAD (CONT'D) 106

Lucky for me, I have good friends to point out when that is.

Seq	070	Scene	0050	Panel	1
-----	-----	-------	------	-------	---



Dialog

107 MOLE 107

(small voice) And what happens then?

Seq	Scene	Panel
070	0050	2



Dialog

108 TOAD 108

Well, they're such very good friends, -

Seq	Scene	Panel
070	0050	3



Dialog

108 TOAD 108

- that they forgive me.

Seq	070	Scene	0050	Panel	4
-----	-----	-------	------	-------	---



Dialog

MOLE <BREATHES OUT>

Seq	070	Scene	0050	Panel	5
-----	-----	-------	------	-------	---



Dialog

109 MOLE 109

I am sorry for being so... well... insistent about things Toad. Thank you for being kind about it.

Seq	070	Scene	0050	Panel	6
-----	-----	-------	------	-------	---



Dialog

110 TOAD 110

Ah, -

Seq	070	Scene	0050	Panel	7
-----	-----	-------	------	-------	---



Dialog
110 TOAD 110
- well, -

Seq	070	Scene	0050	Panel	8
-----	-----	-------	------	-------	---



Dialog

110 TOAD 110

- you see, Ratty told me you were trying to -

Seq	Scene	Panel
070	0050	9



Dialog
110 TOAD 110
- Be More Toad--

Seq	Scene	Panel
070	0050	10



Dialog

111 MOLE 111

Oh! I-- (didn't mean to...)

Seq	Scene	Panel
070	0050	11



Dialog

112 TOAD 112

--so I thought maybe I should try and -

Seq	Scene	Panel
070	0050	12



Dialog

112 TOAD 112
- Be More Mole. -

Seq	070	Scene	0050	Panel	13
-----	-----	-------	------	-------	----



Dialog

112 TOAD 112

- You know: -

Seq	Scene	Panel
070	0050	14



Dialog

112 TOAD 112

- Kind, thoughtful... -

Seq	070	Scene	0050	Panel	15
-----	-----	-------	------	-------	----



Dialog

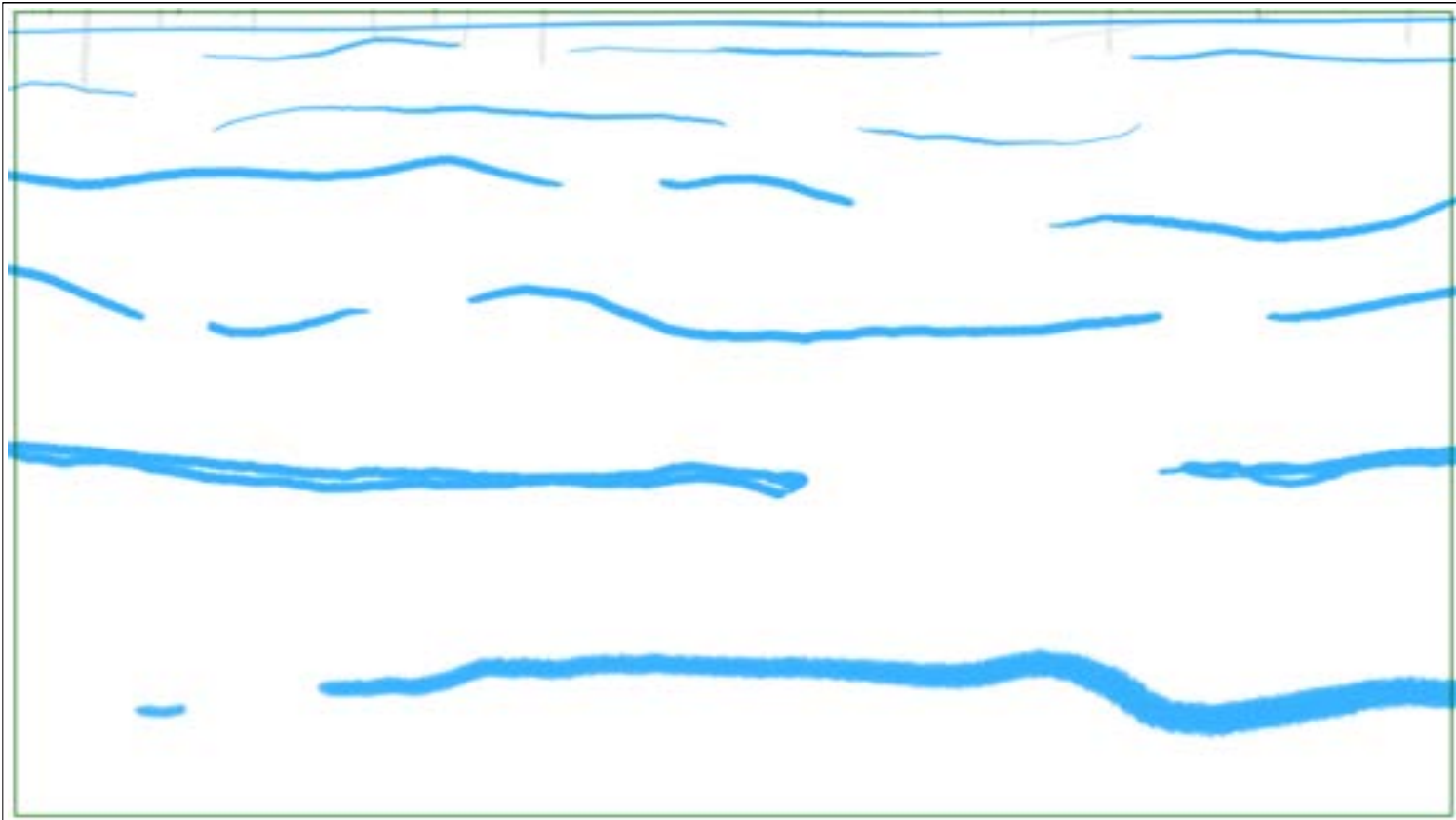
112 TOAD 112
- and a good friend!

Seq 070	Scene 0050	Panel 16
------------	---------------	-------------



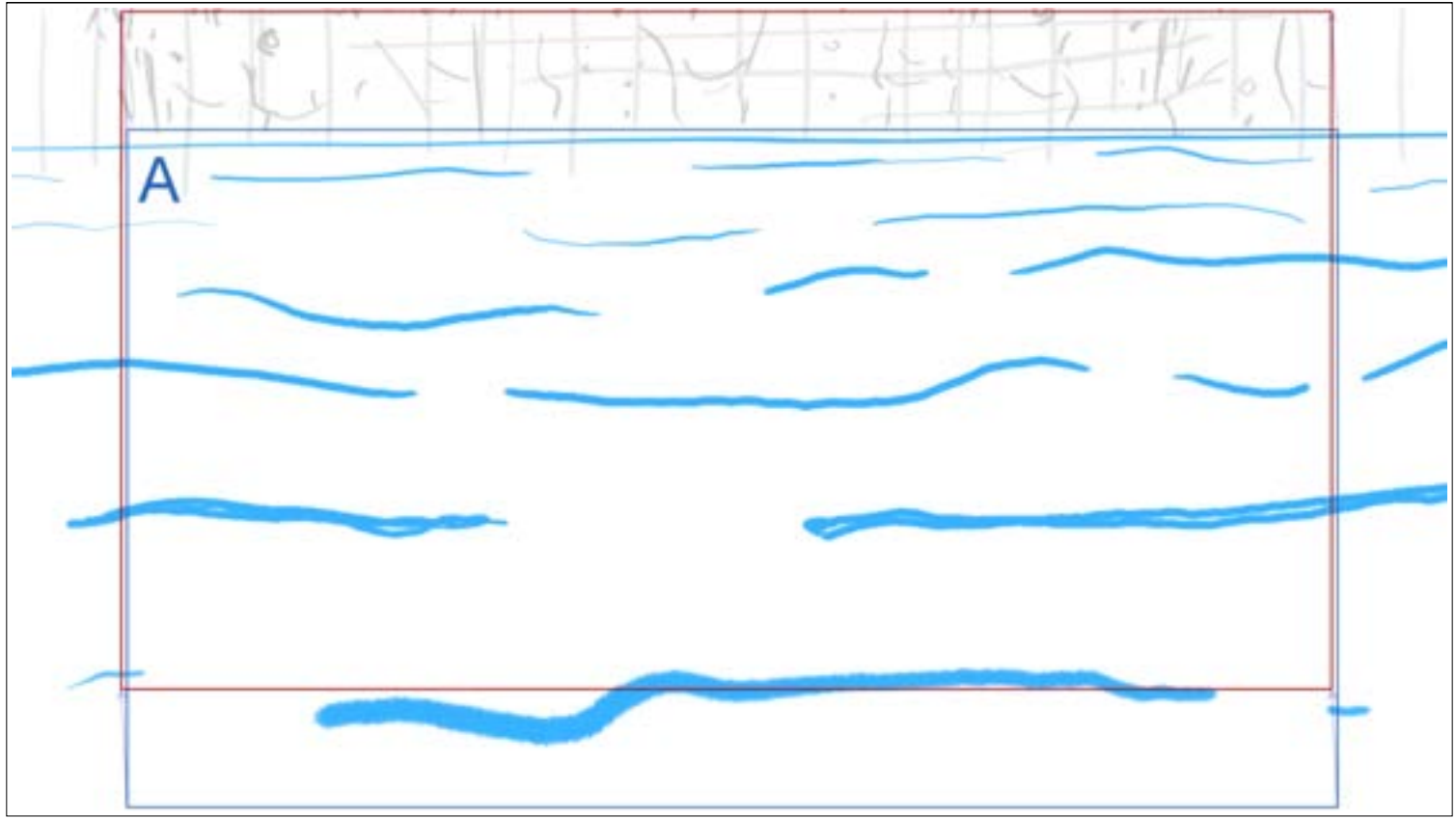
Dialog

Seq	080	Scene	0010	Panel	1
-----	-----	-------	------	-------	---



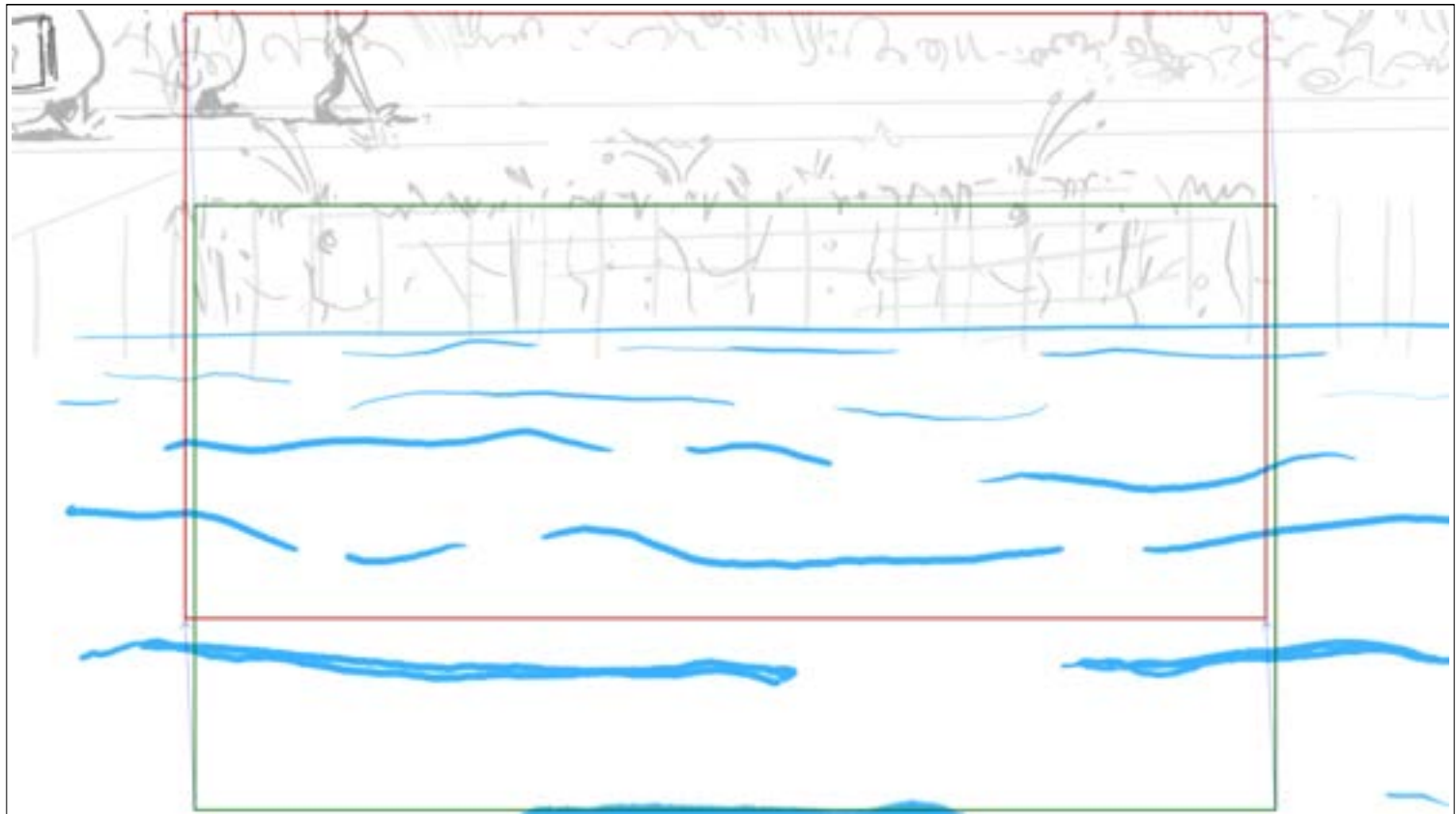
Dialog

Seq	080	Scene	0010	Panel	2
-----	-----	-------	------	-------	---



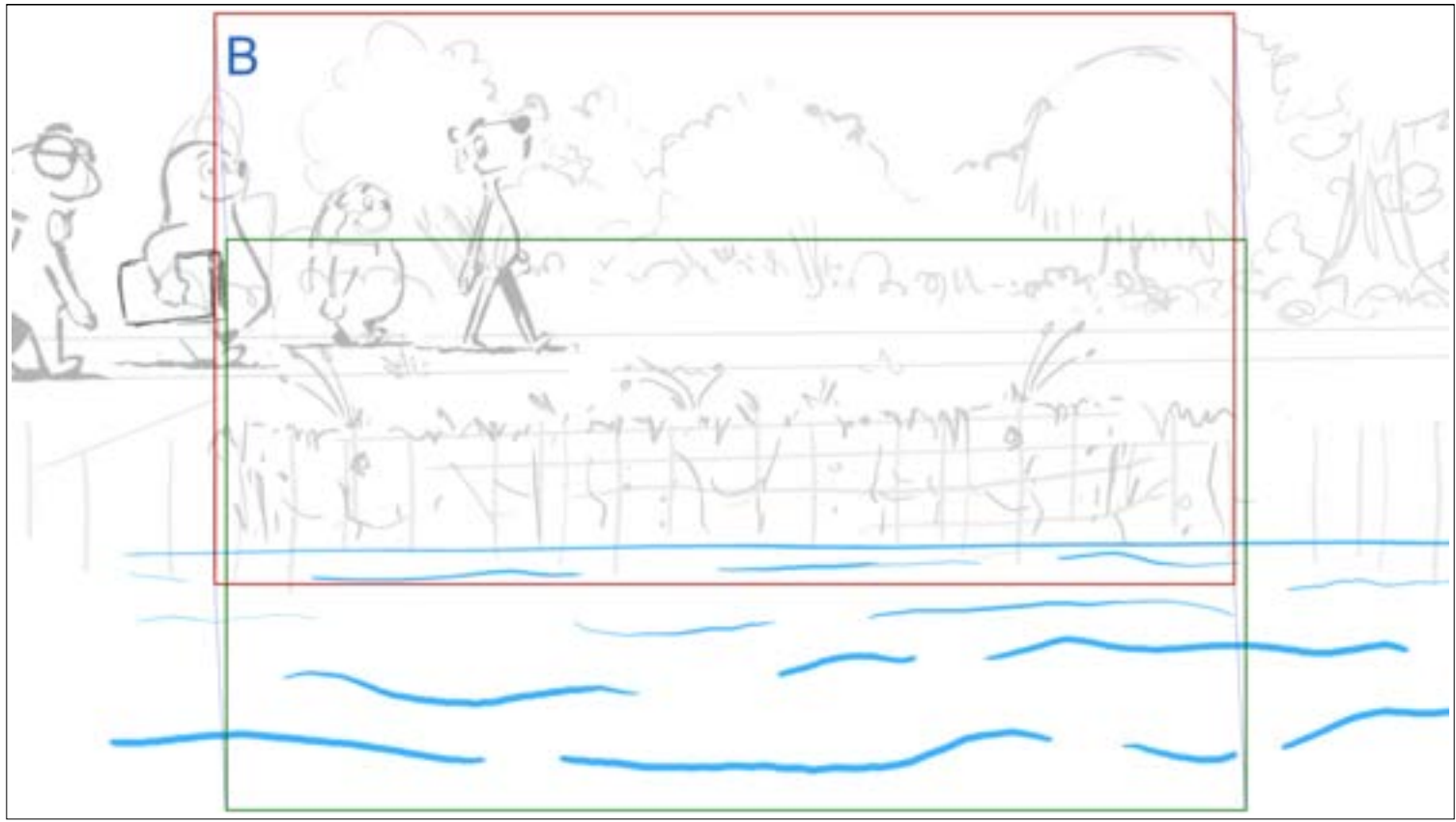
Dialog

Seq	080	Scene	0010	Panel	3
-----	-----	-------	------	-------	---



Dialog

Seq 080	Scene 0010	Panel 4
------------	---------------	------------



Dialog

Seq	Scene	Panel
080	0010	5



Dialog

113 RATTY 113

Right then, back to mine for lunch -

Seq	080	Scene	0010	Panel	6
-----	-----	-------	------	-------	---



Dialog

113 RATTY 113

- that is, if everybody wants to?!

Seq	080	Scene	0010	Panel	7
-----	-----	-------	------	-------	---



Dialog

114 MOLE 114

Thank you Ratty, -

Seq	Scene	Panel
080	0010	8



Dialog

114 MOLE 114

- I'm so sorry again for all the--

Seq	Scene	Panel
080	0010	9



Dialog

115 HEDGE 115

It's okay, Mole. No need to keep apologising, -

Seq	Scene	Panel
080	0010	10



Dialog

115 HEDGE 115

- we enjoyed forest bathing, didn't we?

Seq	080	Scene	0010	Panel	11
-----	-----	-------	------	-------	----



Dialog
116 TOAD 116
Absolutely. -

Seq	Scene	Panel
080	0010	12



Dialog

116 TOAD 116

- Well, some of it. Bits. -

Seq	Scene	Panel
080	0010	13



Dialog

116 TOAD 116

- To be honest I've gone off it rather.

Seq	Scene	Panel
080	0010	14



Dialog

MOLE, HEDGE and RATTY <LAUGH>

Seq	Scene	Panel
080	0020	1



Dialog

117 TOAD (CONT'D) 117
What? What's so funny?

Seq	Scene	Panel
	080	0030
		1

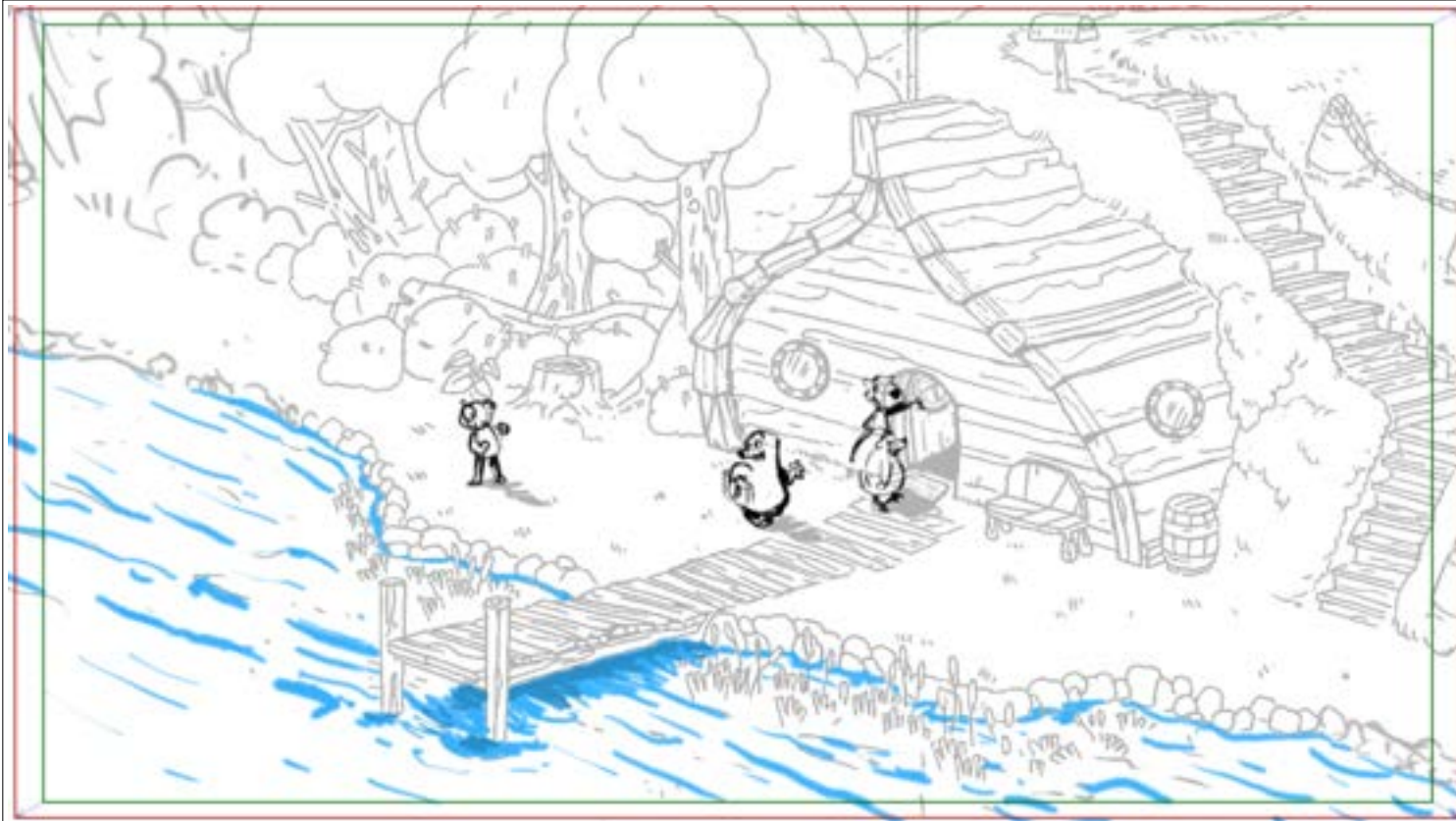


Dialog

118 MOLE 118

(kindly) Oh nothing, Toad. -

Seq	Scene	Panel
	080	0030
		2



Dialog

118 MOLE 118

- It's just - you being you!

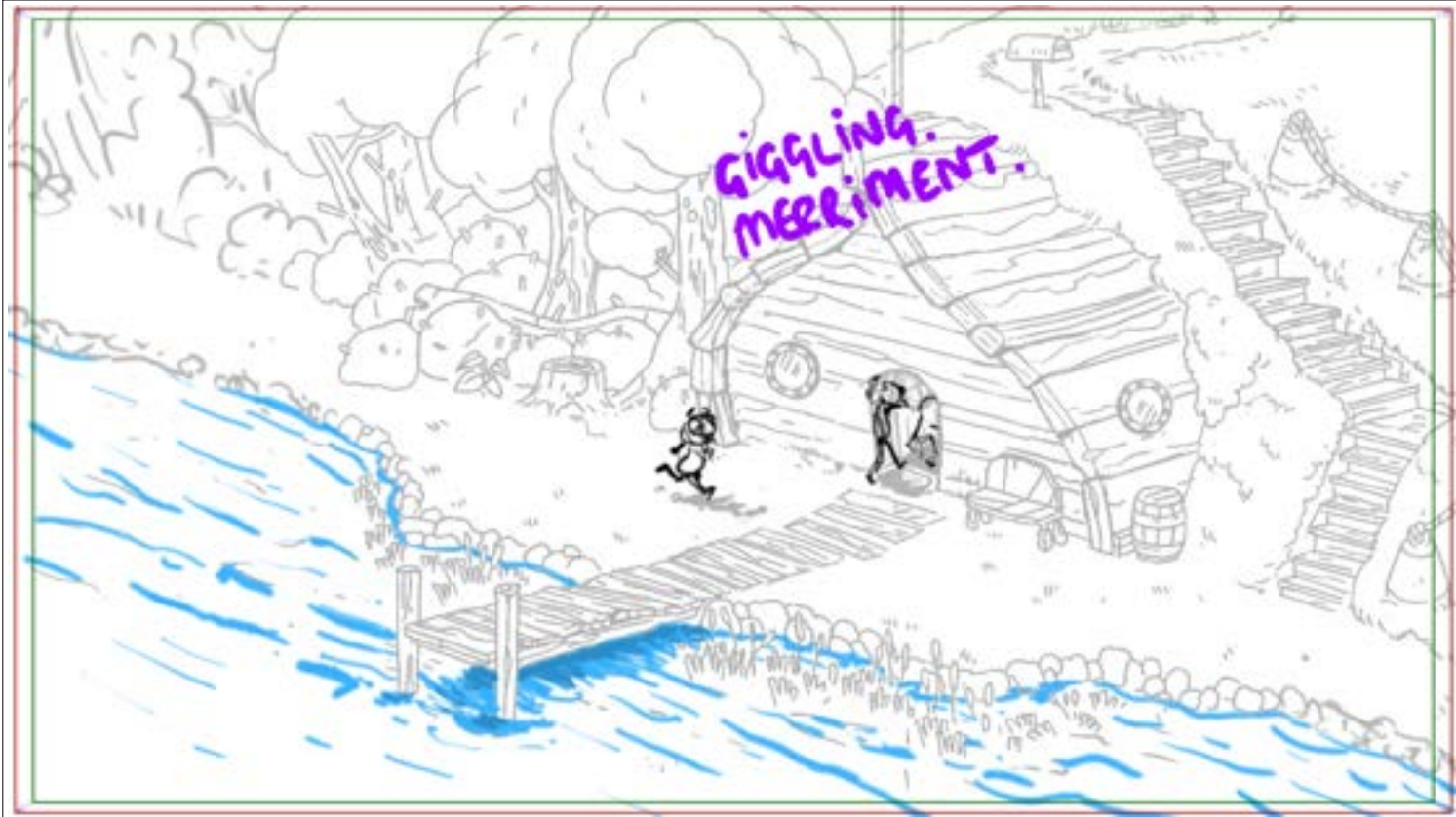
Seq	Scene	Panel
	080	0030
		3



Dialog

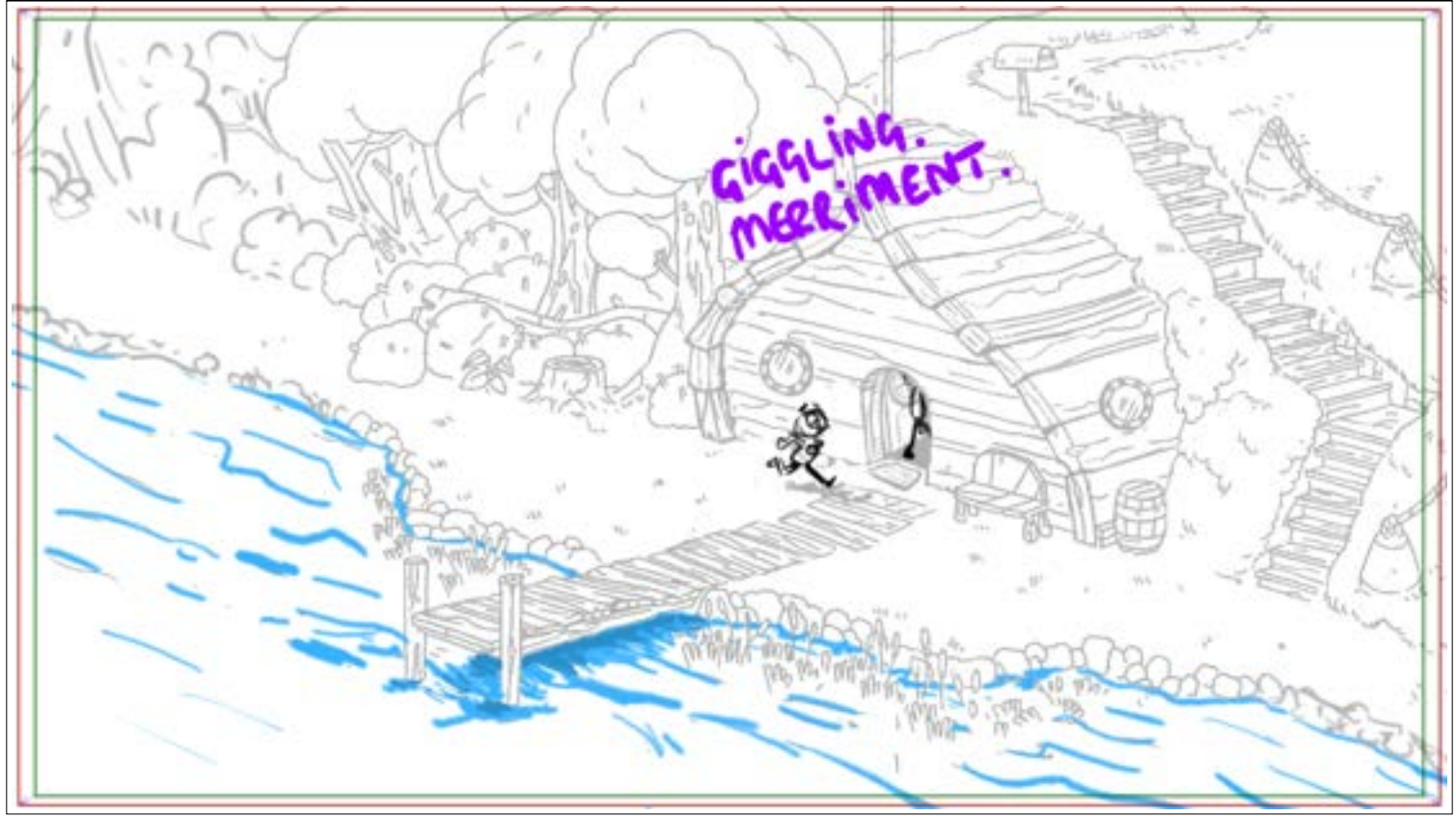
They all <GIGGLE>. General Merriment.

Seq 080	Scene 0030	Panel 4
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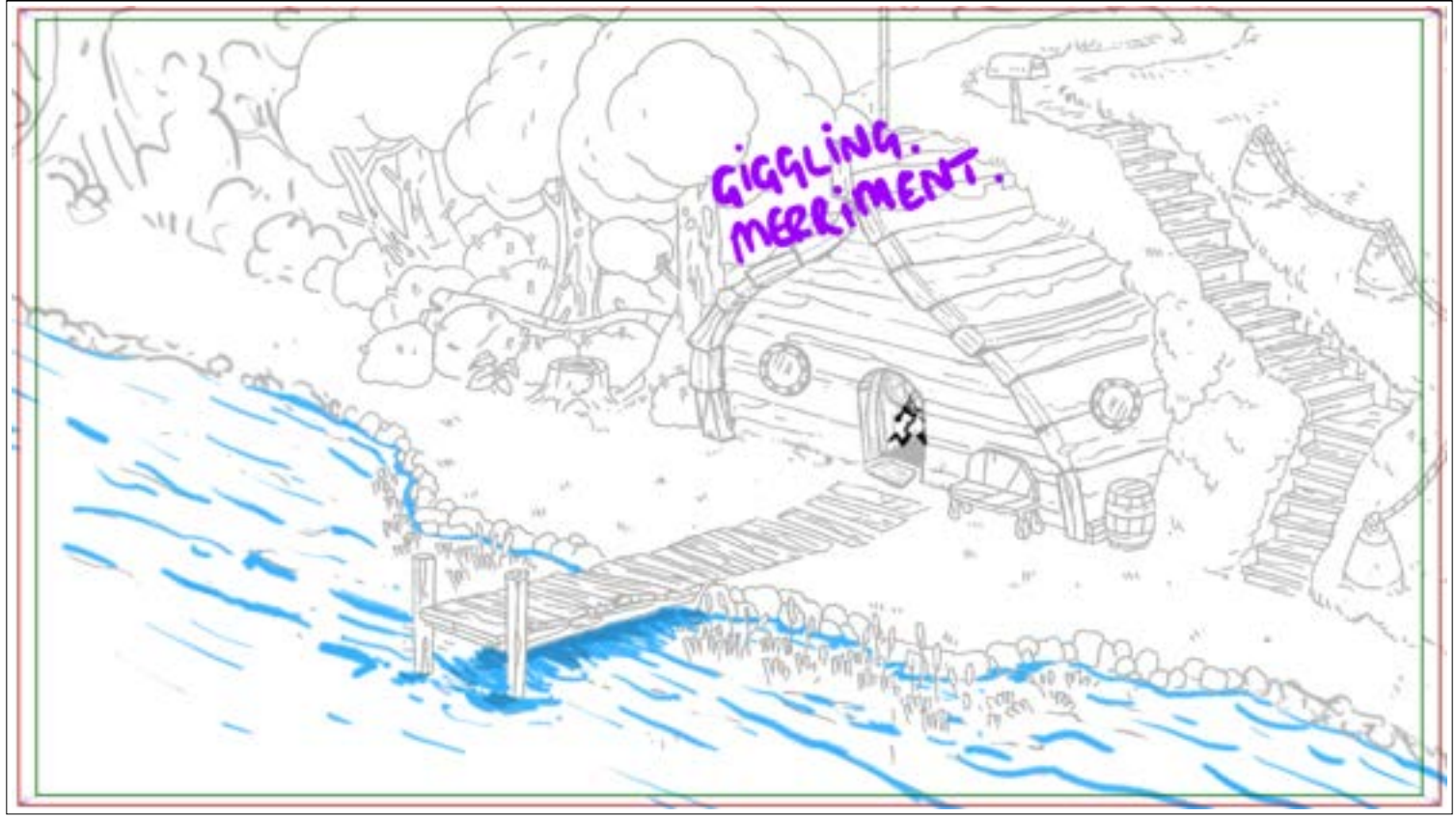
Dialog

Seq	080	Scene	0030	Panel	5
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Dialog

Seq	080	Scene	0030	Panel	6
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Dialog

Seq	080	Scene	0030	Panel	7
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Dialog

Seq	080	Scene	0040	Panel	1
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Dialog